

RockWell Automation

- **PLC Overview**
- **CompactLogix Controller and Modules**
- **ControlLogix Controller and Modules**
- **Network Overview**
- **Connecting sensors and Actuators to Modules**
- **Controller Organizer**
- **Tasks and Tags Types**
- **Program and Routine**
- **Connecting PC to PLC via Serial and Ethernet**
- **Download and Test**

- **Basic Instructions**
- **Enhanced Instructions**
- **Analog Module**
- **Tasks and Tags In Controller**
- **Add-on Instruction**
- **Handling Minor, Major and I/O Faults**

Rockwell Software & Allen Bradley

Allen – Bradley Hardware:

- Programmable Controller
- HMI (Human Machine Interface)
- I/Ov...v....



Rockwell Software:

- RSLogix 500
- RSLogix 5000
- RSLink...v..v..



Allen Bradley Hardware

FlexLogix I/O and FlexLogix



controllogix



compactlogix

Allen Bradley Hardware

- ControlLogix System.



- CompactLogix System.



- FlexLogix System.

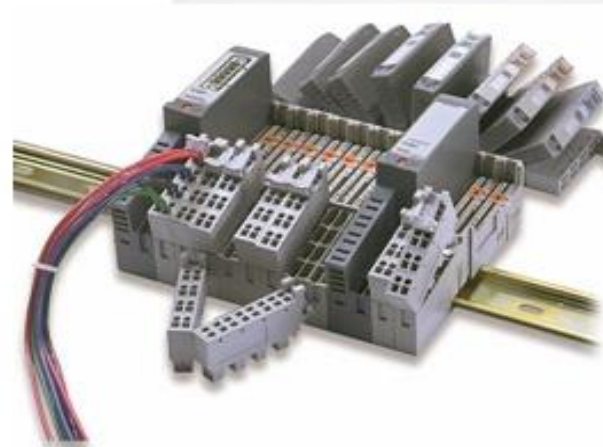


Allen – Bradley Hardware

PV terminal



PV plus terminal

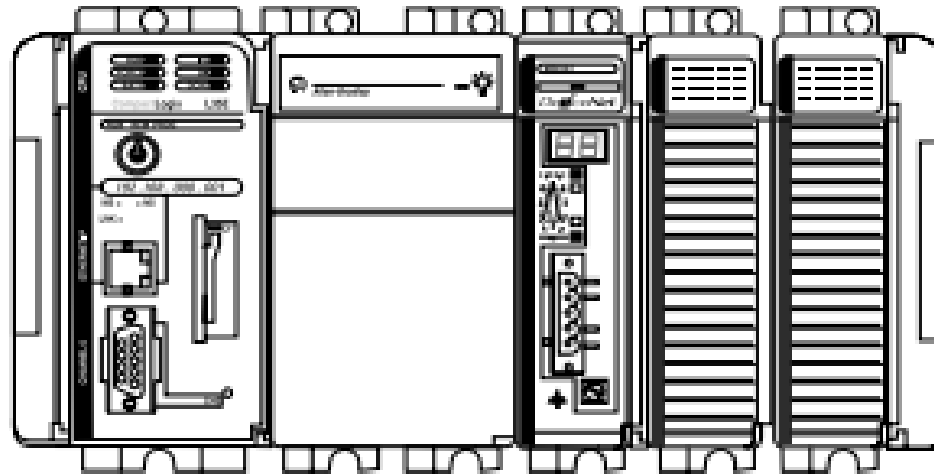


I/O

I/O - HMI

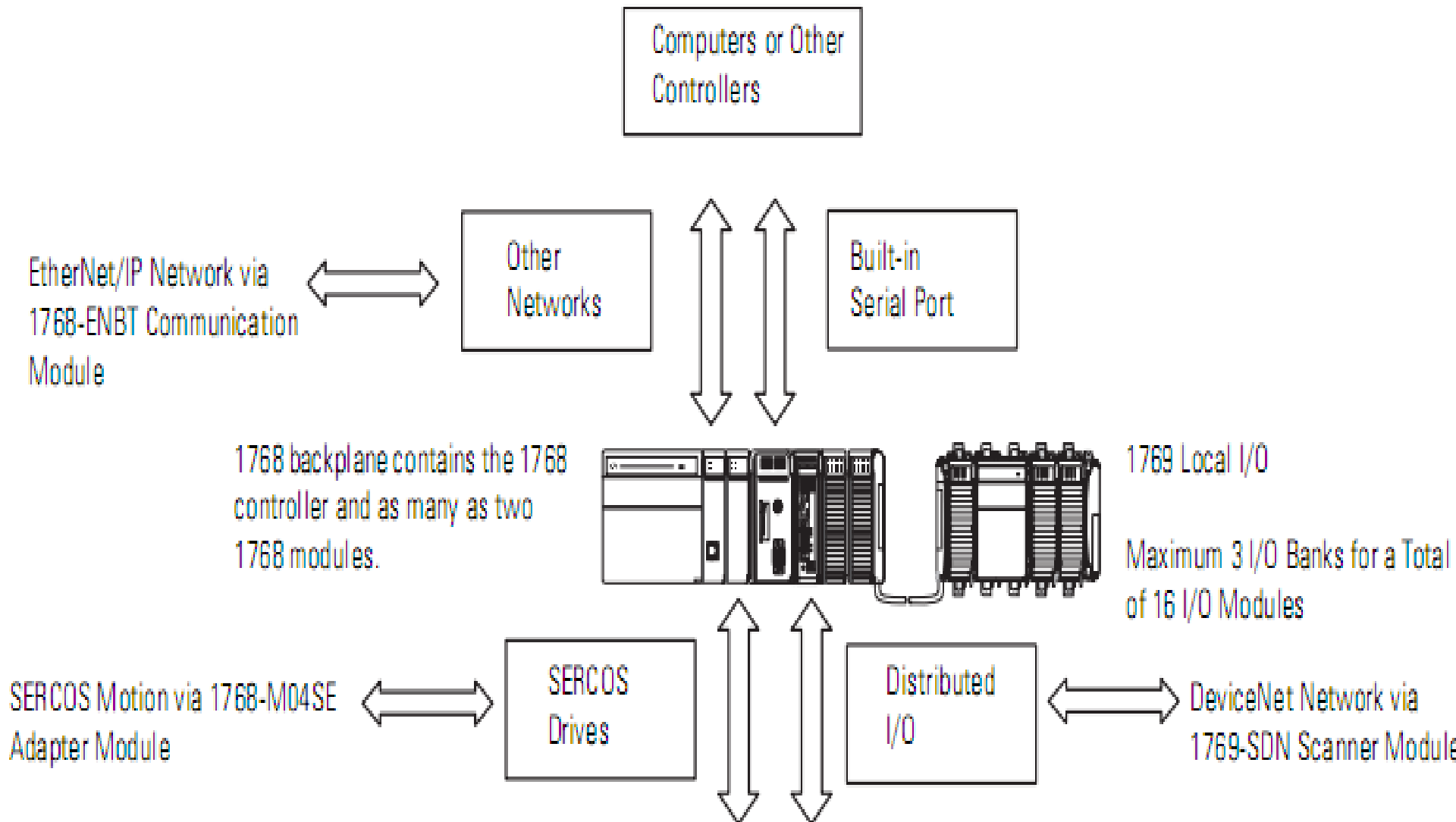
COMPACTLOGIX OVERVIEW

CompactLogix is designed to provide a Logic Solution for machine-level control applications with I/O modules, motion and network requirements.



COMPACTLOGIX OVERVIEW

Complex CompactLogix System



COMPACTLOGIX OVERVIEW

Some CompactLogix Controllers



Compactlogix L4x: $x = 3/5$



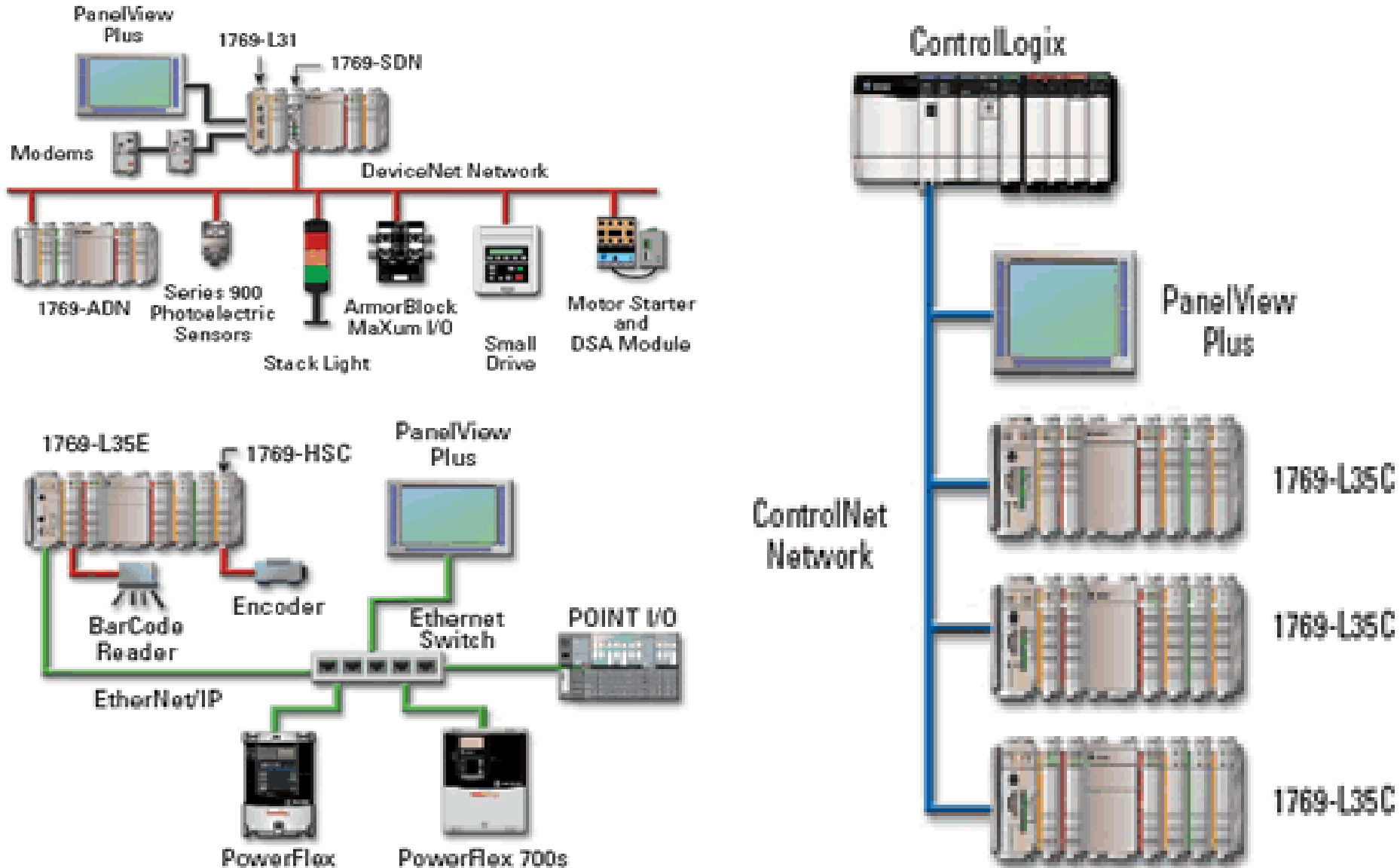
CompactLogix-L2x



Compactlogix L3xy: $x = 1/2/5$, $y = E/C$

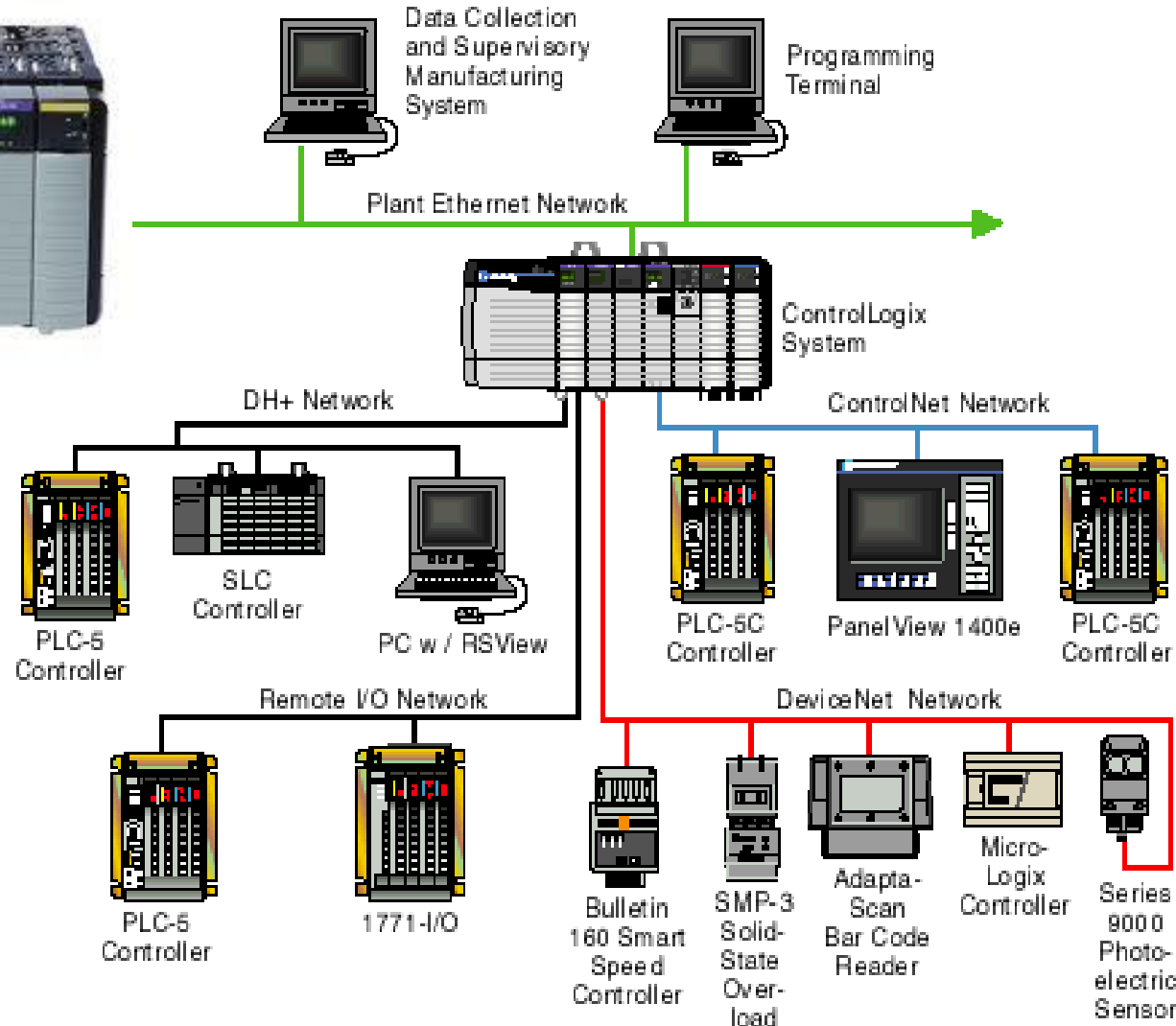
COMPACTLOGIX OVERVIEW

CompactLogix Network Systems

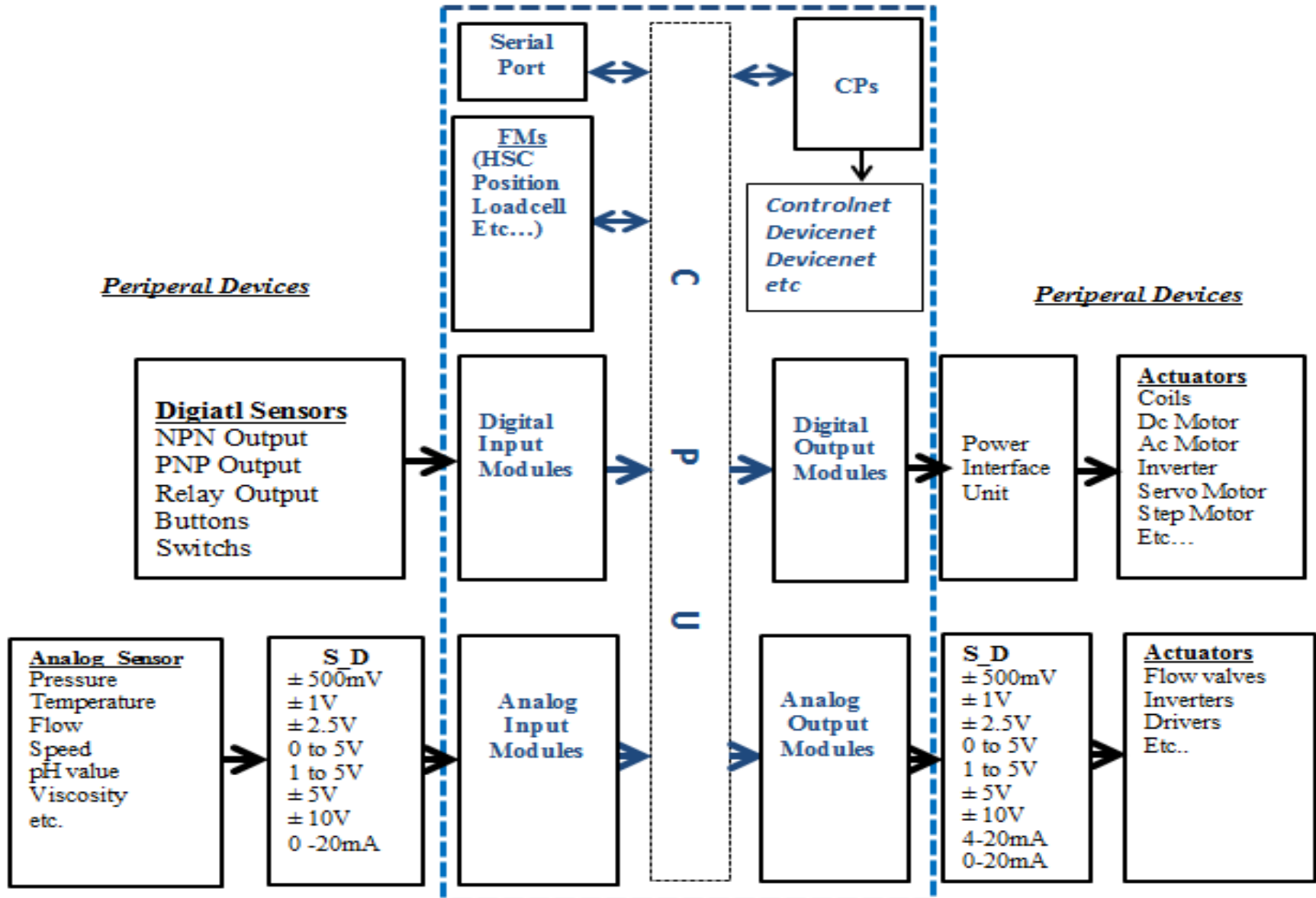


CONTROLLOGIX OVERVIEW

ControlLogix Network Systems



PLC OVERVIEW



COMPACTLLOGIX MODULES

1769-IQ32 Sinking/Sourcing 24V DC Input



On state:

- Min voltage: 10V, $I = 2\text{mA}$
- Max voltage: 30V, $I = 10\text{mA}$

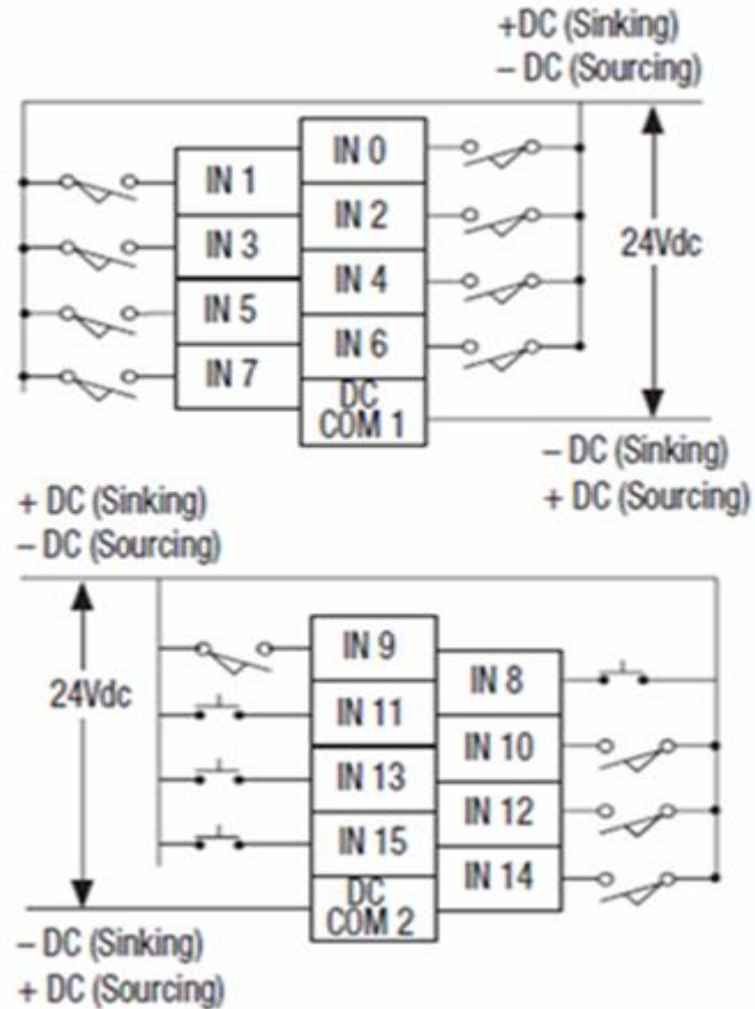
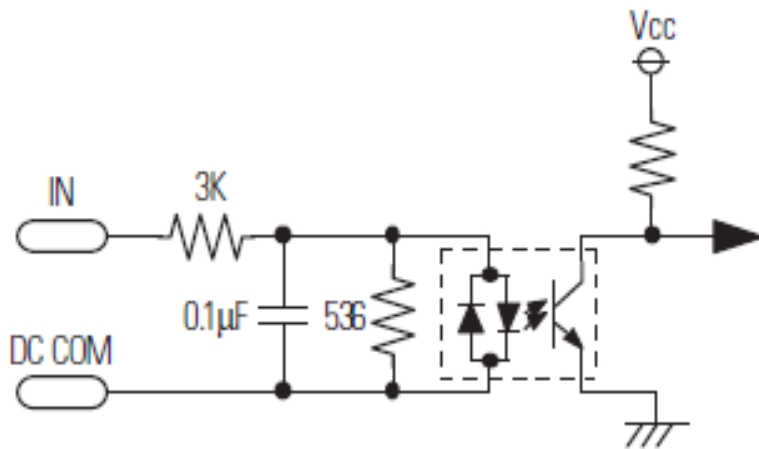
OFF state

- Max voltage 5V.
- Max current: 1,5mA.

Time to change from ON and OFF state is 8ms.

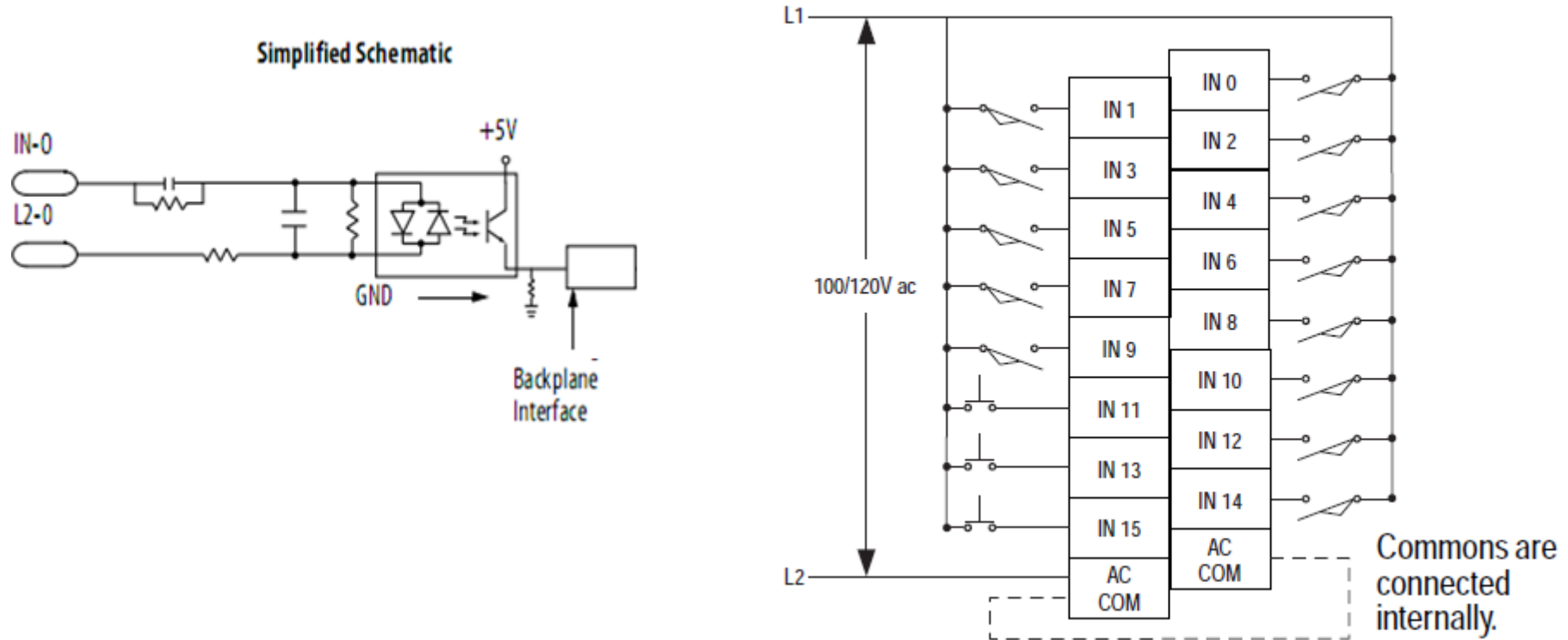
COMPACTLOGIX MODULES

1769-IQ32 Sinking/Sourcing 24V DC Input



COMPACTLOGIX MODULES

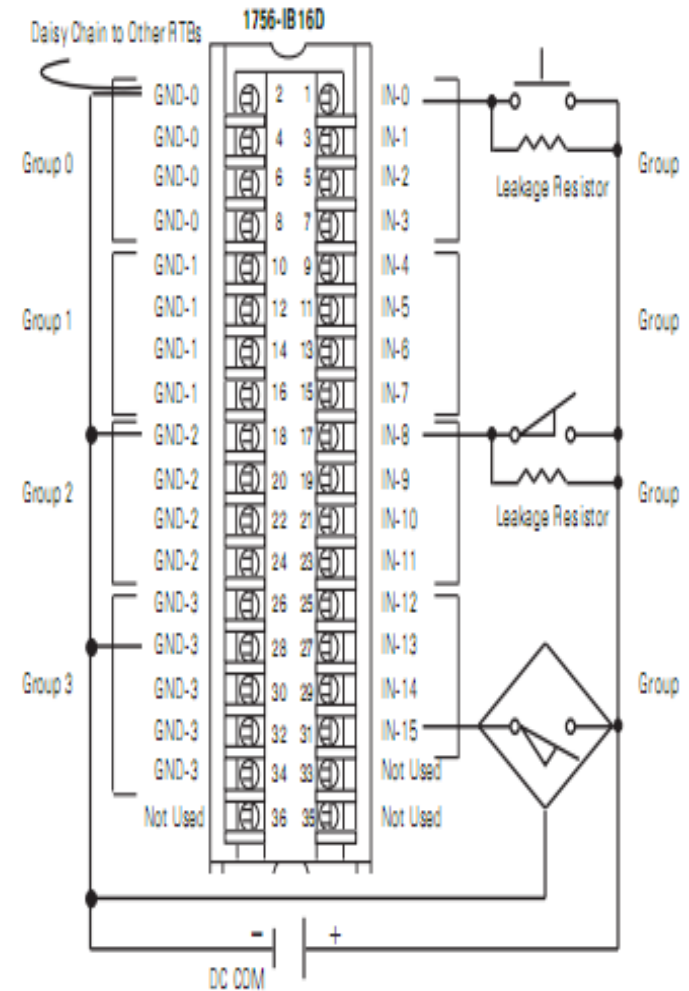
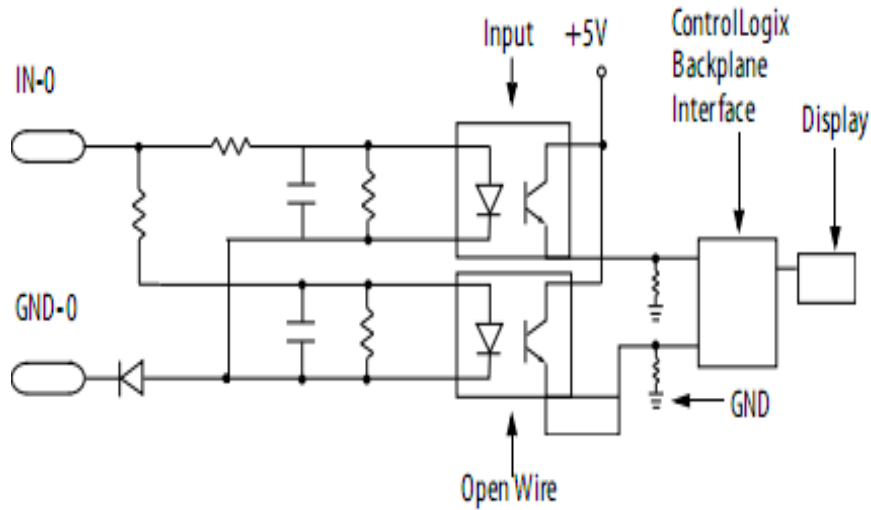
1769-IA16 Module Input Wiring



CONTROLLOGIX MODULE

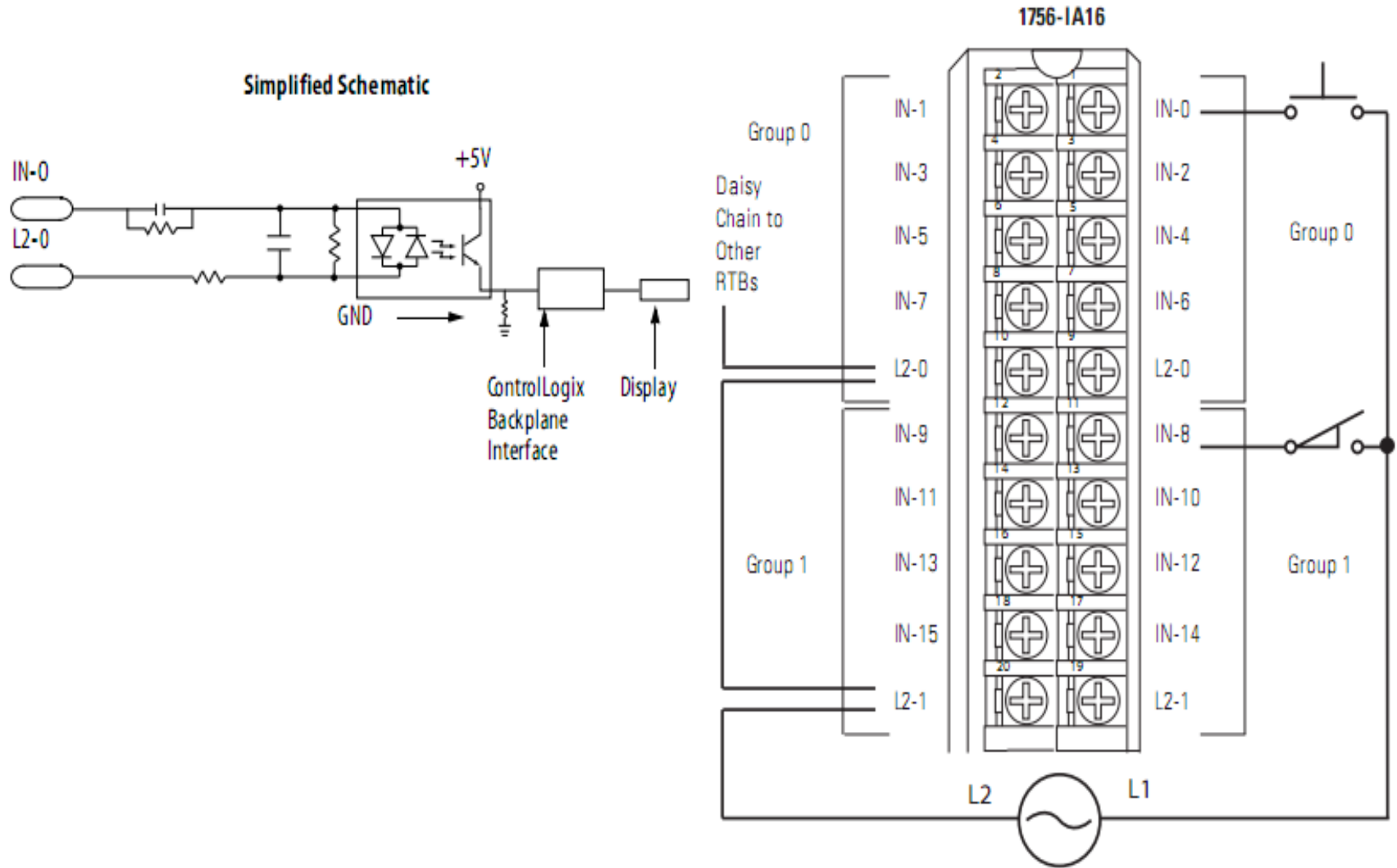
ControlLogix DC (10..30V) diagnostic Input Module

Simplified Schematic



CONTROLLOGIX MODULE

ControlLogix AC (74..132V) Input Module

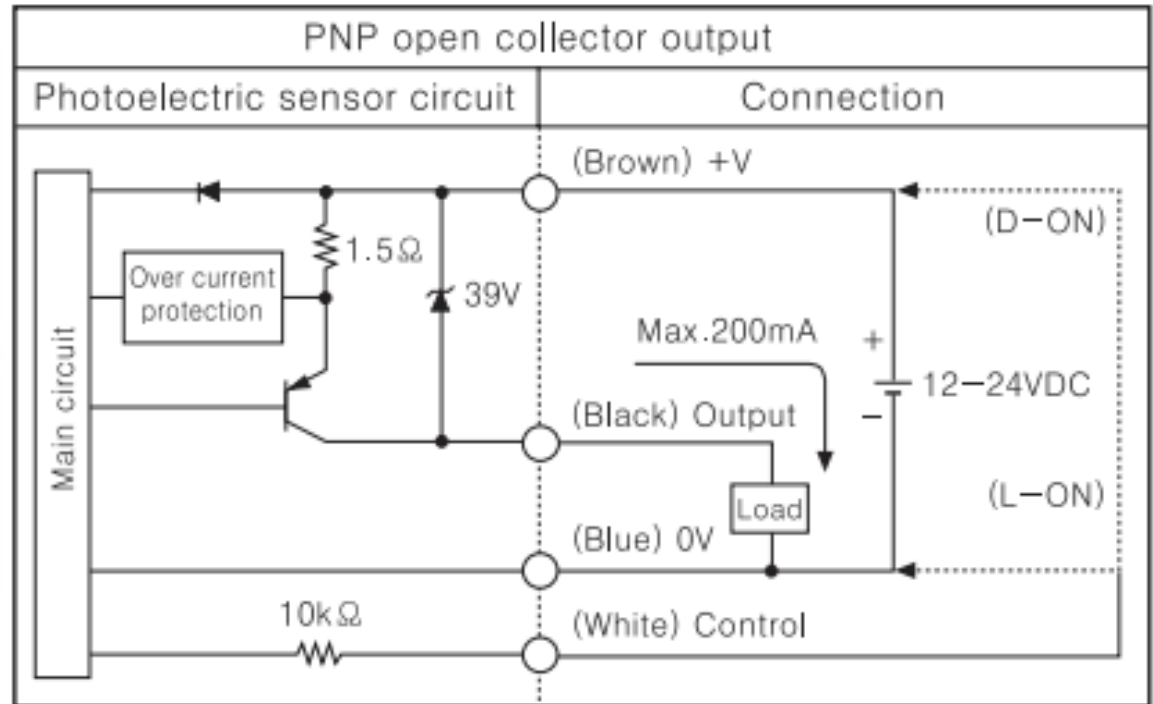


COMPACTLOGIX MODULES

Input Digital Module Connection

Ex1: Connecting PNP sensors to Input DC,AC module

- BR(P)100-DDT-P / BR(P)200-DDTN-P / BR(P)400-DDT-P
- BR20M-TDTD2-P / BR20M-TDTL2-P (Receiver)



COMPACTLOGIX MODULES

Input Digital Module Connection

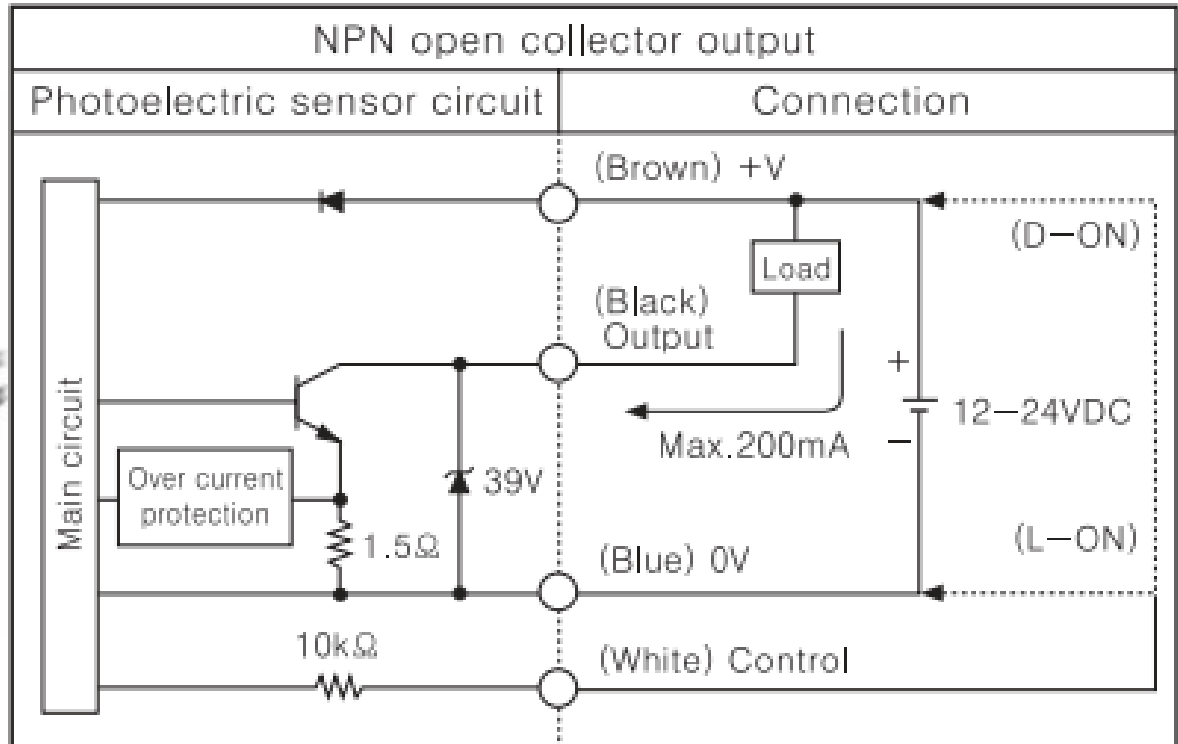
Ex1: Connecting PNP sensor to Input DC,AC module

COMPACTLOGIX MODULES

Input Digital Module Connection

Ex2: Connecting NPN sensors to Input DC,AC module

- BR(P)100-DDT / BR(P)200-DDTN / BR(P)400-DDT
- BR20M-TDTD2 / BR20M-TDTL2 (Receiver)



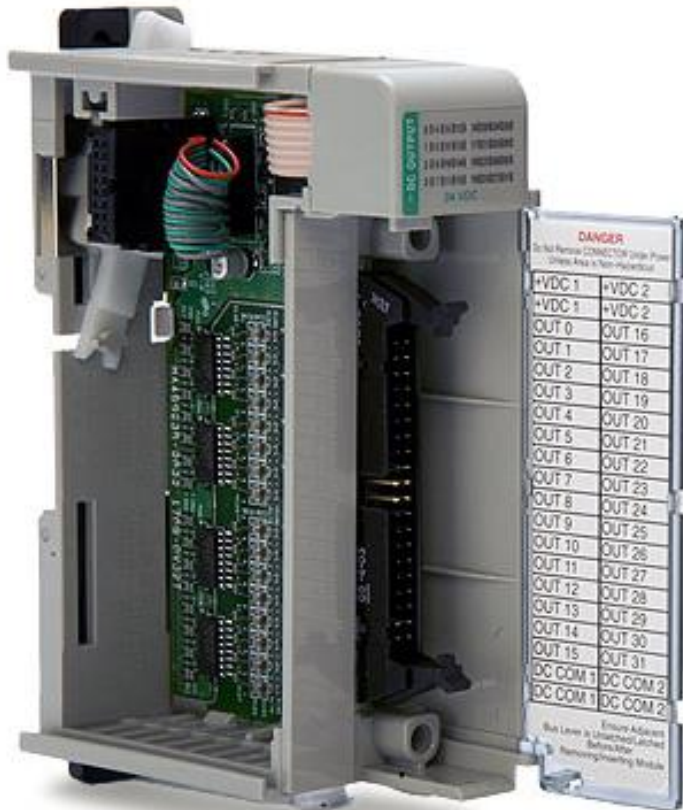
COMPACTLOGIX MODULES

Input Digital Module Connection

Ex2: Connecting NPN sensors to Input DC,AC module

COMPACTLOGIX MODULES

1769-OB32 Current Sourcing 24V DC Output



1769-OB32

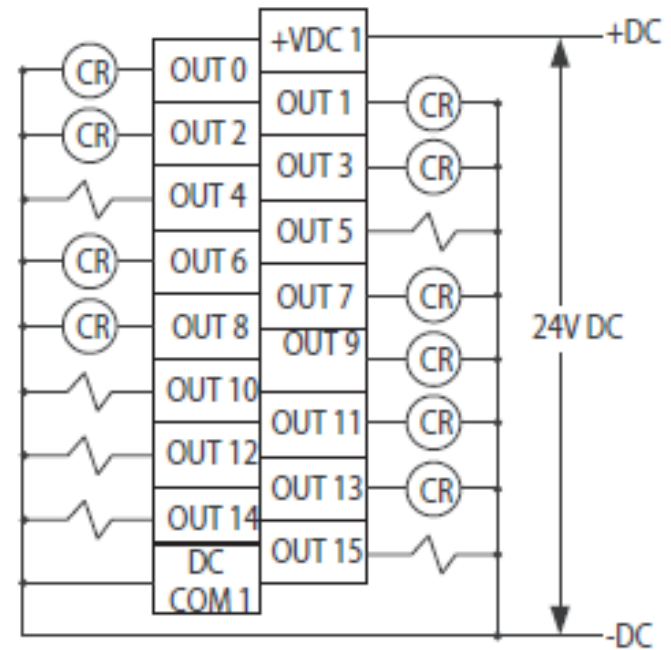
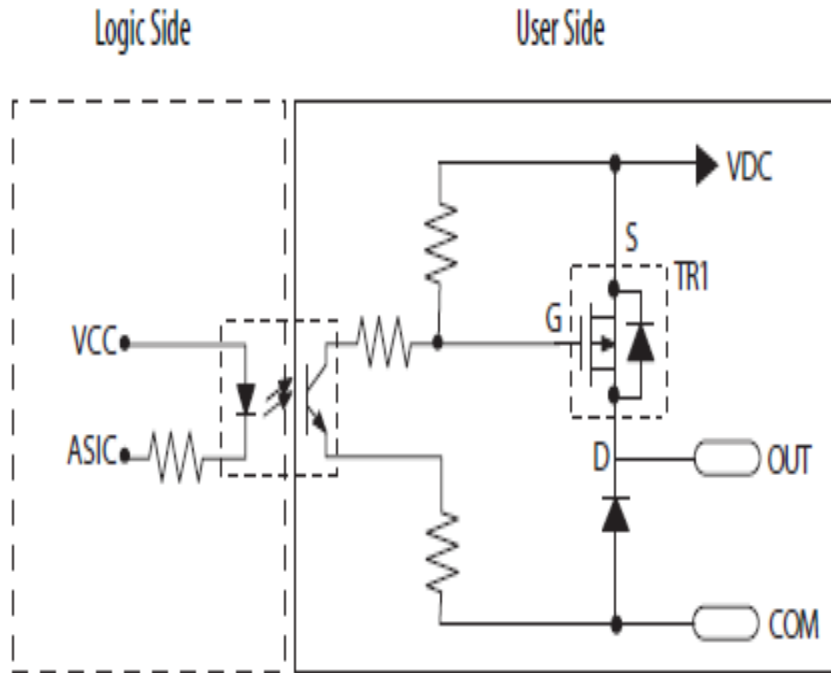
- Min Voltage: **20,4V DC, I = 1mA**
- Max Voltage: **26,4V DC, I = 1A**
- 32 digital Outputs

1769-OB32T(Terminated Output Module)

- Min Voltage: **10,2V DC, I = 1mA**
- Max Voltage: **26,4V DC, I = 0,5A**
- 32 digital Outputs

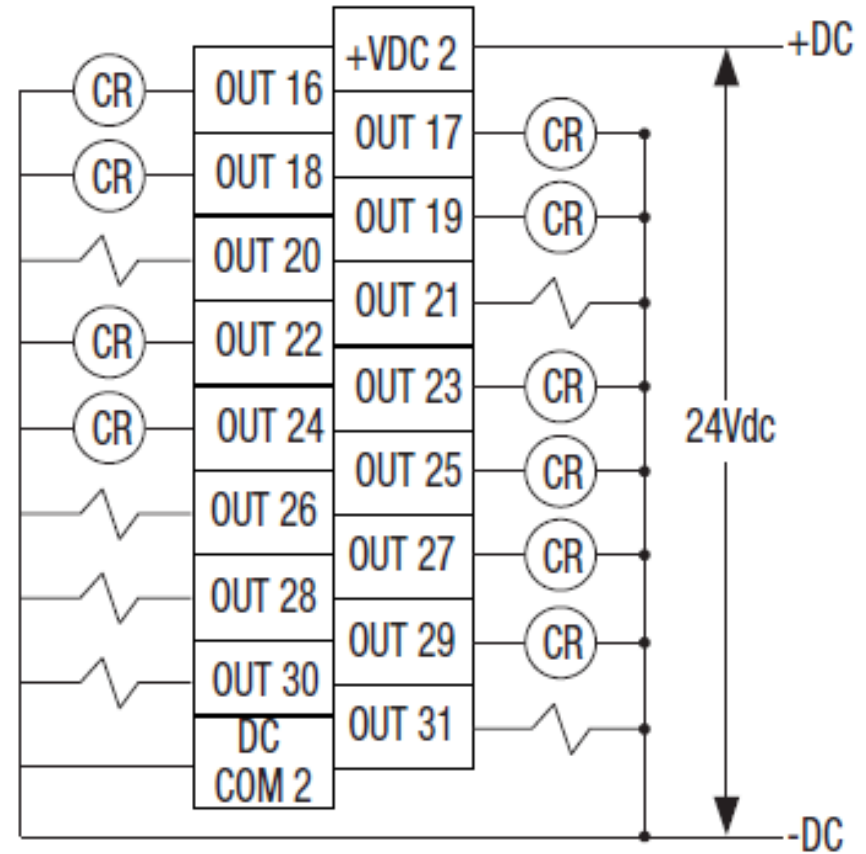
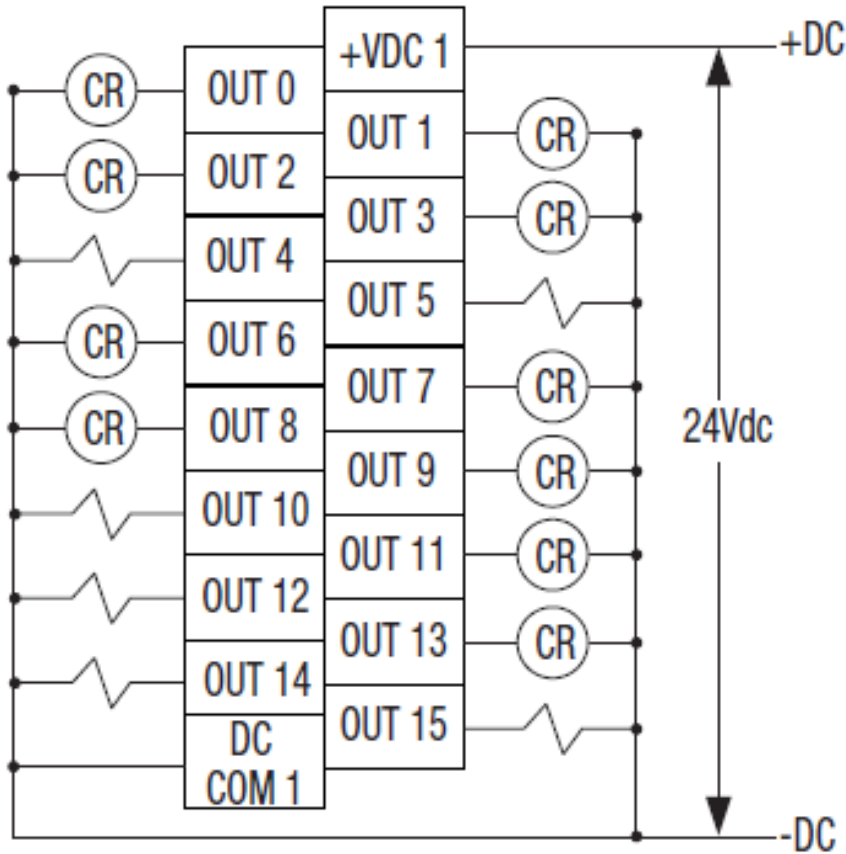
COMPACTLOGIX MODULES

1769-OB32 Current Sourcing 24V DC Output



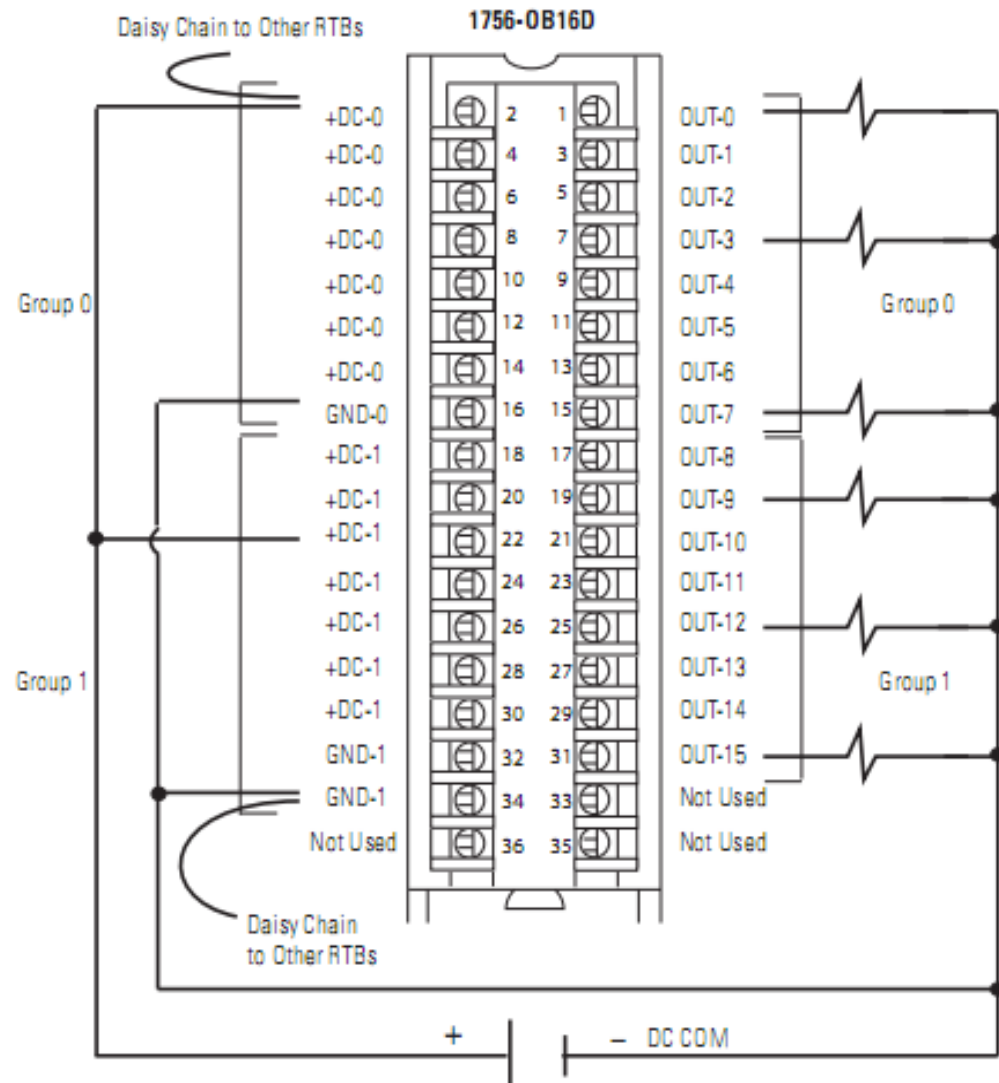
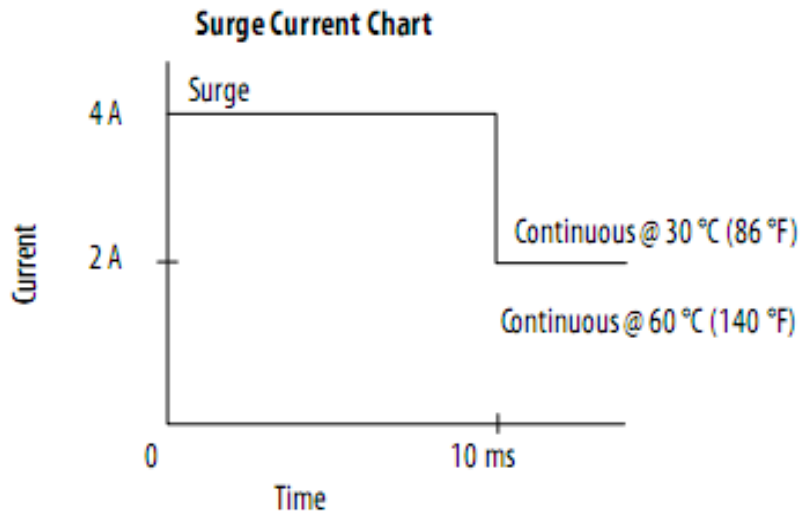
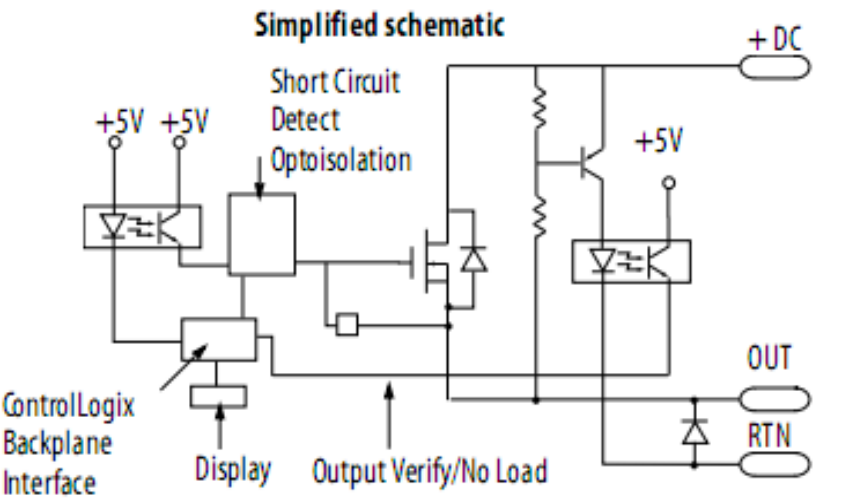
COMPACTLOGIX MODULES

1769-OB32 Current Sourcing 24V DC Output



CONTROLLOGIX MODULES

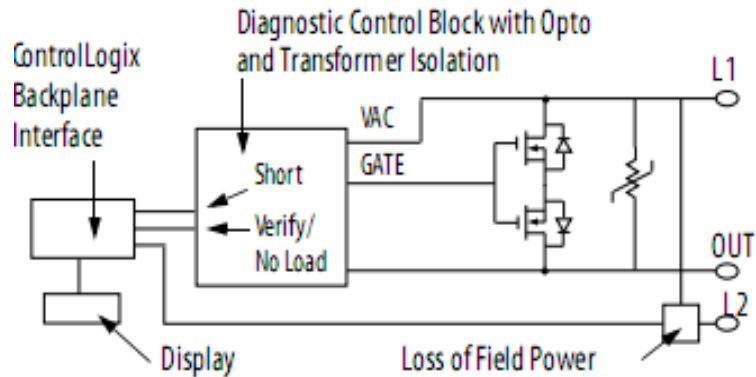
ControlLogix DC diagnostic Output Module



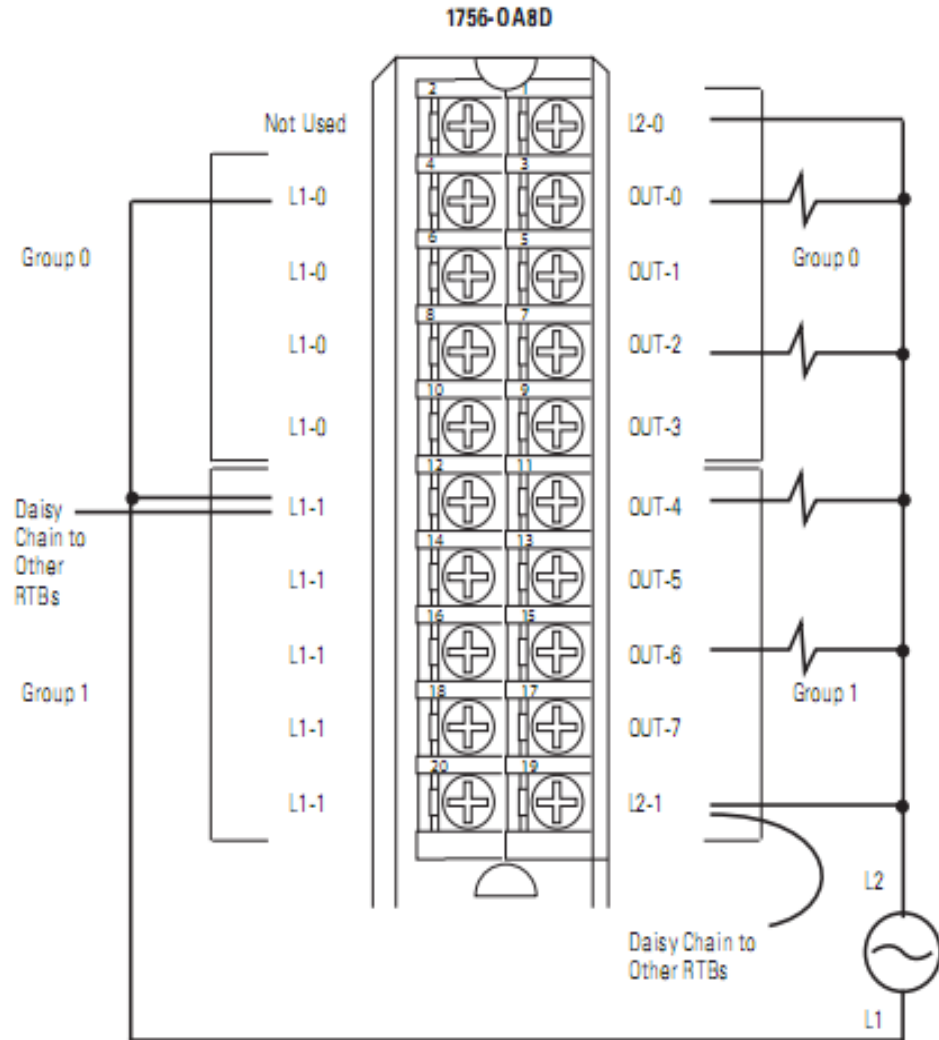
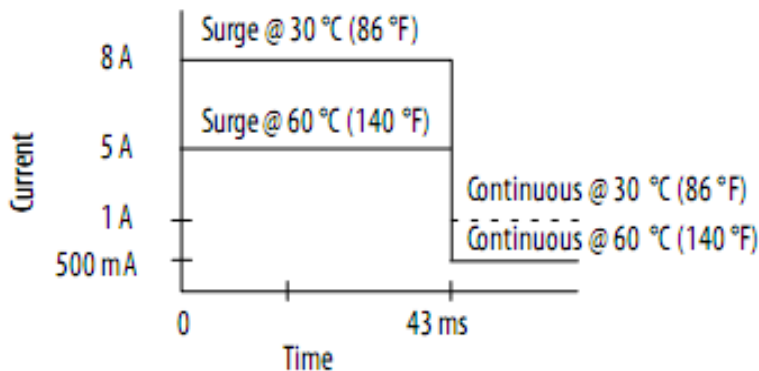
CONTROLLOGIX MODULES

ControlLogix AC diagnostic Output Module

Simplified Schematic



Surge Current Chart



INPUT OUTPUT PLC CONNECTING

PLC Output Connection

Ex3: Connecting DC motor(ON_OF) to PLC output Module



Item information	Catalogues
Part no.	C701-K114806
Name	BK1 2,1KW 12V DC motor
Package size	1
Weight	9.6 kg
Barcode	5704334166382
Current type	dc
Power kW	2.1
Type	BK1
Voltage V	12

INPUT OUTPUT PLC CONNECTING

Connecting Actuators to output digital module

Ex4: Connecting DC motor(PWM mode) to PLC output module

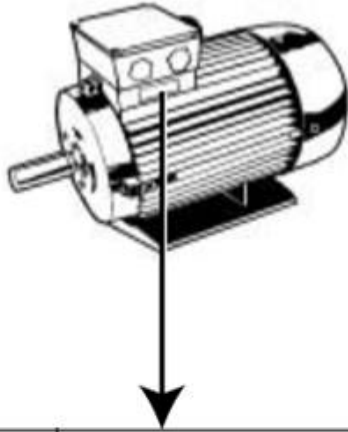


Item information	Catalogues
Part no.	C701-K114806
Name	BK1 2,1KW 12V DC motor
Package size	1
Weight	9.6 kg
Barcode	5704334166382
Current type	dc
Power kW	2.1
Type	BK1
Voltage V	12

INPUT OUTPUT PLC CONNECTING

Connecting AC Motor to PLC output module

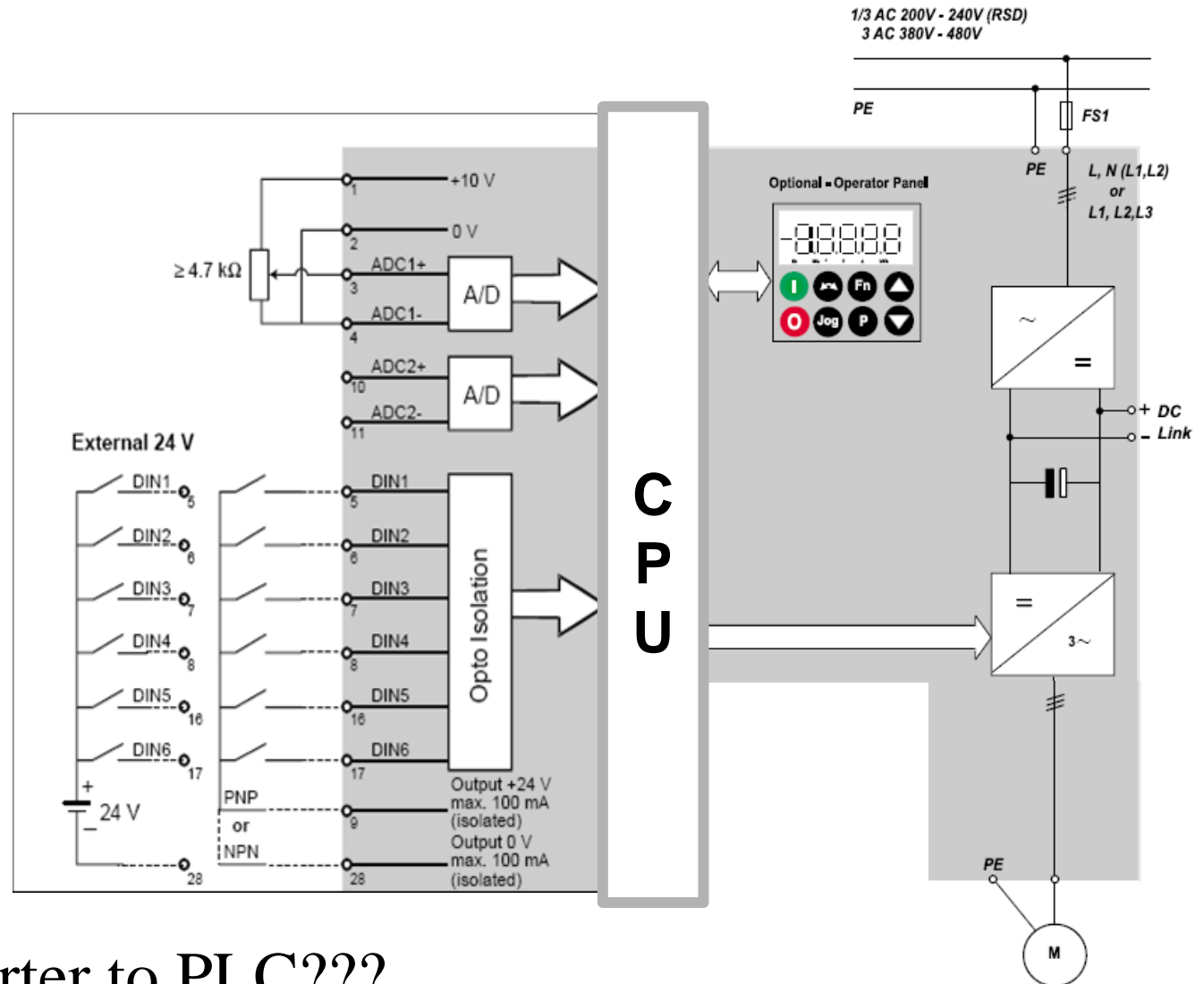
Ex5: Connecting a three phase motor to Output digital module



		3_Mot		
		IEC 56	Nr. ED510 3053	12.022
		IM B3	IP54 Rot KL 16	I.Cl.F
50 Hz	230/400V		60 Hz 440V Y	
		0.61 0.35 A	0.34A	
Cos φ0.81		0.12kW	0.14 kW	
65%		2800 / min	Cos φ0.81	3310 / min
			S.F. – 1.15	

INPUT OUTPUT PLC CONNECTING

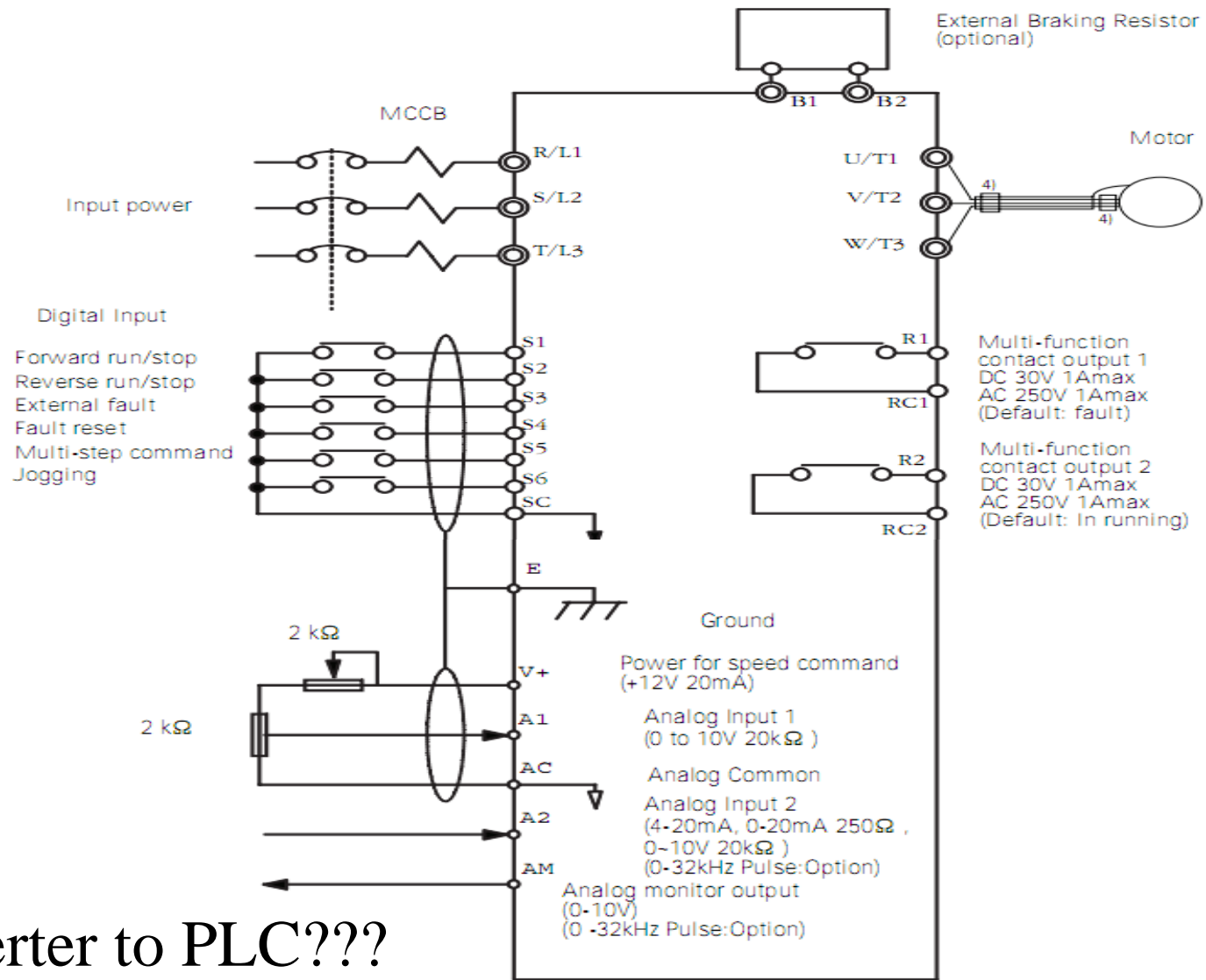
Inverter Block Diagram_M420



Connecting Inverter to PLC???

INPUT OUTPUT PLC CONNECTING

Inverter Block Diagram_FC50



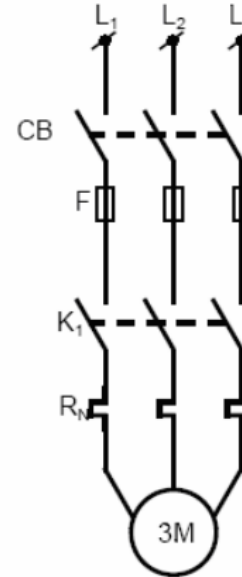
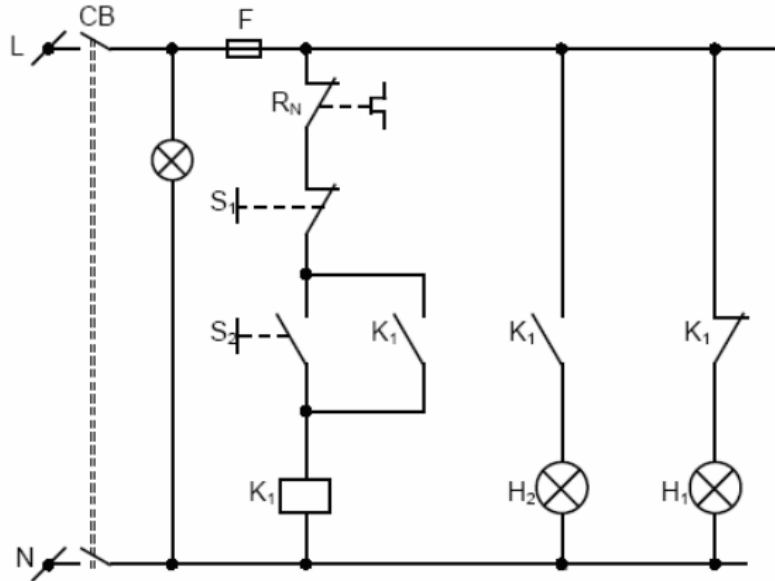
Connecting Inverter to PLC???

Connection diagram (200V/400V class 3-phase)

INPUT OUTPUT PLC CONNECTING

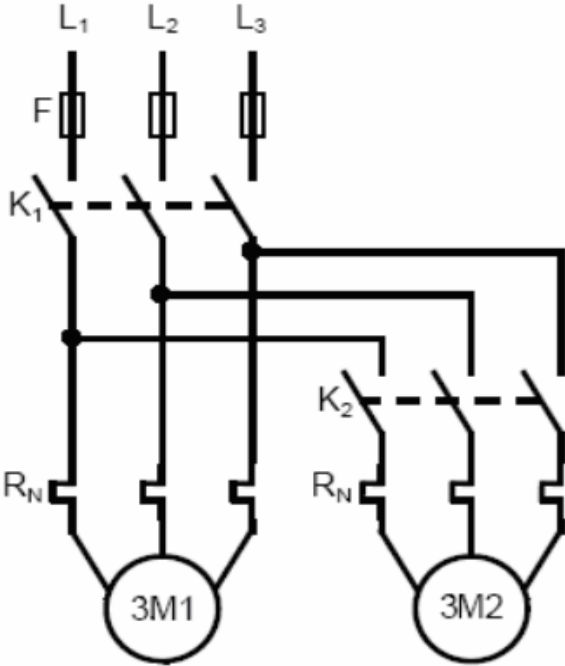
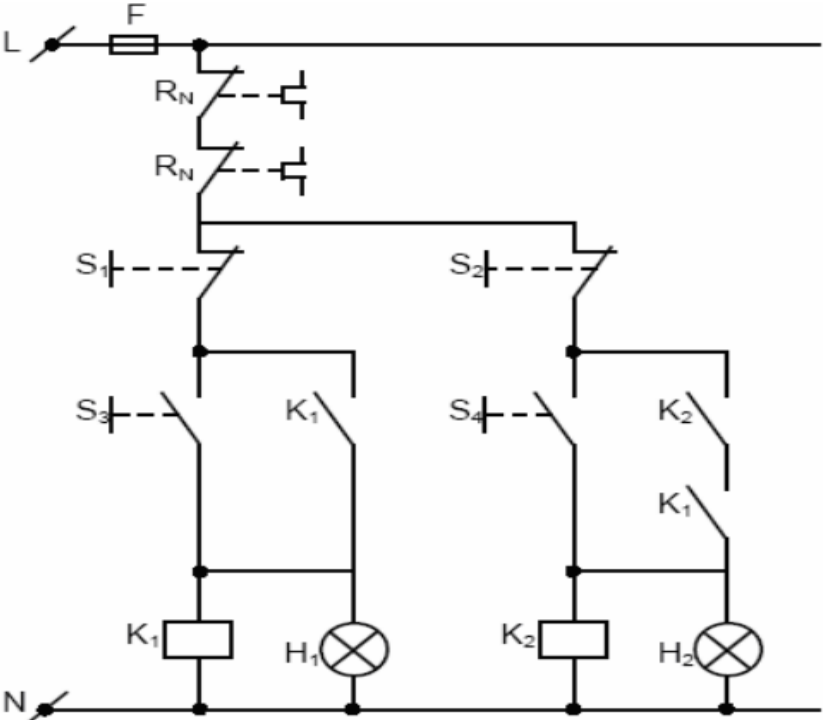
Replacing relay control circuits from Ex6 to Ex10 using PLC

Ex6



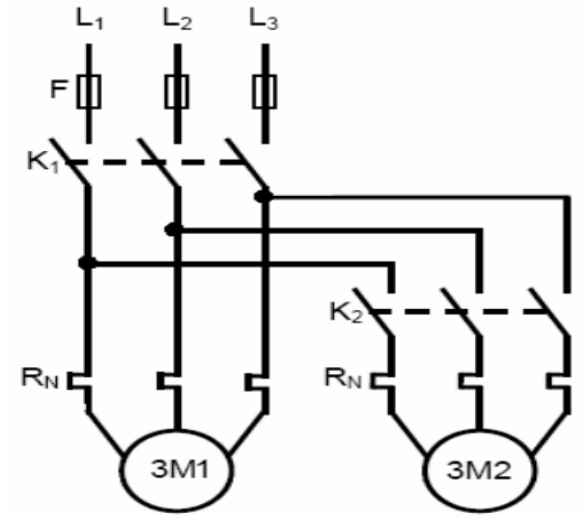
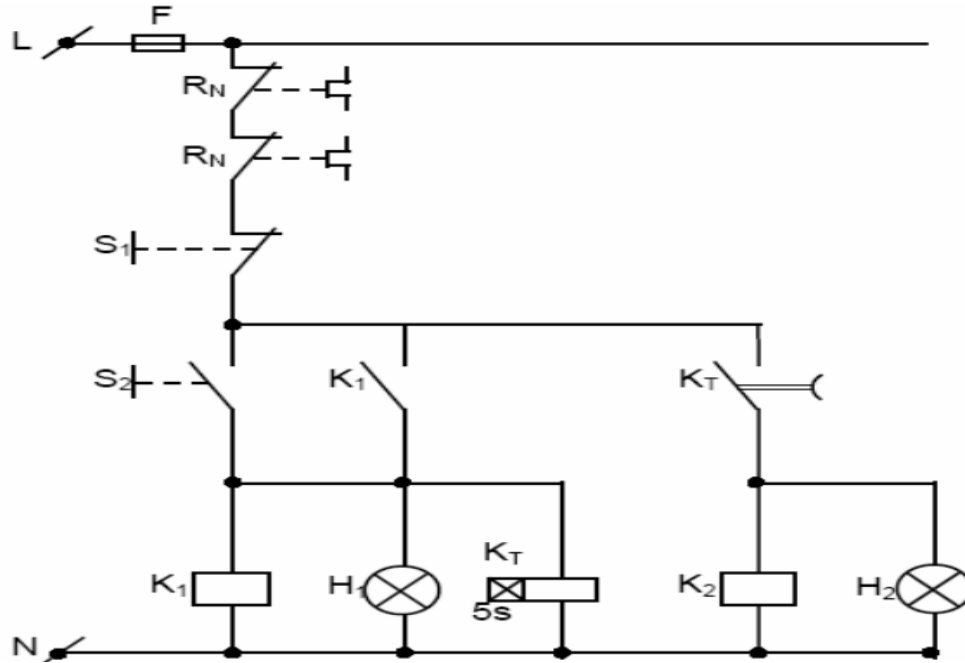
INPUT OUTPUT PLC CONNECTING

Ex7



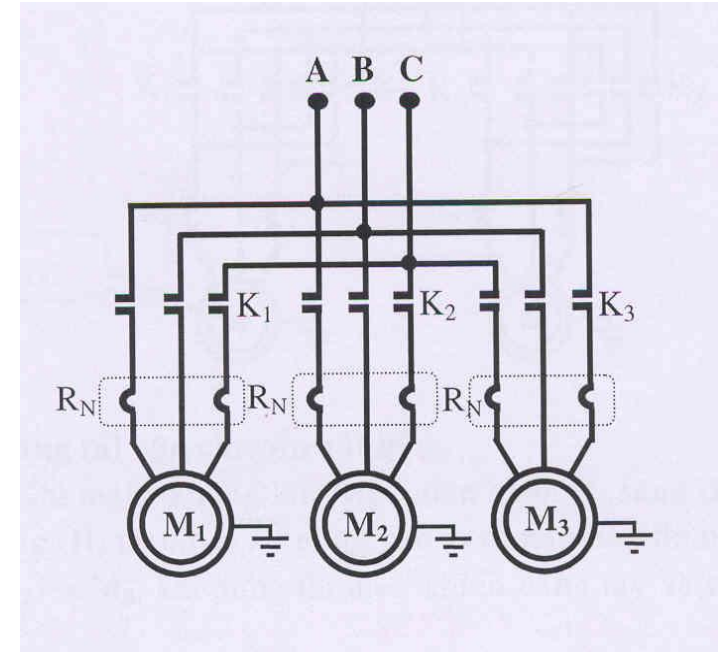
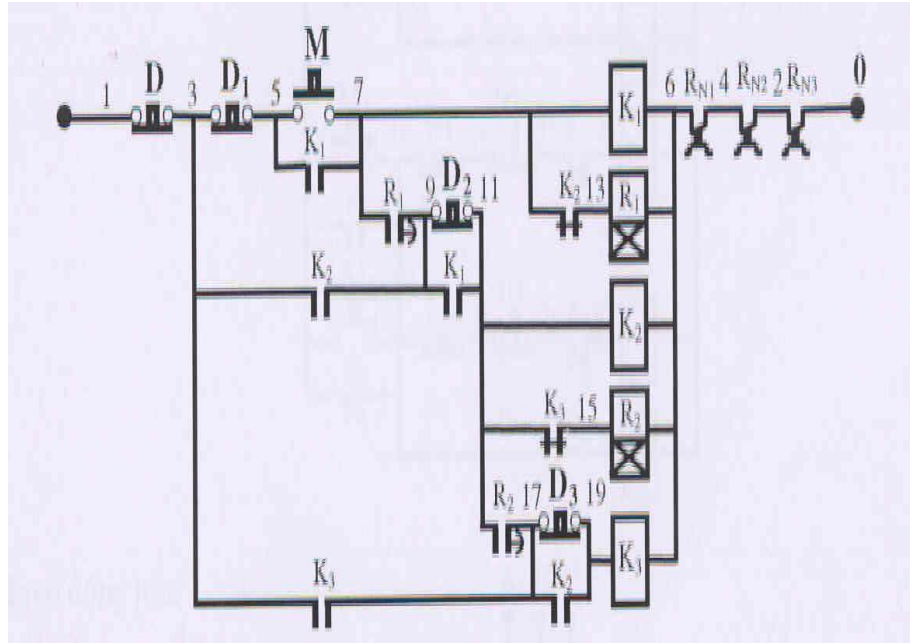
INPUT OUTPUT PLC CONNECTING

Ex8



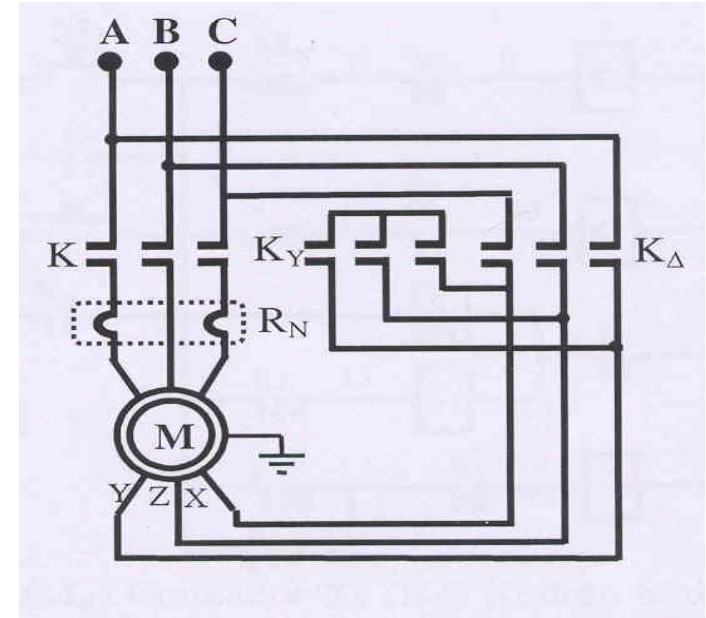
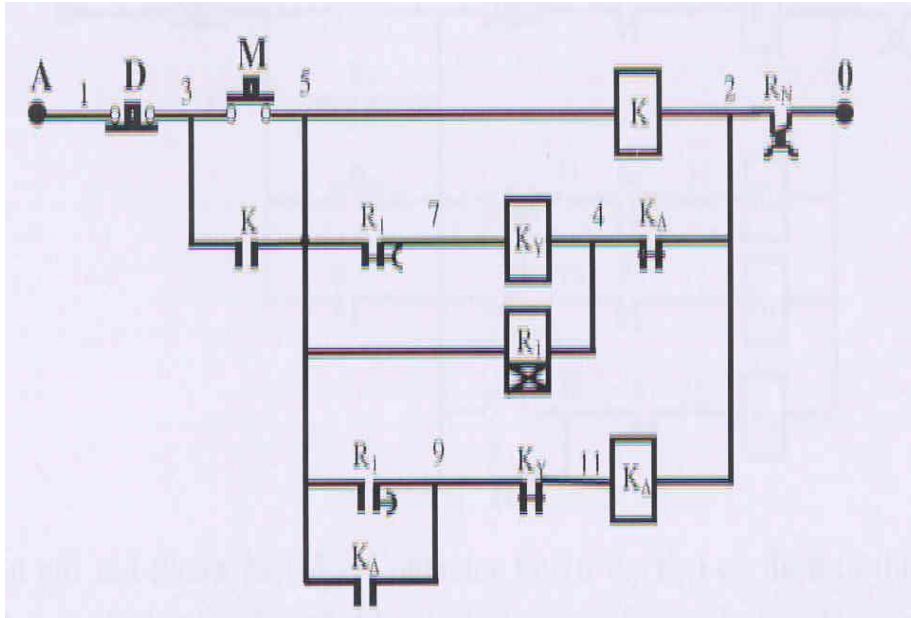
INPUT OUTPUT PLC CONNECTING

Ex9



INPUT OUTPUT PLC CONNECTING

Ex10



COMPACTLOGIX CONTROLLER

COMPACTLOGIX L32E



- Bộ nhớ: 750kbytes.
- 1 port Ethernet/IP, 1 port RS-232.
- EtherNet/IP, DeviceNet.
- Relay Ladder, FBD, Structured text, Sequential function block.
- Số module mở rộng: 16.

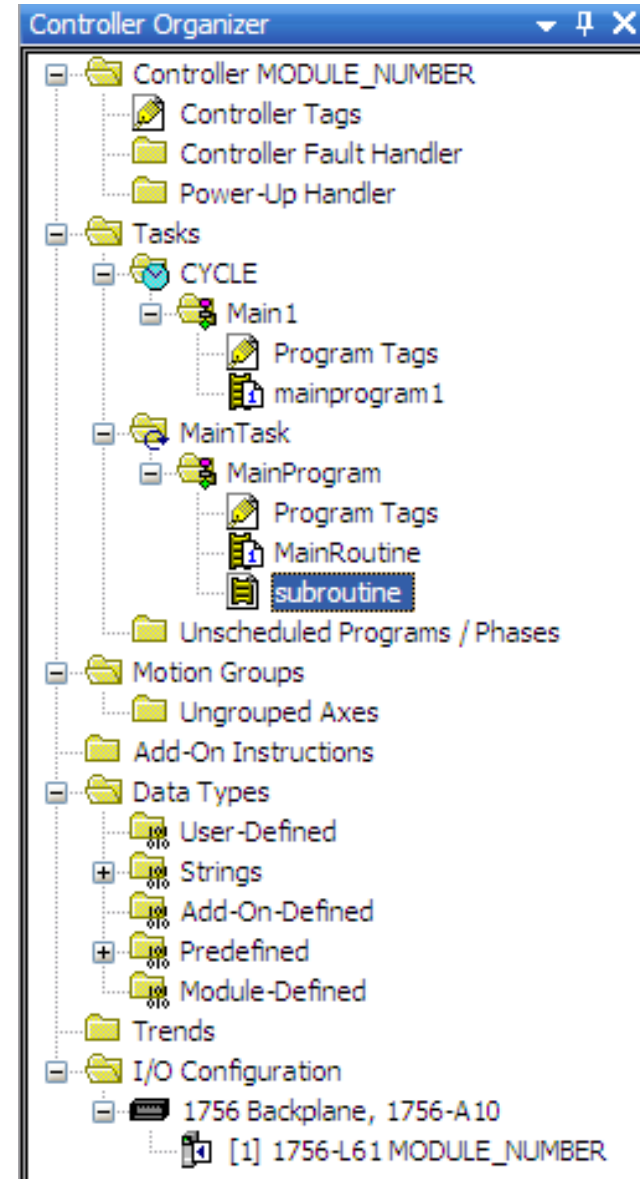
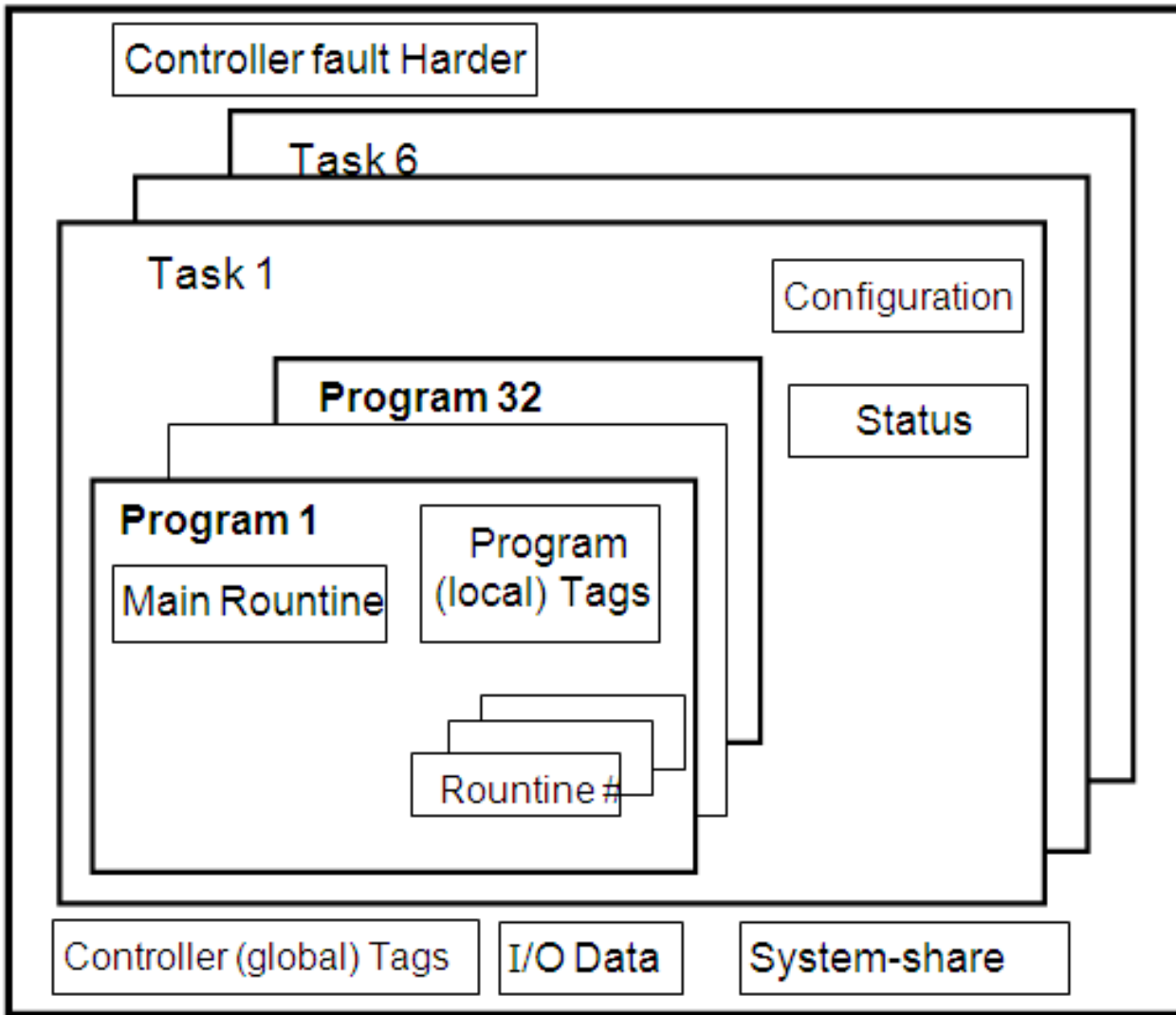
CONTROLLOGIX CONTROLLER

CONTROLLOGIX L61



- Bộ nhớ: 2MB.
- 1 port Ethernet/IP, 1 port RS-232.
- EtherNet/IP, Controlnet, DeviceNet.
- Relay Ladder, FBD, Structured text, Sequential function block.
- Số module mở rộng: 18

CONTROLLER ORGANIZER



CONTROLLER ORGANIZER

Controller Organizer includes following elements

Controller fault handler is executed whenever the CPU is fault.

Power Up handler is executed as the CPU is powered.

Task includes three types:

- **Continuous Task** is executed all the time, a project has only a continuous task
- **Periodic Task** performs function at a specific time, whenever the time for periodic task expires.
- **Event Task** performs a function only when a specific event occurs.

Tag is a memory (data variable) in controller, includes controller tag and local tag

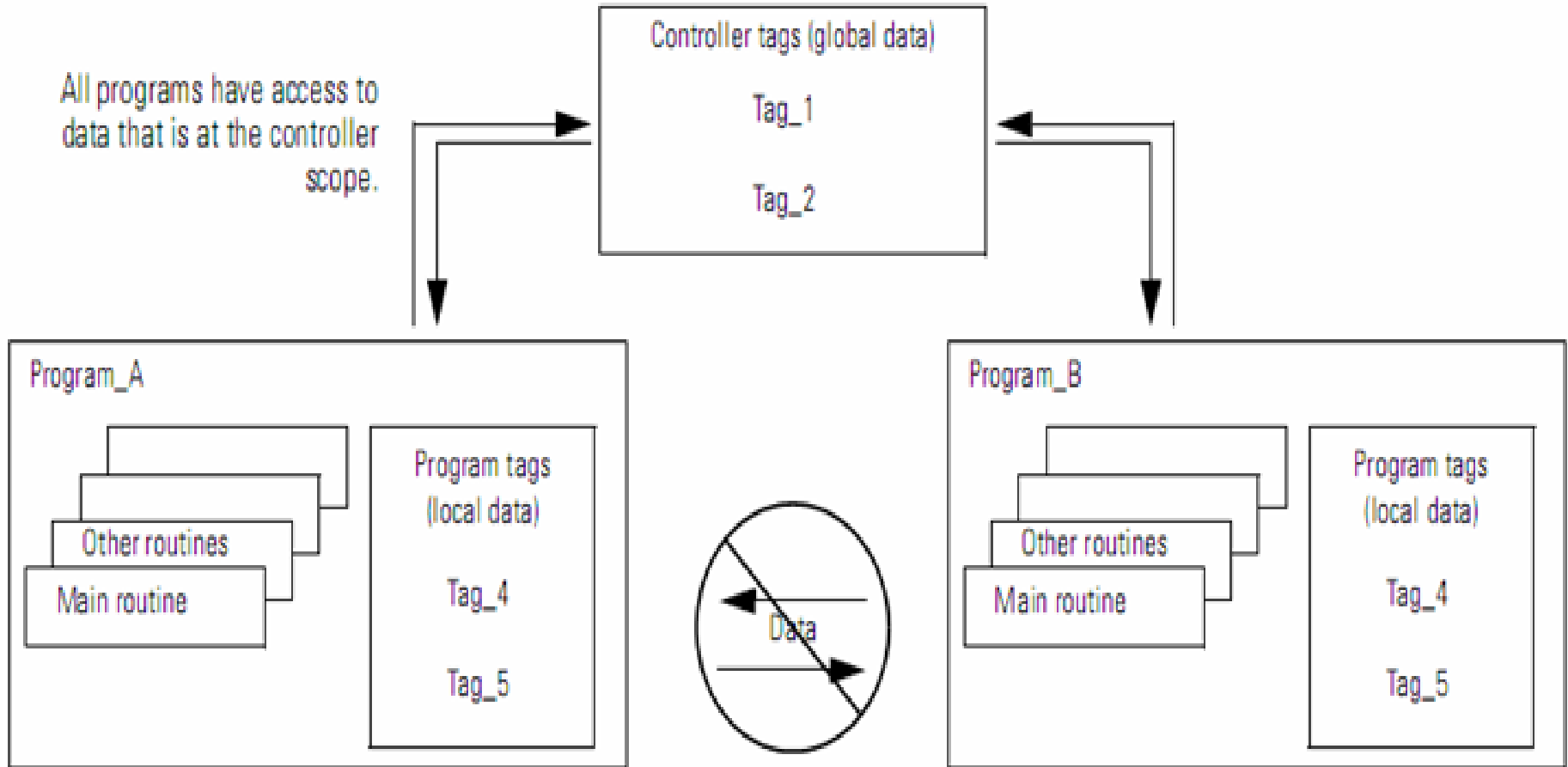
TASK IN CONTROLLER

Logix Controllers Comparison

Common Characteristics	1756 ControlLogix	1768 CompactLogix	1769 CompactLogix
Controller tasks: <ul style="list-style-type: none">• Continuous• Periodic• Event	<ul style="list-style-type: none">• 100 tasks• Event tasks: all event triggers	<ul style="list-style-type: none">• 16 tasks• Event tasks: consumed tag, EVENT instruction, axis, and motion event triggers	<ul style="list-style-type: none">• 1769-L35x: 8 tasks• 1769-L32x: 6 tasks• 1769-L31: 4 tasks• Event tasks: consumed tag and EVENT instruction triggers

TAGS IN CONTROLLER

There are two types of tag: Controller tag(Global data) and Local tag(Program tag)



TAGS IN CONTROLLER

Tag is a data variable in a controller

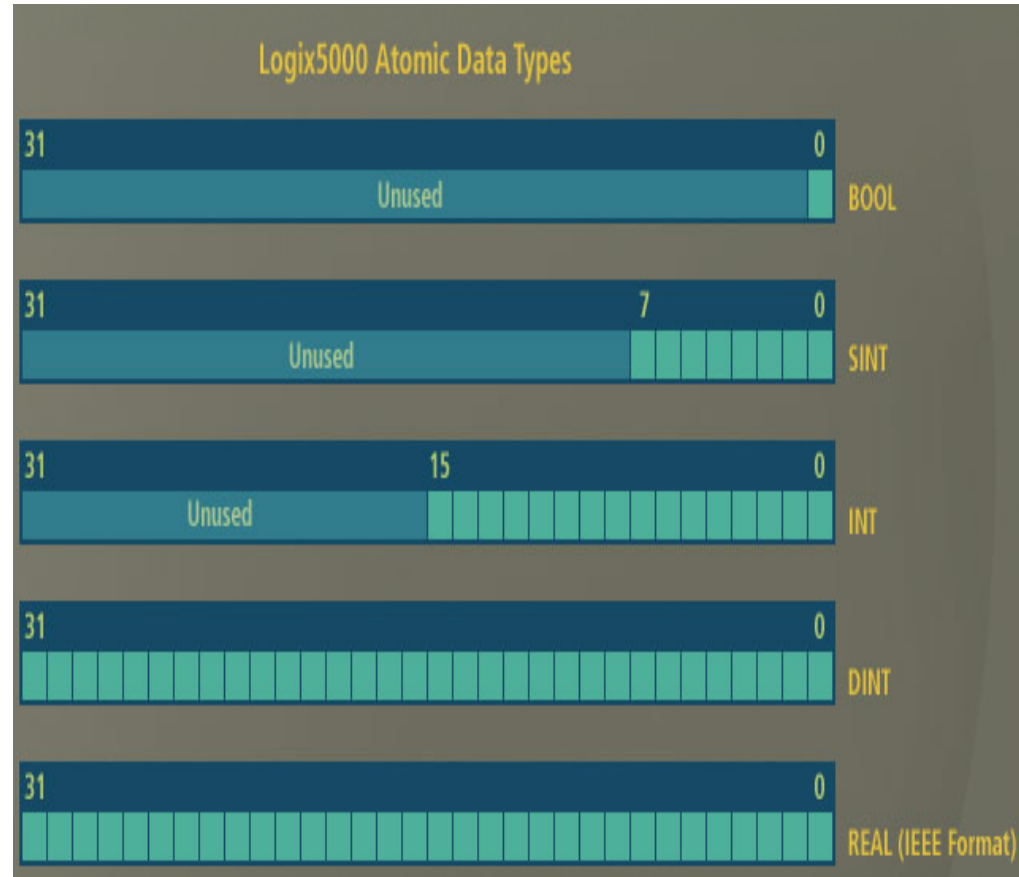
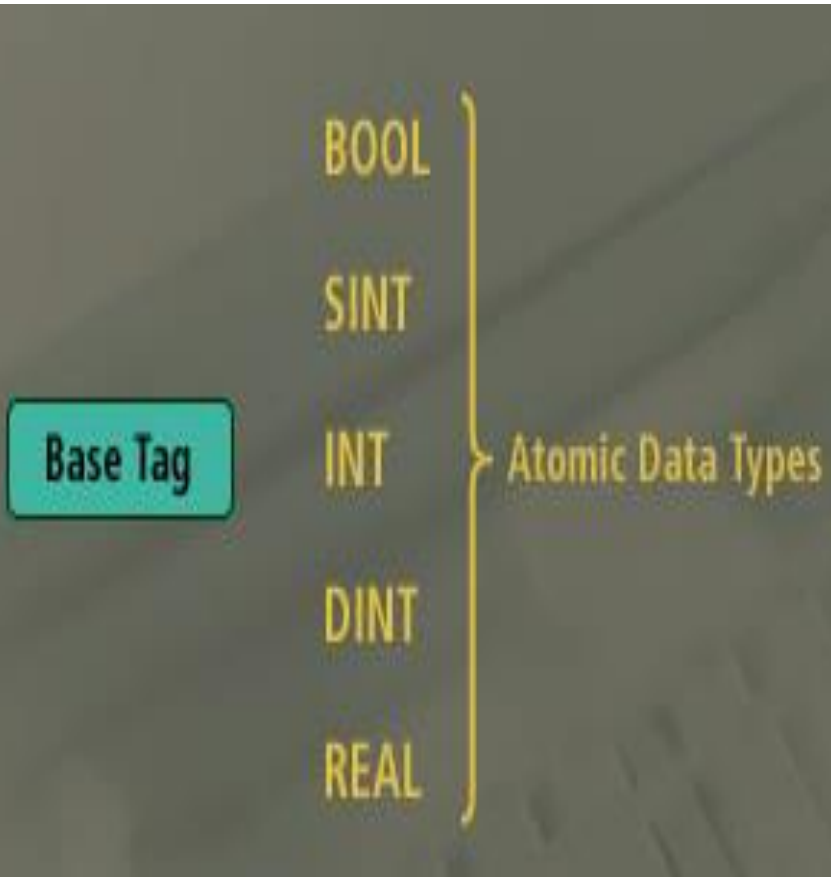
Term	Definition
Tag	<p>A text-based name for an area of the controller's memory where data is stored.</p> <ul style="list-style-type: none"> • Tags are the basic mechanism for allocating memory, referencing data from logic, and monitoring data. • The minimum memory allocation for a tag is four bytes. • When you create a tag that stores data that requires less than four bytes, the controller allocates four bytes, but the data only fills the part it needs.

Tag Name	Alias For	Base Tag	Type
north_tank_mix			BOOL
north_tank_pressure			REAL
north_tank_temp			REAL
+one_shots			DINT
+recipe			TANK[3]
+recipe_number			DINT
replace_bit			BOOL
+running_hours			COUNTER
+running_seconds			TIMER
start			BOOL
stop			BOOL

DINT
DINT
DINT
DINT
.....
DINT
DINT

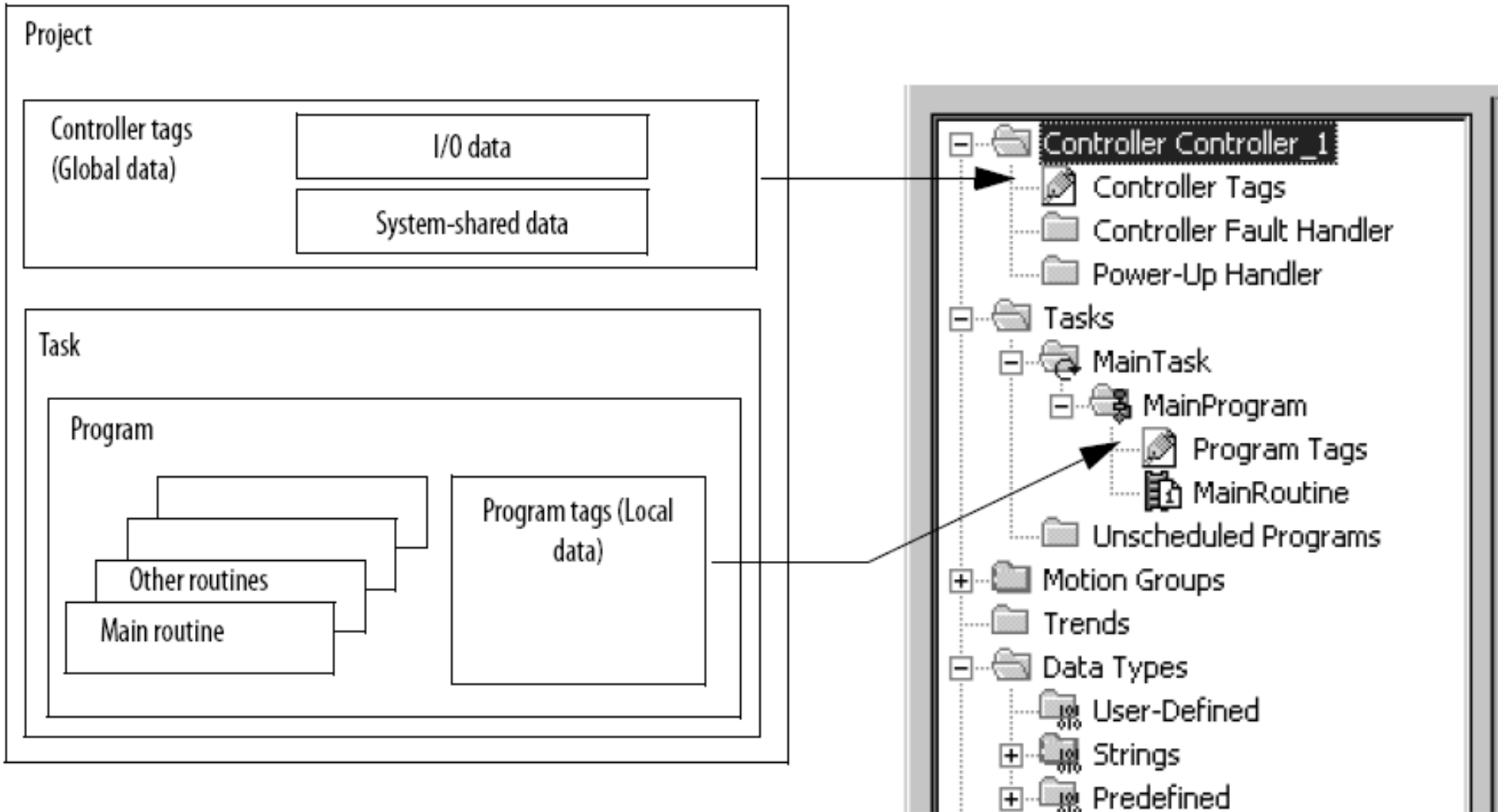
TAG IN CONTROLLER

Data types of tag



TAGS IN CONTROLLER

Controller Tags & Program Tags



TAGS IN CONTROLLER

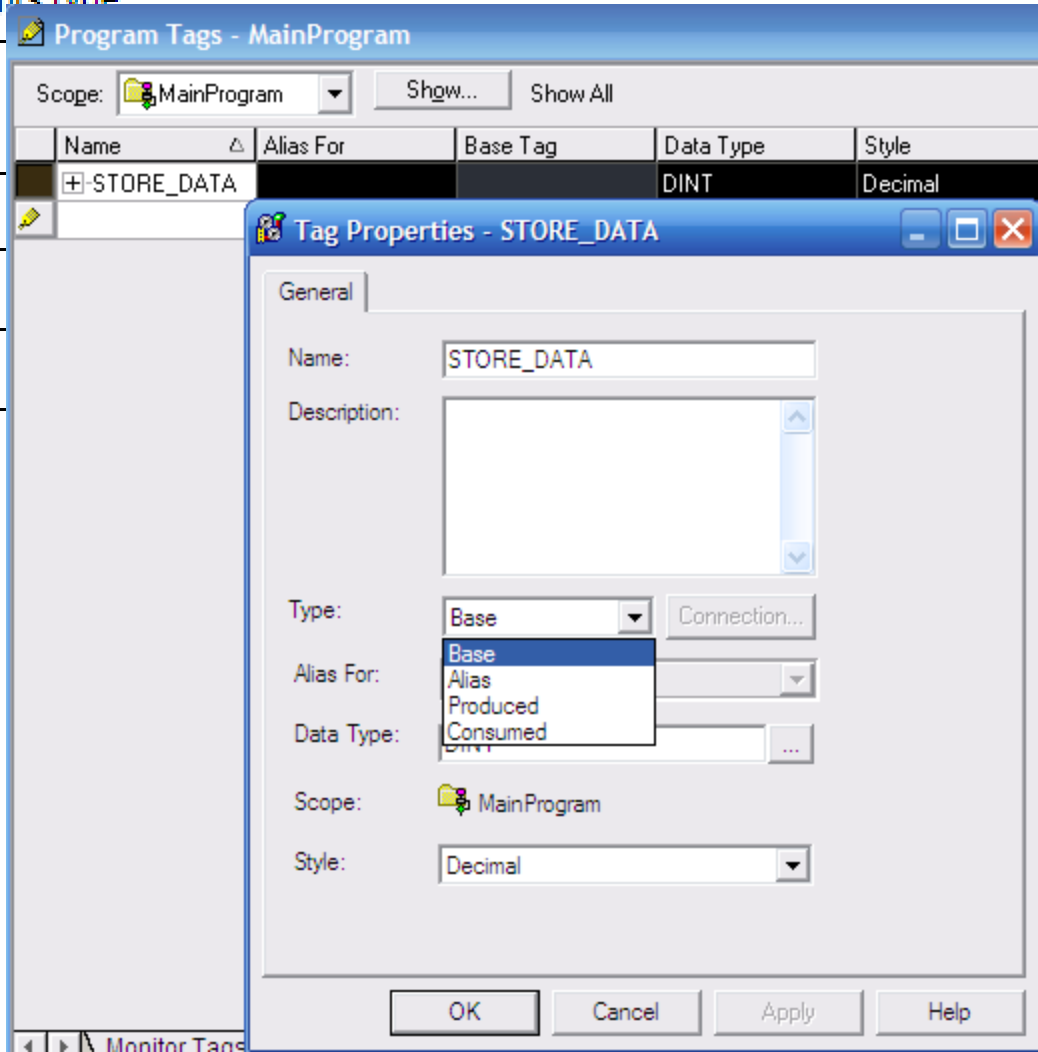
Using Controller tags or Program tags

If you want to use the tag	Then assign this scope
In more than one program in the project	Controller scope (controller tags)
In a Message (MSG) instruction	
To produce or consume data	
To communicate with a PanelView terminal	
None of the above	Program scope (program tags)

TYPE TAG IN CONTROLLER

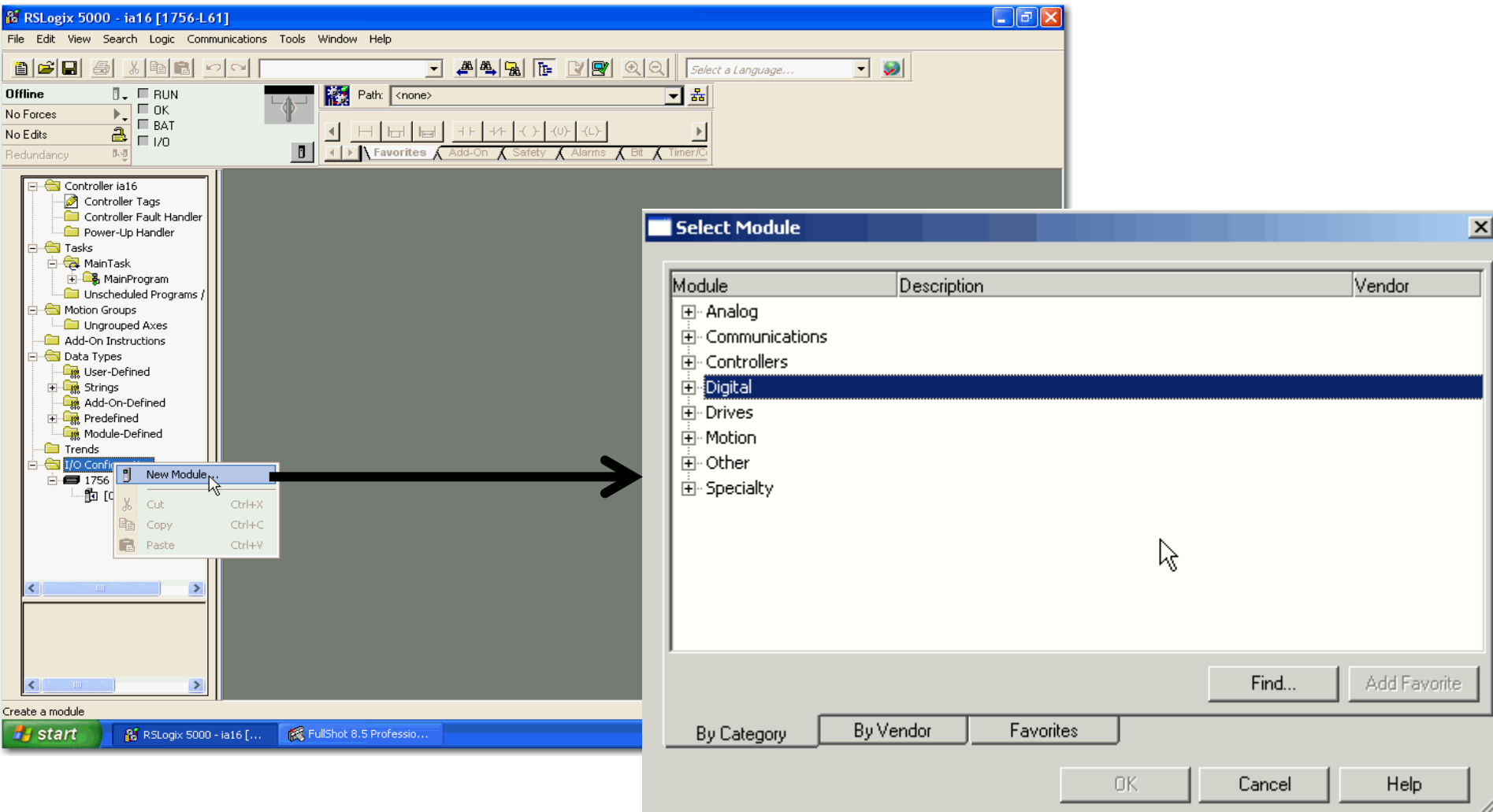
Type Tag defines how the tag operates within a project, There are four types of tag: Base, Alias, Produced and Consumed

If you want the tag to	Then choose this type
Store a value or values for use by logic within the project	Base
Represent another tag.	Alias
Send data to another controller	Produced
Receive data from another controller	Consumed



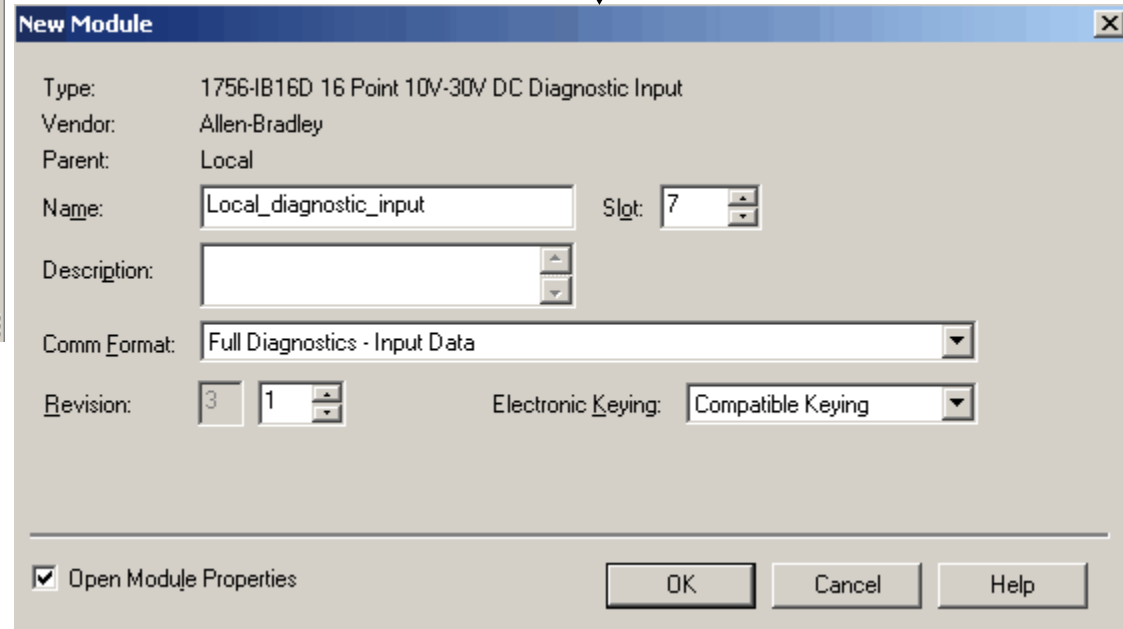
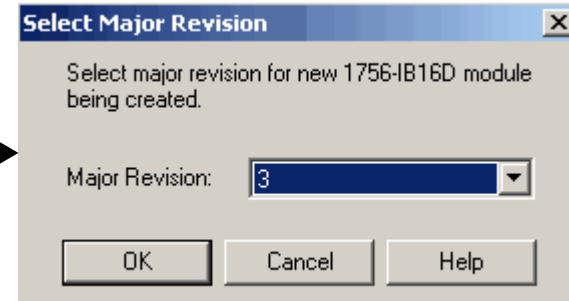
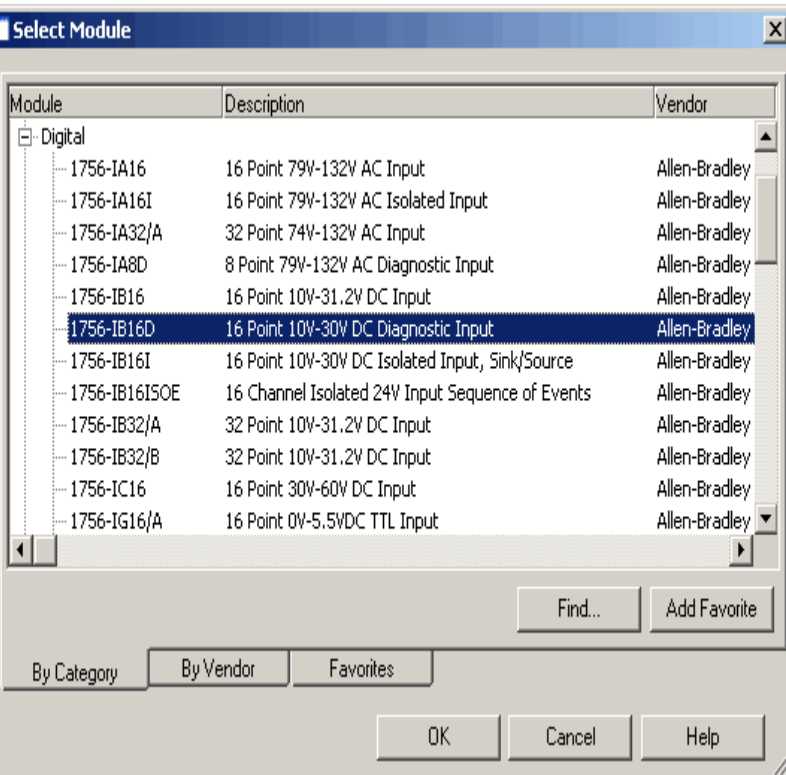
COMMUNICATION WITH I/O

Create a new Module: On the Controller Organizer, right-click I/O Configuration and choose New Module.



COMMUNICATION WITH I/O

Insert a new Module, Enter an Appropriate name, Major Revision and Electronic Keying



COMMUNICATION WITH I/O

Electronic Keying: Compares expected module in I/O configuration and physical module

Keying Attributes

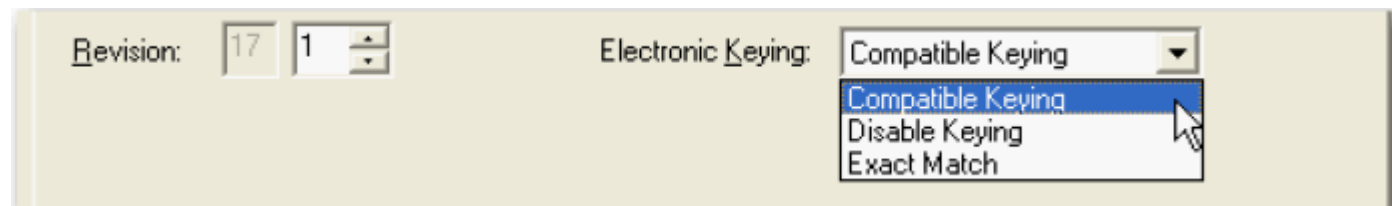
Attribute	Description
Vendor	The manufacturer of the module, for example, Rockwell Automation/Allen-Bradley.
Product Type	The general type of the module, for example, communication adapter, AC drive, or digital I/O.
Product Code	The specific type of module, generally represented by its catalog number, for example, 1756-IB16I.
Major Revision	A number that represents the functional capabilities and data exchange formats of the module. Typically, although not always, a later, that is higher, Major Revision supports at least all of the data formats supported by an earlier, that is lower, Major Revision of the same catalog number and, possibly, additional ones.
Minor Revision	A number that indicates the module's specific firmware revision. Minor Revisions typically do not impact data compatibility but may indicate performance or behavior improvement.

SETTING ELECTRONIC KEYING

Electronic Keying: Protect a system against the accidental placement of the wrong module in the slot

The Electronic Key determines how closely any module in a slot must match the configuration for that slot

If	Then Select
All information must match: <ul style="list-style-type: none">• type• catalog number• vendor• major and minor revision number	Exact Match
All information except the minor revision number	Compatible Module
No information must match	Disable Keying



SETTING ELECTRONIC KEYING

Exact Match: All information must match

Module Configuration

Vendor = Allen-Bradley

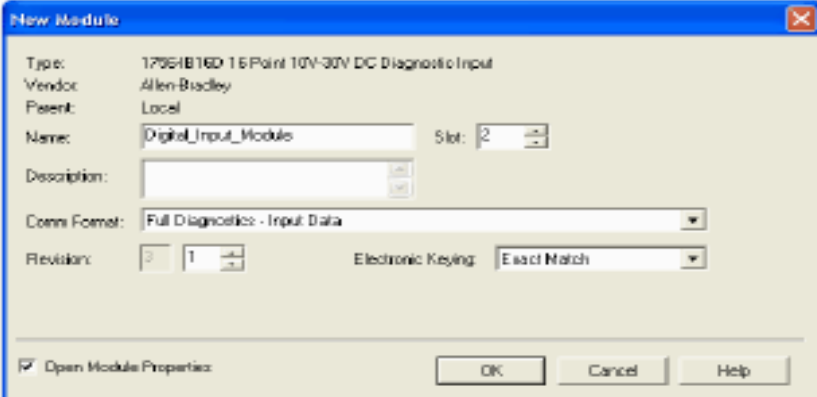
Product Type = Digital Input

Module

Catalog Number = 1756-IB16D

Major Revision = 3

Minor Revision = 1

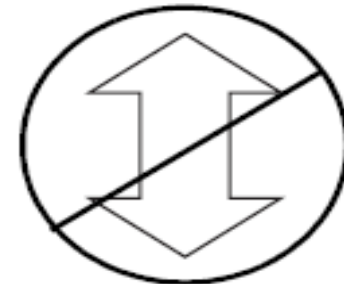


The screenshot shows a 'New Module' dialog box with the following fields:

- Type: 1756IB16D 16 Point 10V-30V DC Diagnostic Input
- Vendor: Allen-Bradley
- Parent: Local
- Name: Digital_Input_Module Slot: 2
- Description: (empty)
- Conn Format: Full Diagnostics - Input Data
- Revision: 1 Electronic Keying: Exact Match

At the bottom, there is a checkbox for 'Open Module Properties' (checked), and buttons for 'OK', 'Cancel', and 'Help'.

Communication is prevented



Physical Module

Vendor = Allen-Bradley

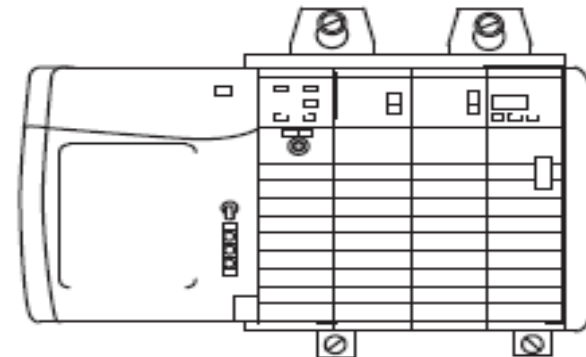
Product Type = Digital Input

Module

Catalog Number = 1756-IB16D

Major Revision = 3

Minor Revision = 2



SETTING ELECTRONIC KEYING

Compatible Keying: All information excepte the minor revision number

- The module configuration is for a 1756-IB16D module with module revision 3.3. The physical module is a 1756-IB16D module with module revision 3.2. In this case, communication is prevented because the minor revision of the module is lower than expected and may not be compatible with 3.3.

Module Configuration

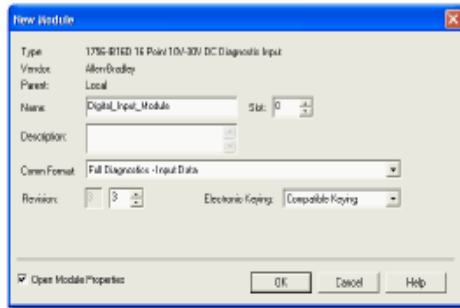
Vendor = Allen-Bradley

Product Type = Digital Input Module

Catalog Number = 1756-IB16D

Major Revision = 3

Minor Revision = 3



Communication is prevented



Physical Module

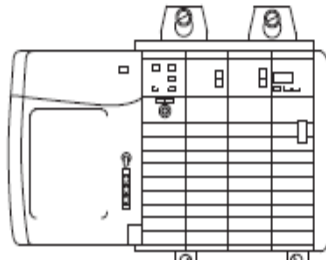
Vendor = Allen-Bradley

Product Type = Digital Input Module

Catalog Number = 1756-IB16D

Major Revision = 3

Minor Revision = 2



- The module configuration is for a 1756-IB16D module with module revision 2.1. The physical module is a 1756-IB16D module with module revision 3.2. In this case, communication is allowed because the major revision of the physical module is higher than expected and the module determines that it is compatible with the prior major revision.

Module Configuration

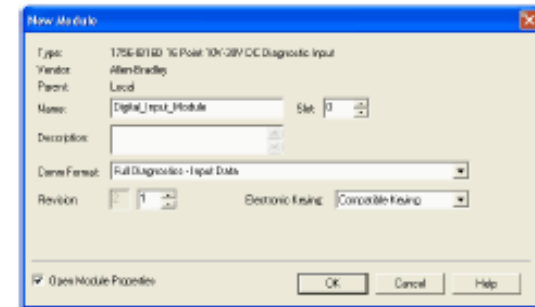
Vendor = Allen-Bradley

Product Type = Digital Input Module

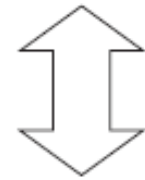
Catalog Number = 1756-IB16D

Major Revision = 2

Minor Revision = 1



Communication is allowed



Physical Module

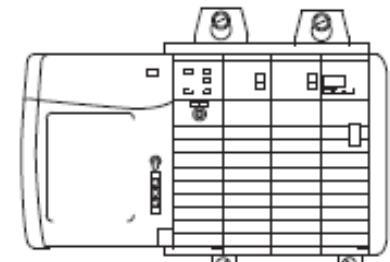
Vendor = Allen-Bradley

Product Type = Digital Input Module

Catalog Number = 1756-IB16D

Major Revision = 3

Minor Revision = 2



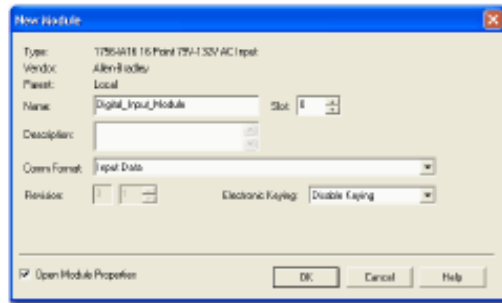
SETTING ELECTRONIC KEYING

Disable Keying: No information must match

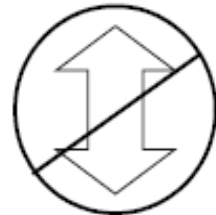
- The module configuration is for a 1756-IA16 digital input module. The physical module is a 1756-IF16 analog input module. In this case, **communication is prevented because the analog module rejects the data formats that the digital module configuration requests.**

Module Configuration

Vendor = Allen-Bradley
 Product Type = Digital Input Module
 Catalog Number = 1756-IA16
 Major Revision = 3
 Minor Revision = 1

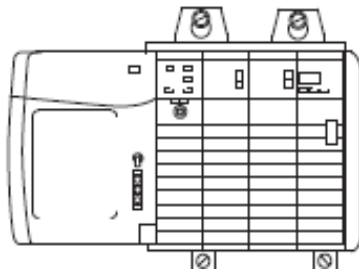


Communication is prevented



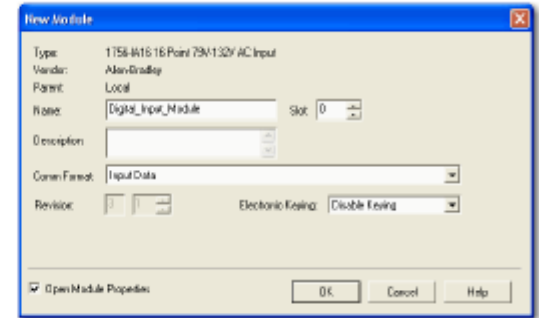
Physical Module

Vendor = Allen-Bradley
 Product Type = Analog Input Module
 Catalog Number = 1756-IF16
 Major Revision = 3
 Minor Revision = 2



Module Configuration

Vendor = Allen-Bradley
 Product Type = Digital Input Module
 Catalog Number = 1756-IA16
 Major Revision = 2
 Minor Revision = 1

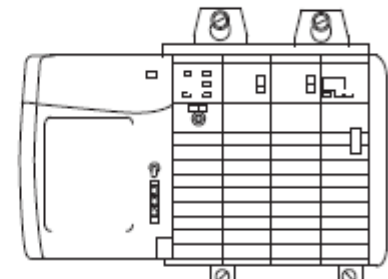


Communication is allowed



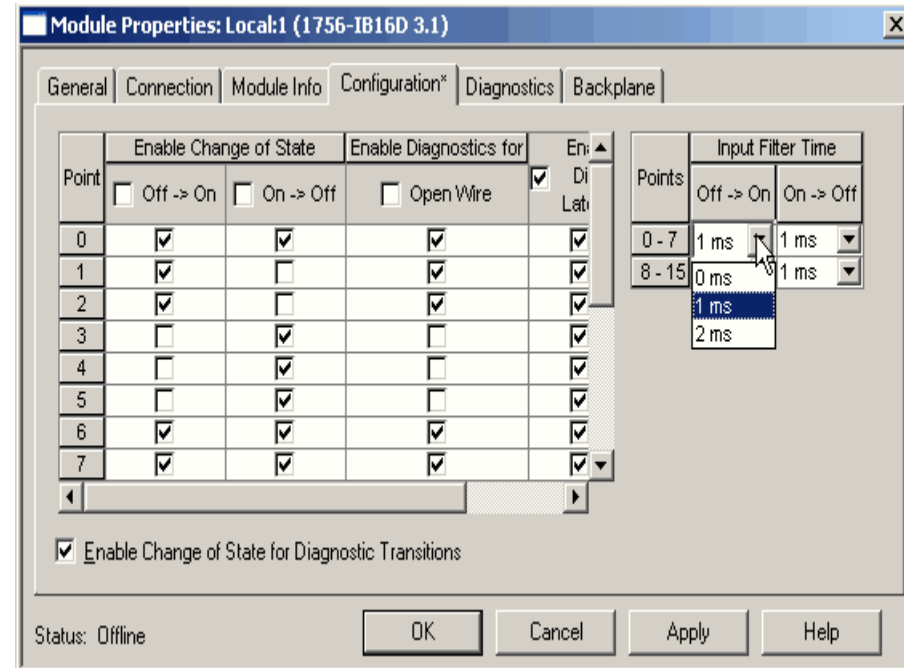
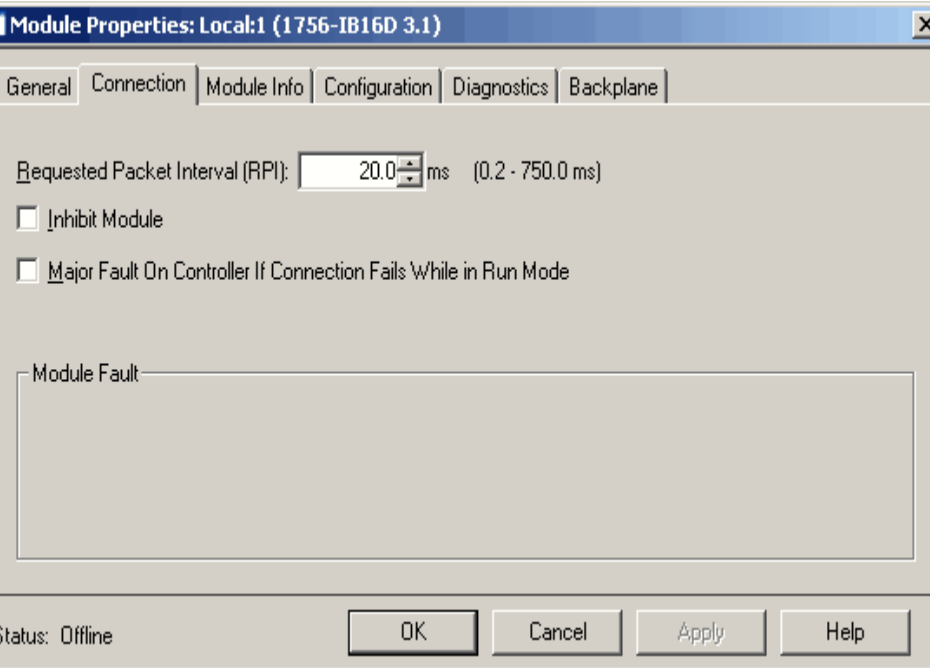
Physical Module

Vendor = Allen-Bradley
 Product Type = Digital Input Module
 Catalog Number = 1756-IB16
 Major Revision = 3
 Minor Revision = 2



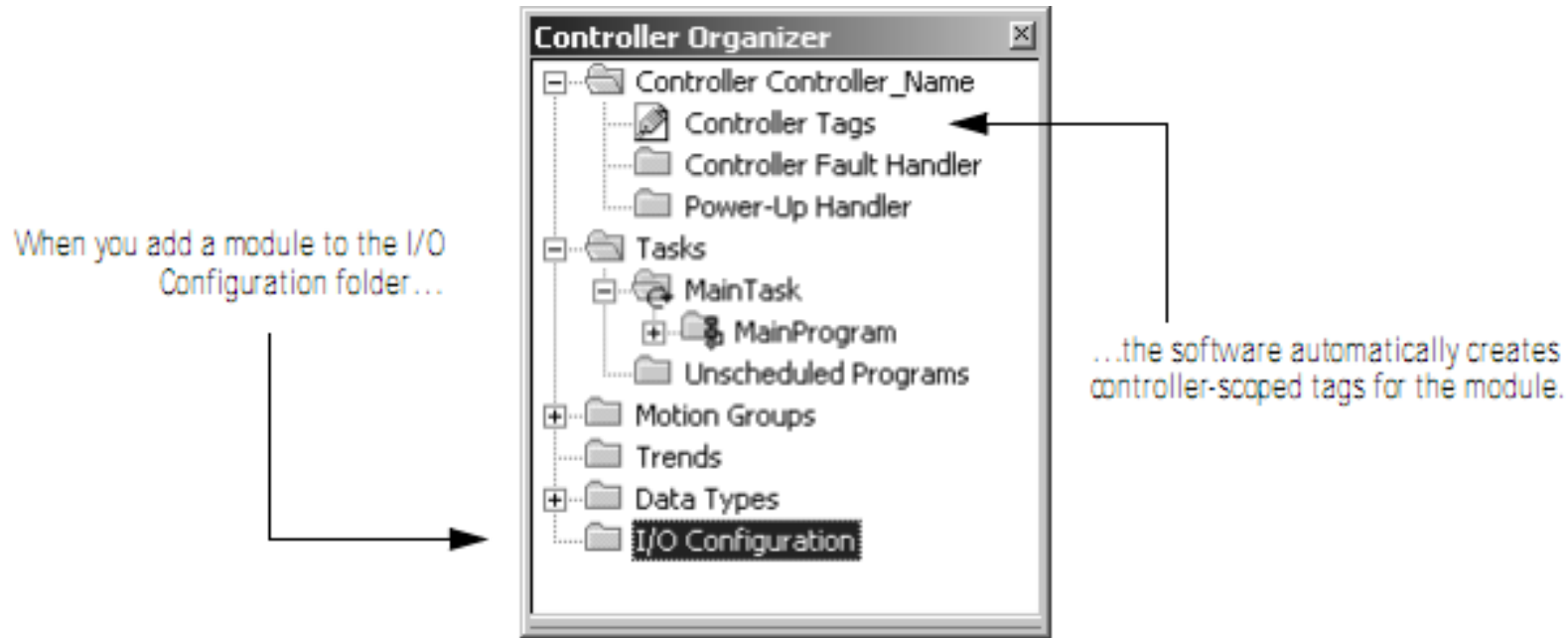
FEATURE SPECIFIC TO STANDARD INPUT MODULE

Setting RPI, COS, Diagnostics, Filter Time



ADDRESS I/O DATA

I/O information is presented as a set of tag



An I/O address follows this format:

`Location` `:Slot` `:Type` `.Member` `.SubMember` `.Bit`

= Optional

ADDRESS I/O DATA

I/O information is presented as a set of tag

`Location` `:Slot` `:Type` `.Member` `.SubMember` `.Bit`

= Optional

Where	Is
<code>Location</code>	Network location LOCAL = same chassis or DIN rail as the controller ADAPTER_NAME = identifies remote communication adapter or bridge module
<code>Slot</code>	Slot number of I/O module in its chassis or DIN rail
<code>Type</code>	Type of data I = input O = output C = configuration S = status
<code>Member</code>	Specific data from the I/O module; depends on what type of data the module can store. <ul style="list-style-type: none">• For a digital module, a Data member usually stores the input or output bit values.• For an analog module, a Channel member (CH#) usually stores the data for a channel.
<code>SubMember</code>	Specific data related to a Member.
<code>Bit</code>	Specific point on a digital I/O module; depends on the size of the I/O module (0-31 for a 32-point module)

ADDRESS I/O DATA

I/O information is presented as a set of tag

Location


:Slot

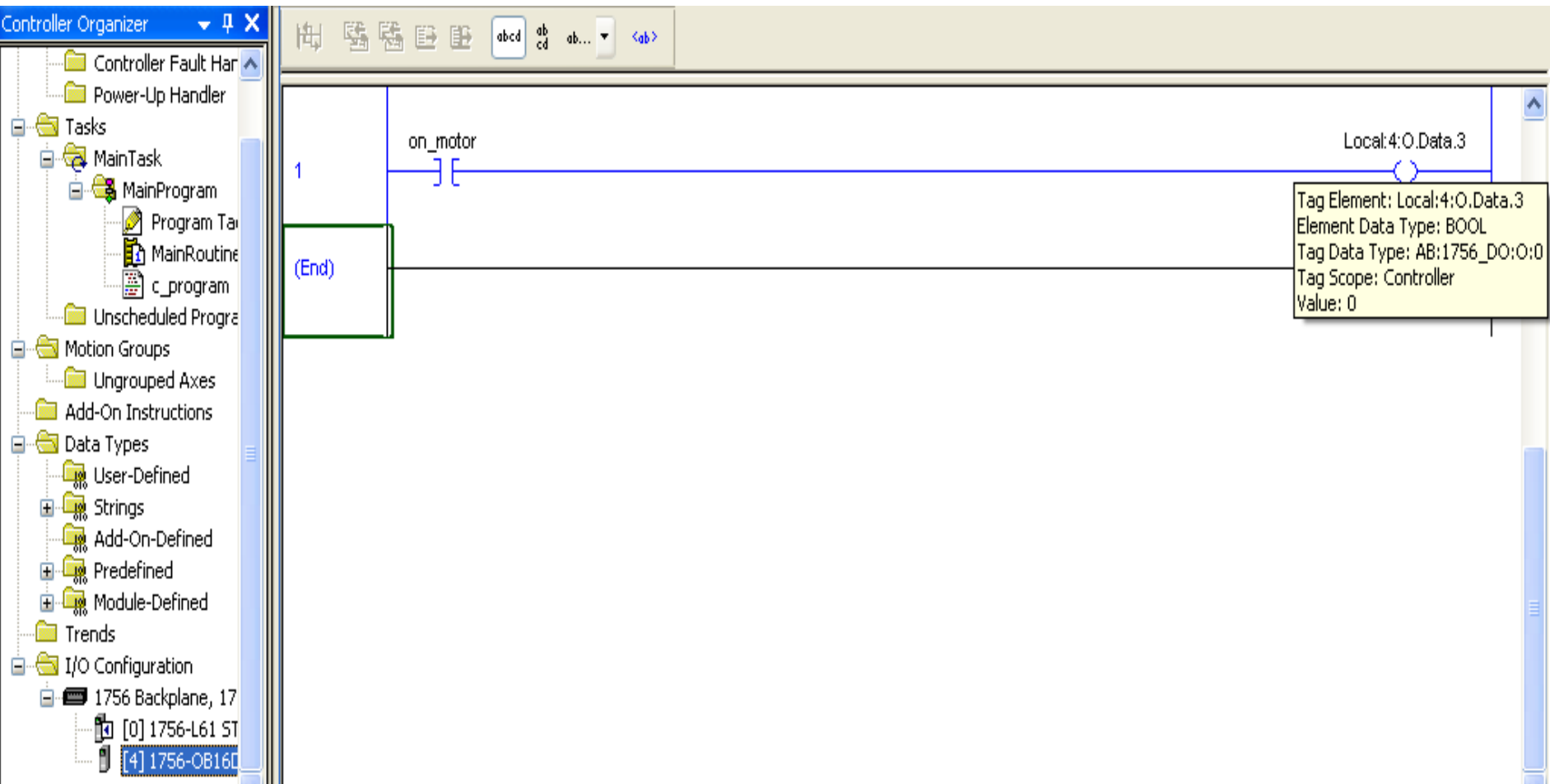
:Type

.Member

.SubMember

.Bit

 = Optional



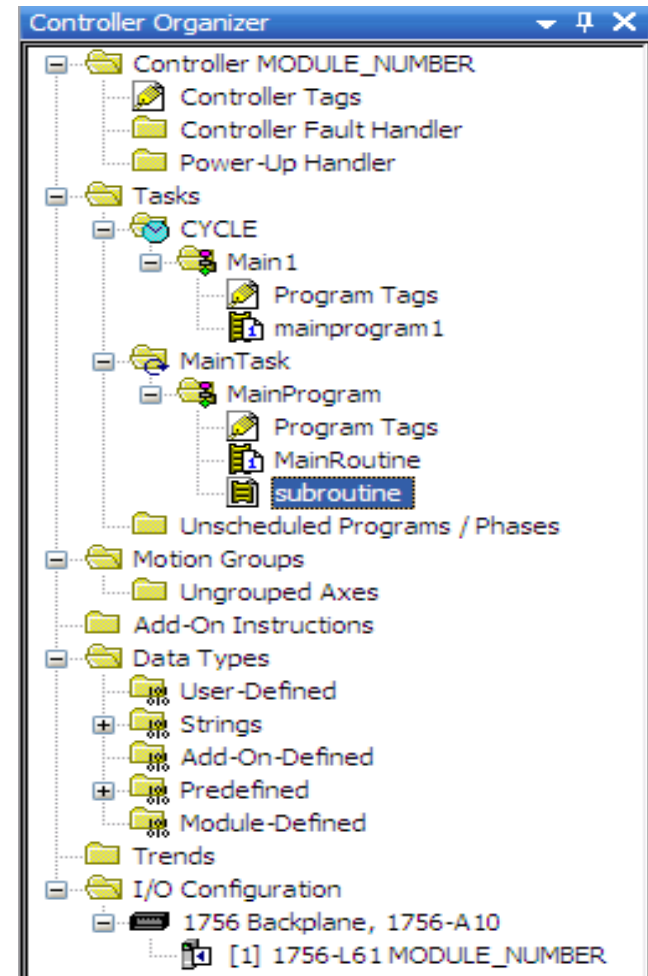
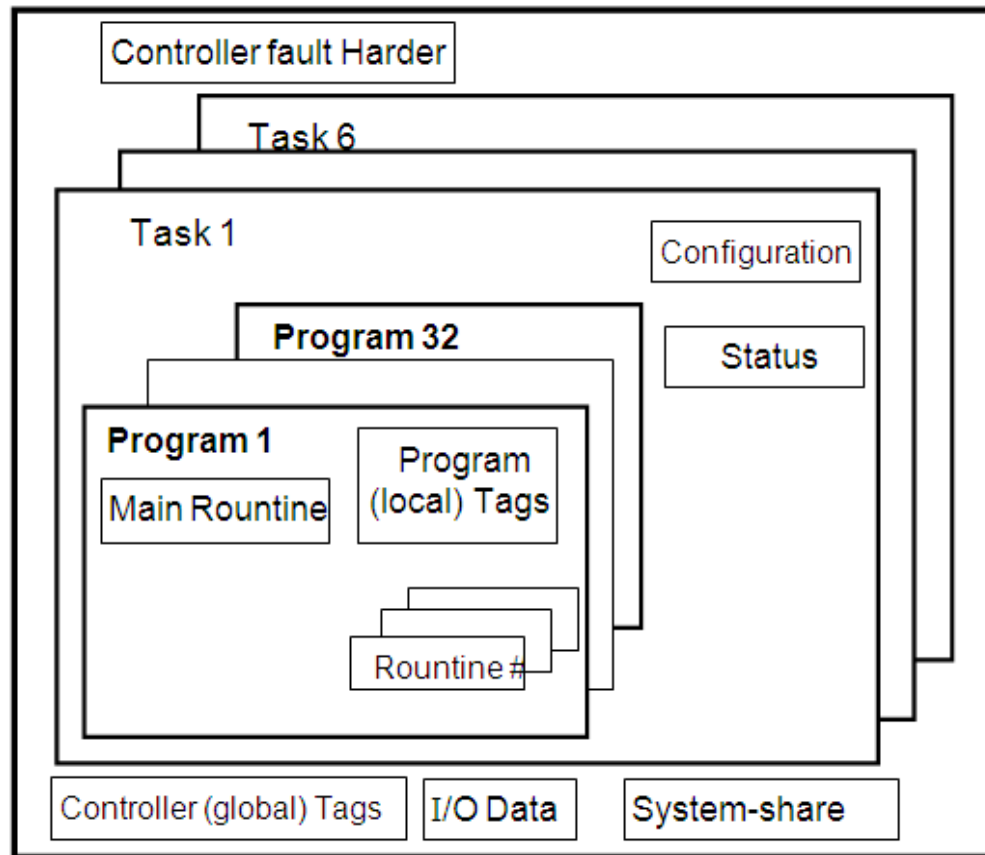
The screenshot displays the Siemens SIMATIC Manager interface. On the left, the 'Controller Organizer' tree shows a project structure with folders for 'Controller Fault Handling', 'Power-Up Handler', 'Tasks', 'MainTask', 'MainProgram', 'MainRoutine', 'c_program', 'Unscheduled Programs', 'Motion Groups', 'Ungrouped Axes', 'Add-On Instructions', 'Data Types', 'Trends', and 'I/O Configuration'. Under 'I/O Configuration', a '1756 Backplane, 17' is listed with modules '[0] 1756-L61 ST' and '[4] 1756-OB160'. The main workspace shows a ladder logic diagram with a normally open contact labeled 'on_motor' connected to a coil labeled 'Local:4:0.Data.3'. A tooltip is visible over the coil, displaying the following information:

- Tag Element: Local:4:0.Data.3
- Element Data Type: BOOL
- Tag Data Type: AB:1756_DO:0:0
- Tag Scope: Controller
- Value: 0

PROGRAM AND ROUTINE IN RSLOGIX

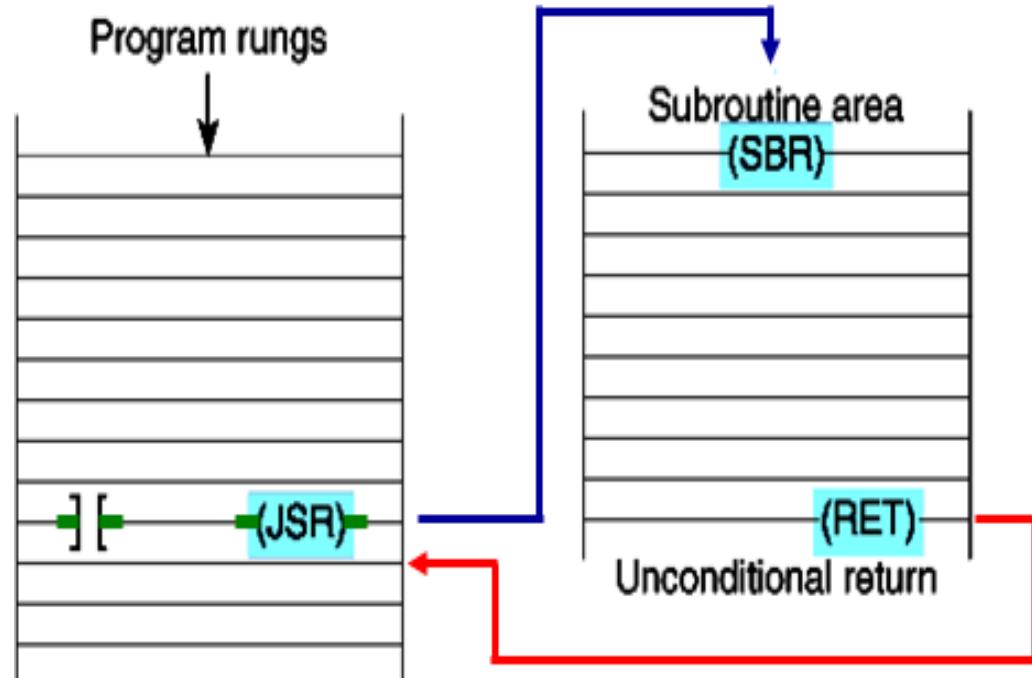
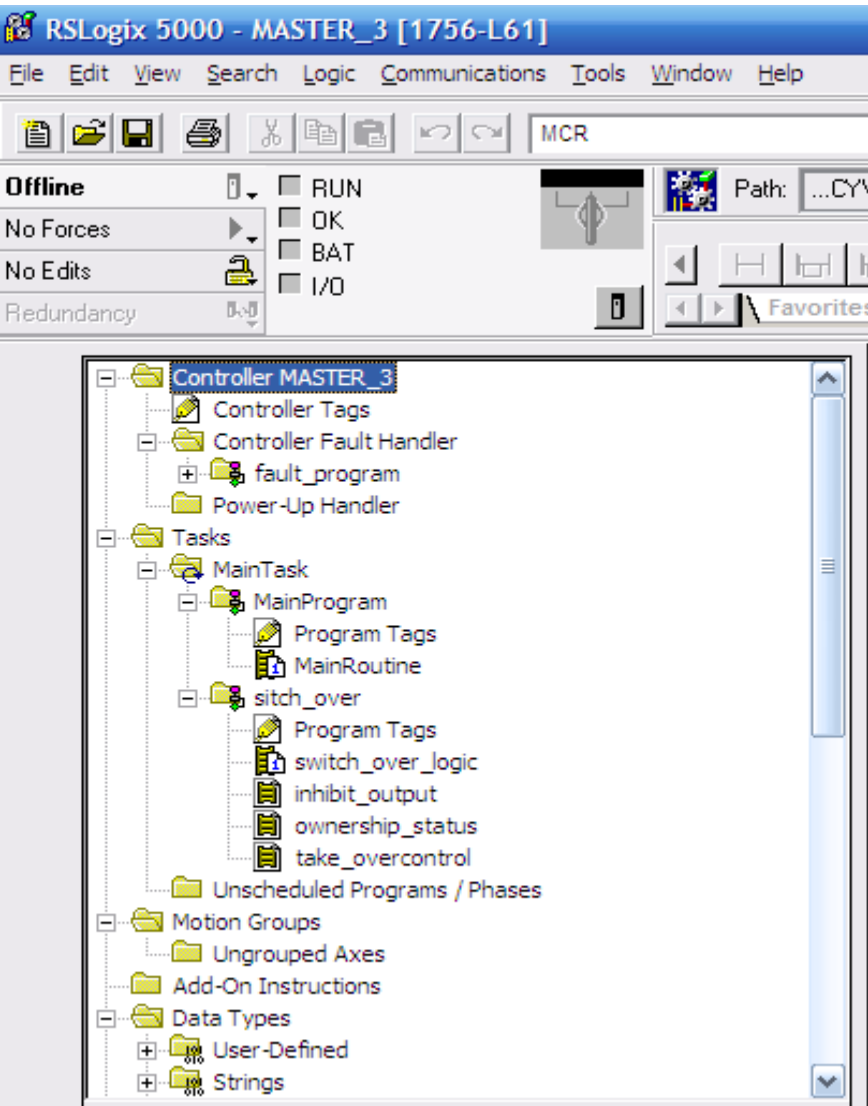
Tasks, Program and Routine

- 32 programs in a task
- One main routine and many subroutines in a program
- Main routine is executed from program, sub is executed as called



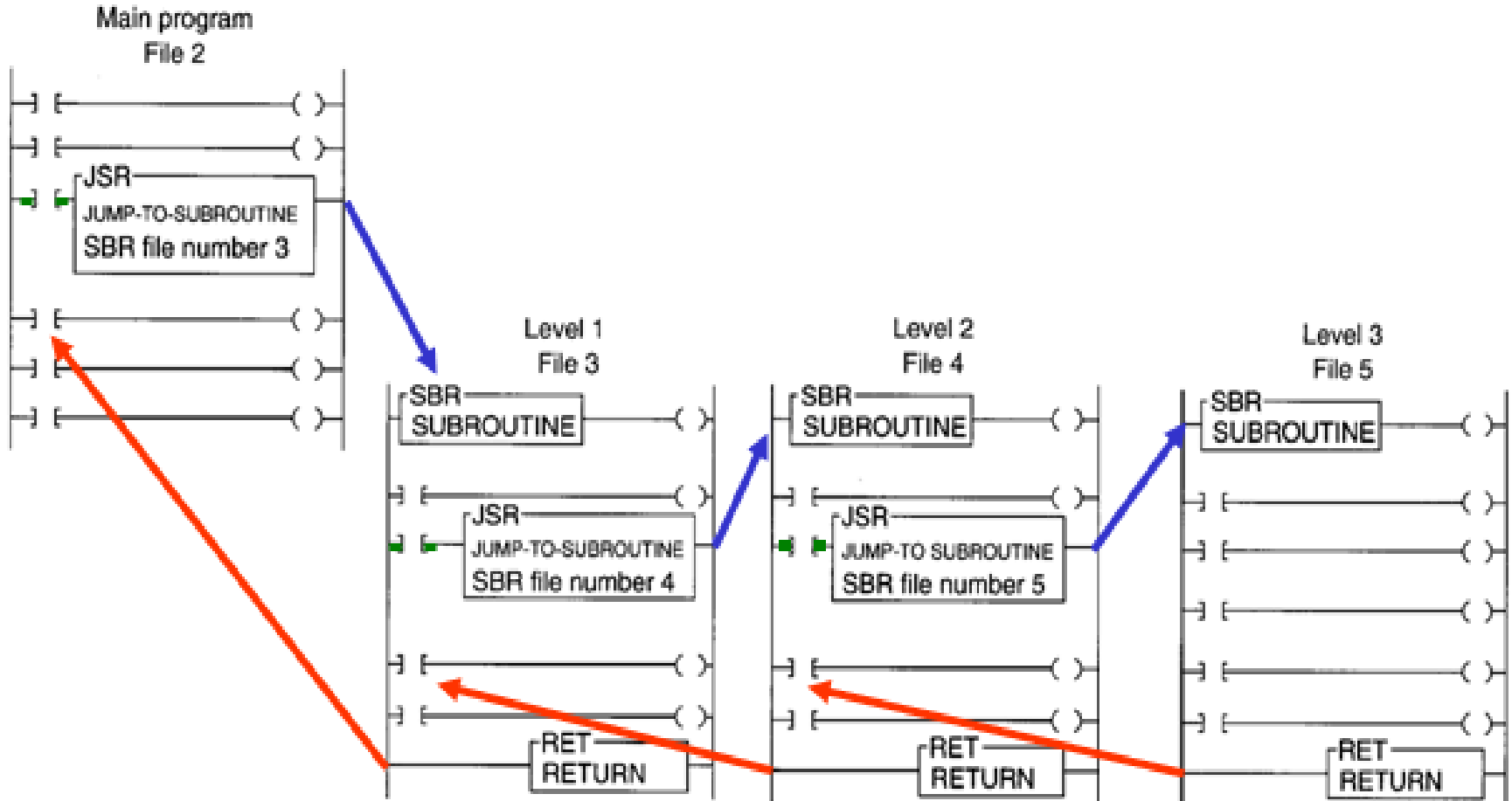
SUBROUTINE

A Subroutine is called by another routine



SUBROUTINE

Nested Subroutine



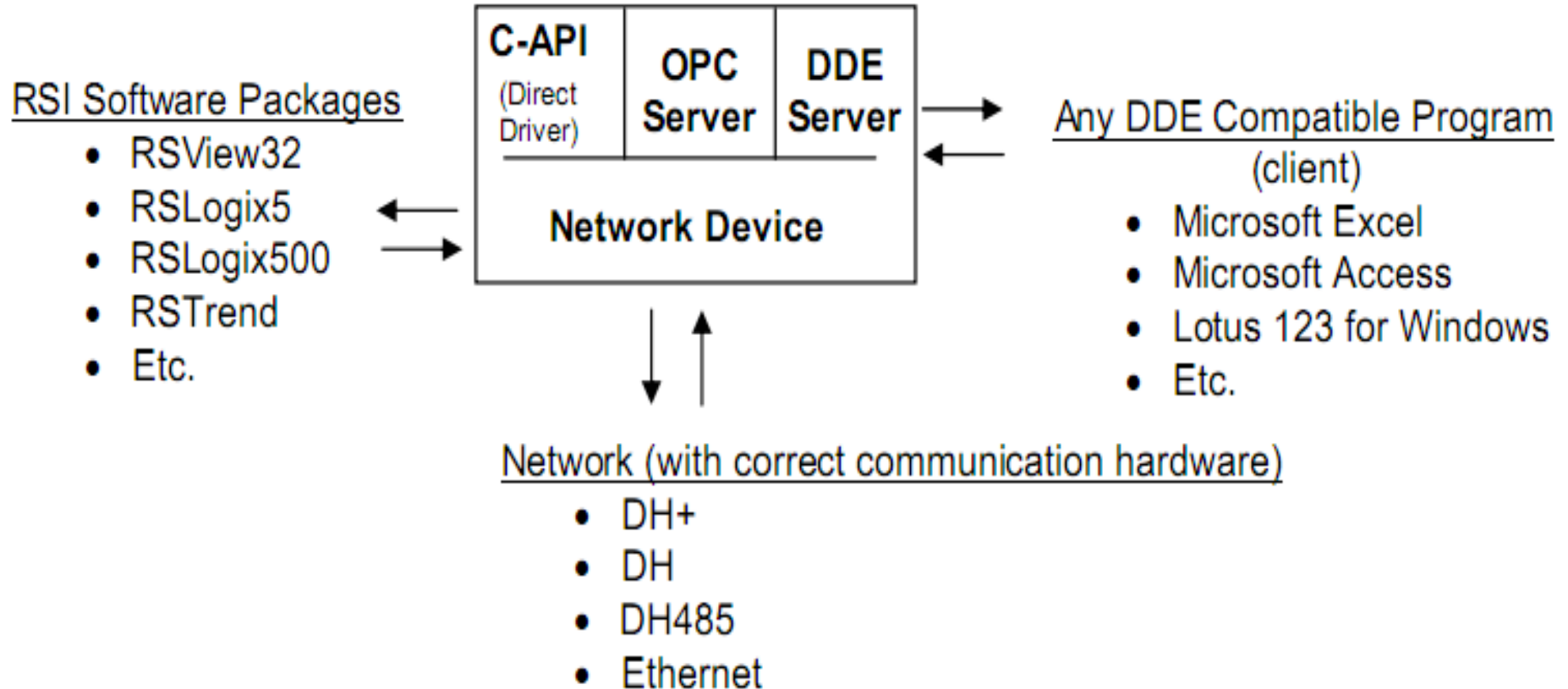
ROCKWELL SOFTWARE

- Rslogix 5000: Programming for CompactLogix and ControlLogix.
- Rslink: Communicating between RSLogix 5000 and controllers.
- Rsnetwork for Devicenet: Configuring Devicenet Network
- Rsnetwork for Controlnet: Configuring Controlnet Network
- RSview32, Factory Talk: Designing Scada Systems

ROCKWELL SOFTWARE

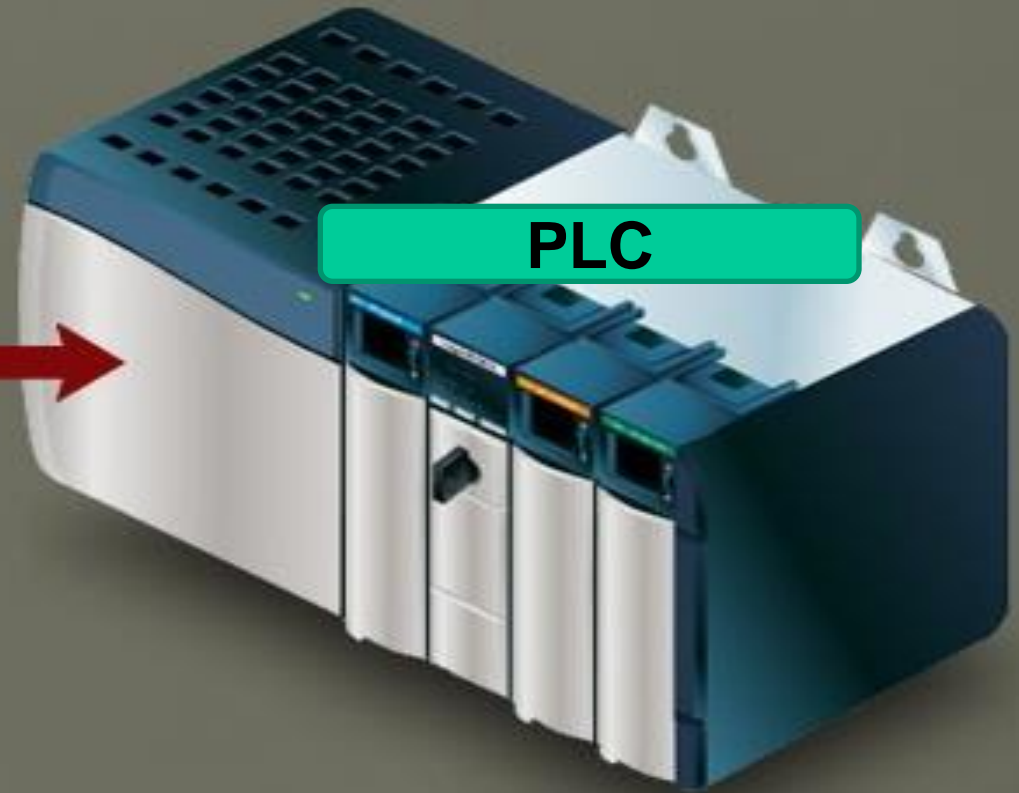
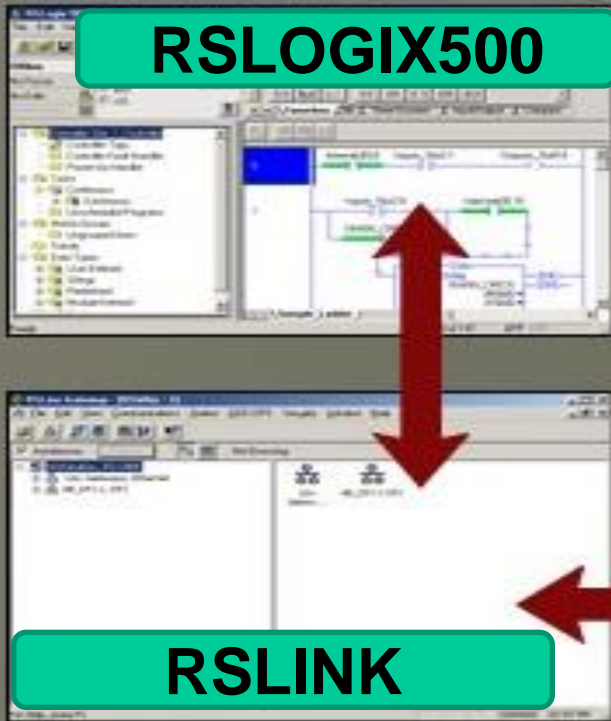
RSLINX

RSLinx – DDE/OPC Server



ROCKWELL SOFTWARE

RSLink



PROGRAMMING LANGUAGE

SFC, Structure Text, Ladder and FBD

The screenshot displays the RSLogix 5000 software interface for a PLC program. The main window is titled "RSLogix 5000 - XX [1769-L32E]* - [MainProgram - MainRoutine*]". The interface includes a menu bar (File, Edit, View, Search, Logic, Communications, Tools, Window, Help), a toolbar, and a status bar. The left sidebar shows a project tree with folders like "Controller XX", "Tasks", and "MainProgram". The main workspace is divided into four panels:

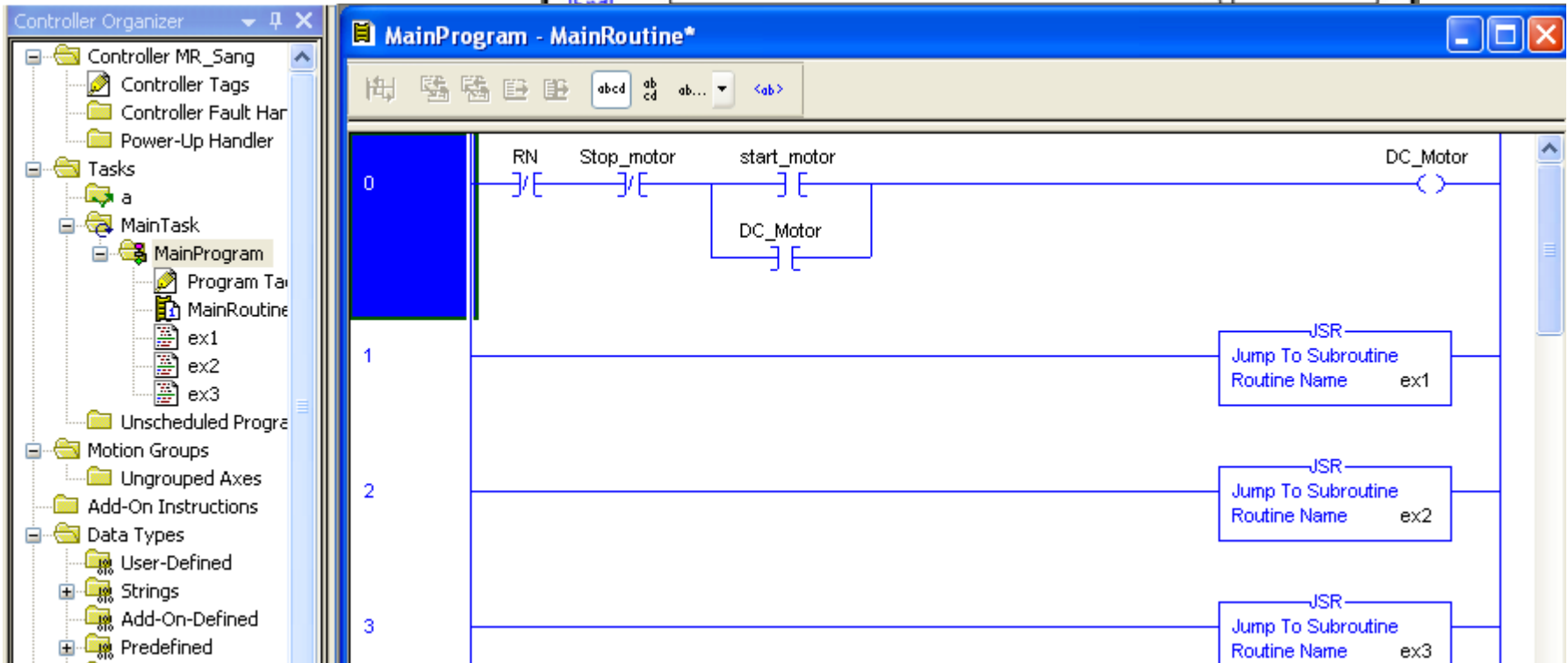
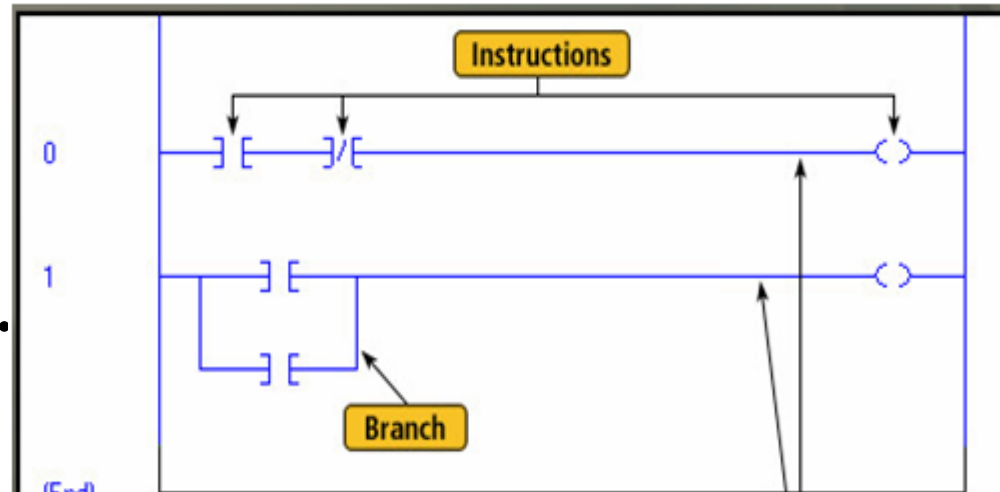
- SFC (Sequential Function Chart):** A diagram showing a sequence starting with "Begin" and "Begin_Cycle", leading to a step "Acquire_Devices".
- Structure Text:** A code editor showing a case statement for "local_recipe" with options for "Vanilla_Text", "Chocolate_Text", and "Bulk_Swirl_Text".
- Ladder Diagram:** A logic diagram with rungs containing coils for "Ingredient_A.ProgOper", "Ingredient_B.ProgOper", "Vanilla.ProgOper", "Chocolate.ProgOper", "MSG.ProgOper", and "Outlet.ProgOper".
- FBD (Function Block Diagram):** A diagram showing a function block "Agitator_Prog:1" with inputs and outputs.

Green callout boxes with white text are overlaid on the SFC, Structure Text, Ladder Diagram, and FBD panels, identifying each programming language.

LAD

Ladder logic

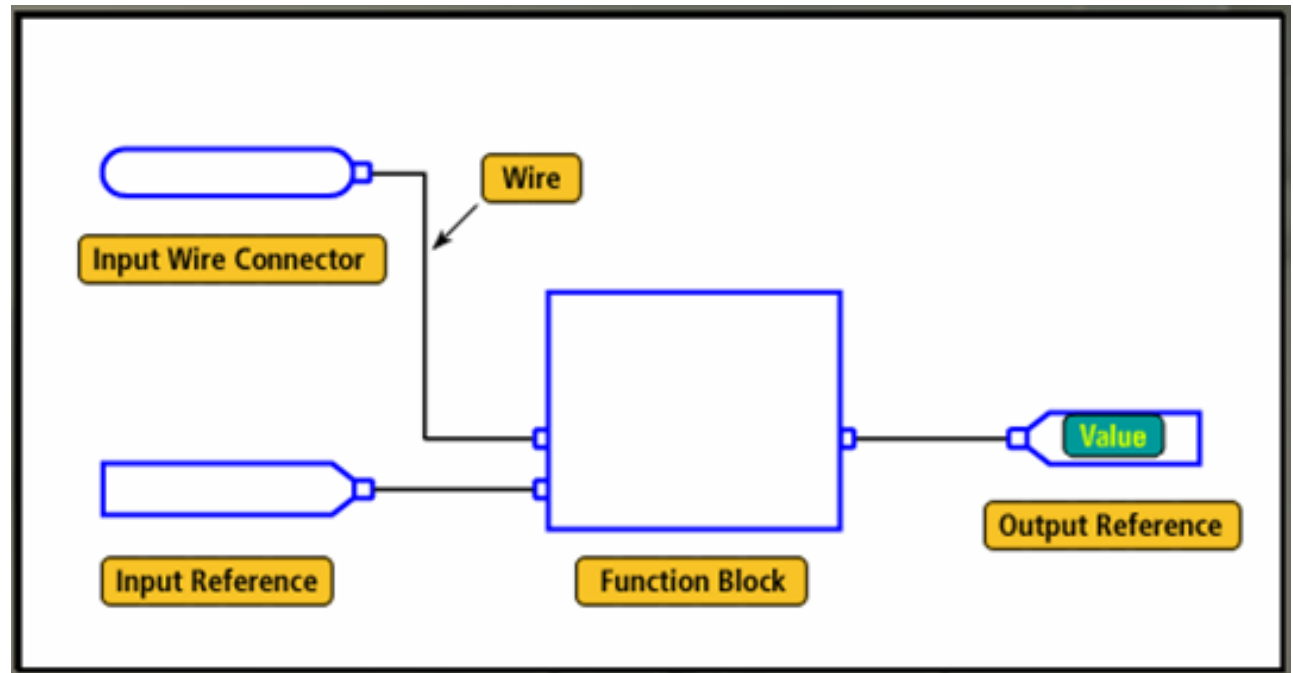
- Rungs.
- Instructions.
- Branches.



FBD

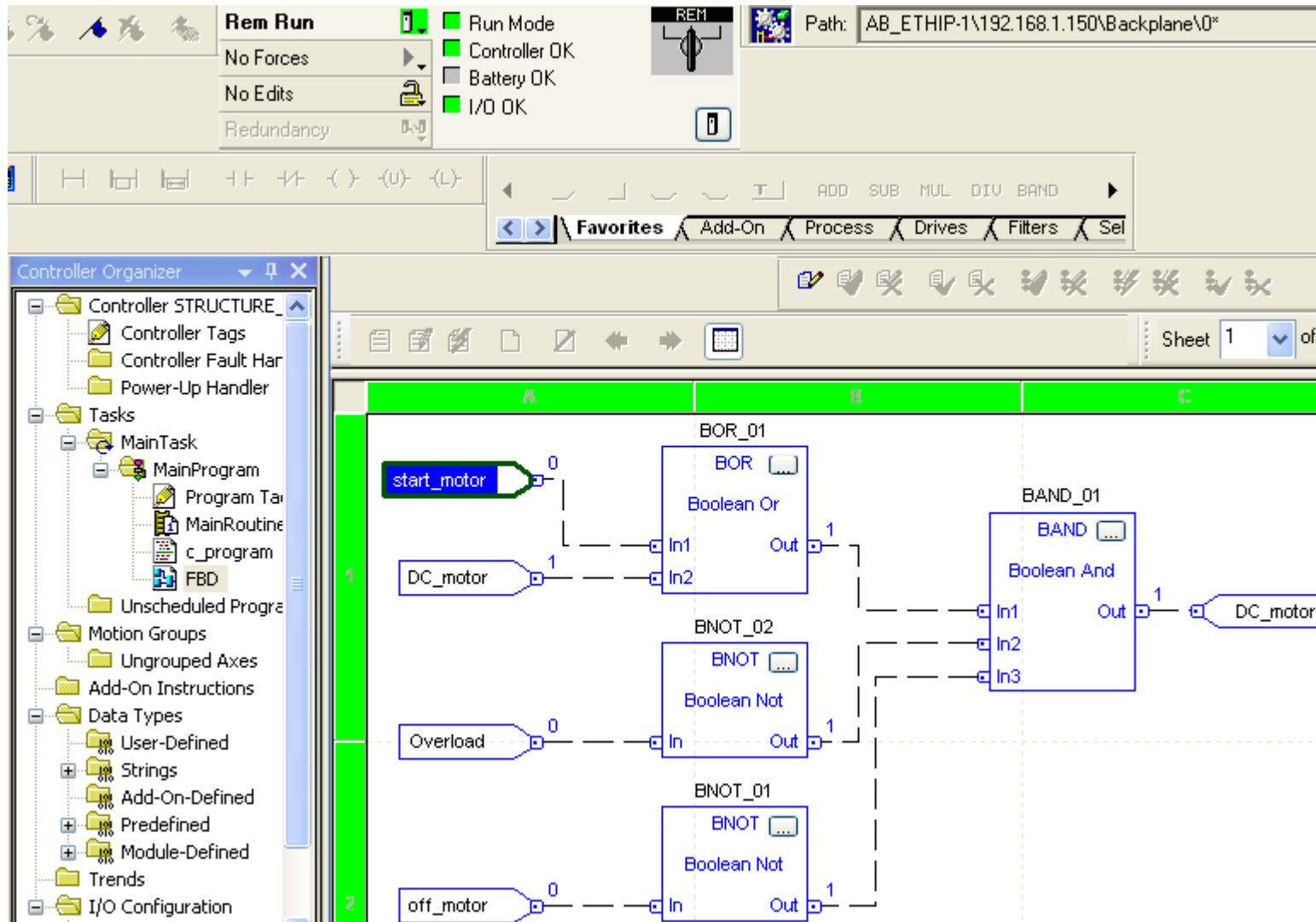
Function Block Diagram:

- Function Block.
- Input Reference.
- Output Reference.
- Wire.



FBD

Start Stop Motor Control



STRUCTURED TEXT

ST Construct

If you want to	Use this construct
Do something if or when specific conditions occur	IF...THEN
Select what to do based on a numerical value	CASE...OF
Do something a specific number of times before doing anything else	FOR...DO
Keep doing something as long as certain conditions are true	WHILE...DO
Keep doing something until a condition is true	REPEAT...UNTIL

STRUCTURED TEXT

The screenshot displays a software interface for creating and monitoring a routine. A 'New Routine' dialog box is open in the top-left corner, showing the name 'STL' and the 'Structured Text' option selected under 'In Program or Phase'. The main workspace is divided into several sections:

- Controller Organizer:** A tree view on the left showing the project structure, including 'Controller STRUCTURE_', 'Tasks', 'MainTask', 'MainProgram', and 'MainRoutine'.
- Code Editor:** The central area contains structured text code:

```
if start_motor then
motor:= 1;
elsif stop_motor or RN then
motor:=0;
end_if;
```
- Watch Window:** A window on the right titled 'Watch' showing the current routine's state. It contains a table with the following data:

Name	Scope	Value	Force Mask
motor	MainProgram	1	
RN	MainProgram	0	
start_motor	MainProgram	1	
stop_motor	MainProgram	0	

STRUCTURED TEXT

IF.. THEN Construct

IF *bool_expression1* THEN

<statement>;

← Statements to execute when
bool_expression1 is true

·
·
·

Optional { ELSIF *bool_expression2* THEN

<statement>;

← Statements to execute when
bool_expression2 is true

·
·
·

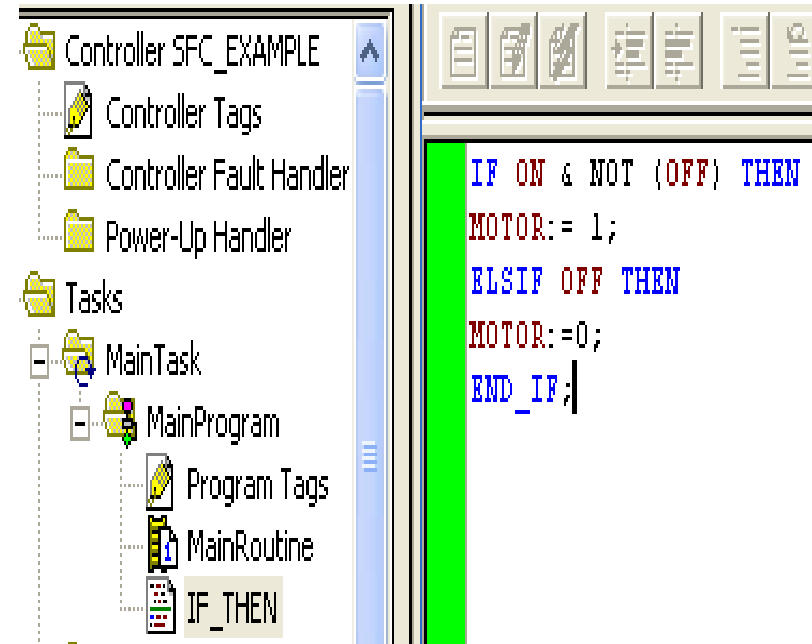
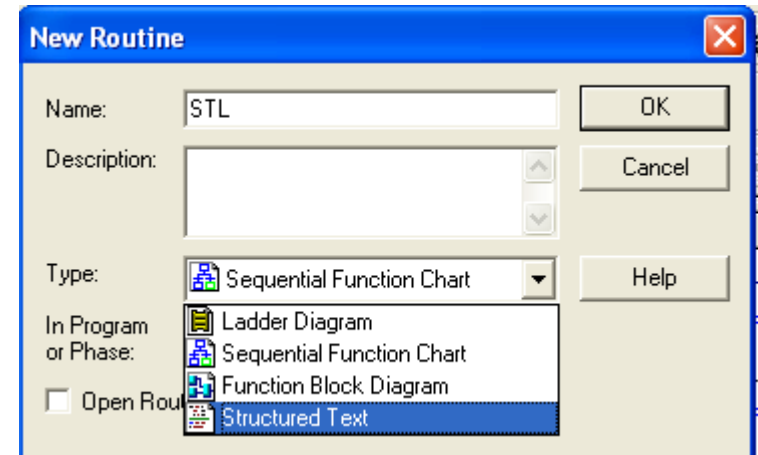
Optional { ELSE

<statement>;

← Statements to execute when
both expressions are false

·
·
·

END_IF;



STRUCTURED TEXT

CASE...OF Construct

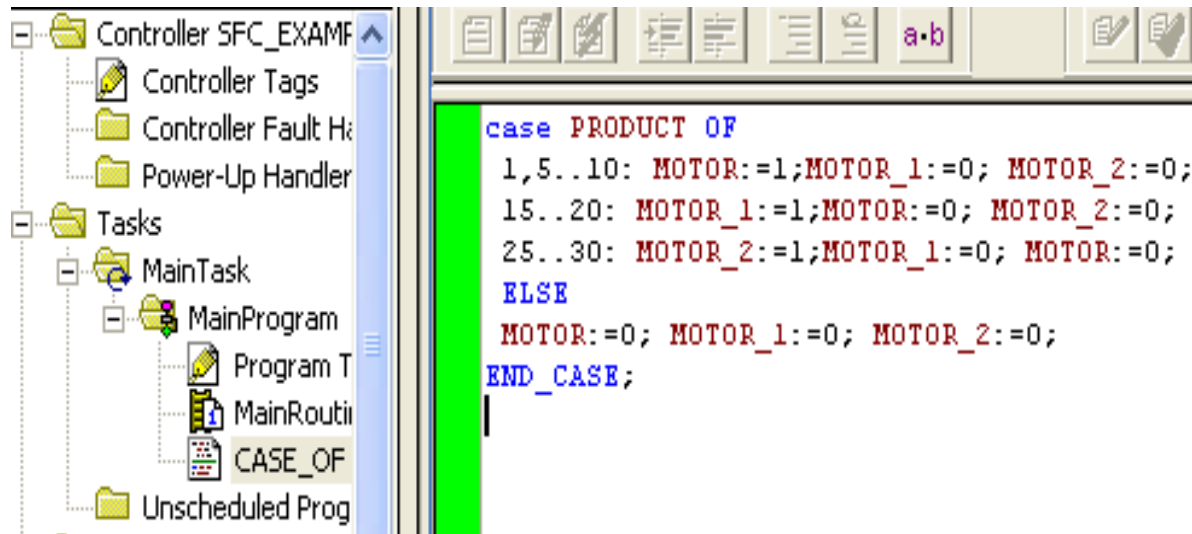
CASE *numeric_expression* OF

Specify as many alternative selector values (paths) as you need

selector1 : <*statement*> ← Statements to execute when numeric_expression = selector1
.
.
.

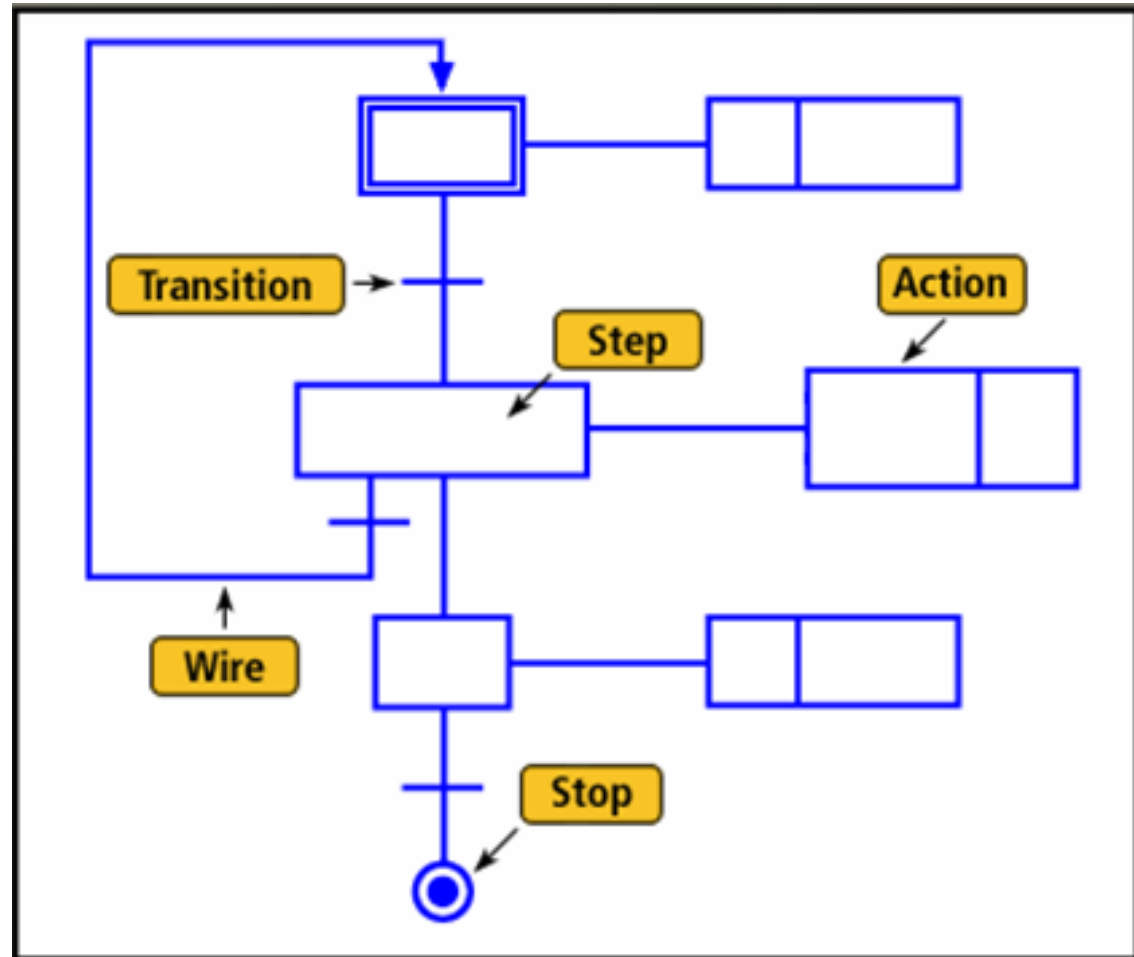
selector2 : <*statement*> ← Statements to execute when numeric_expression = selector2
.
.
.

selector3 : <*statement*> ← Statements to execute when numeric_expression = selector3
.



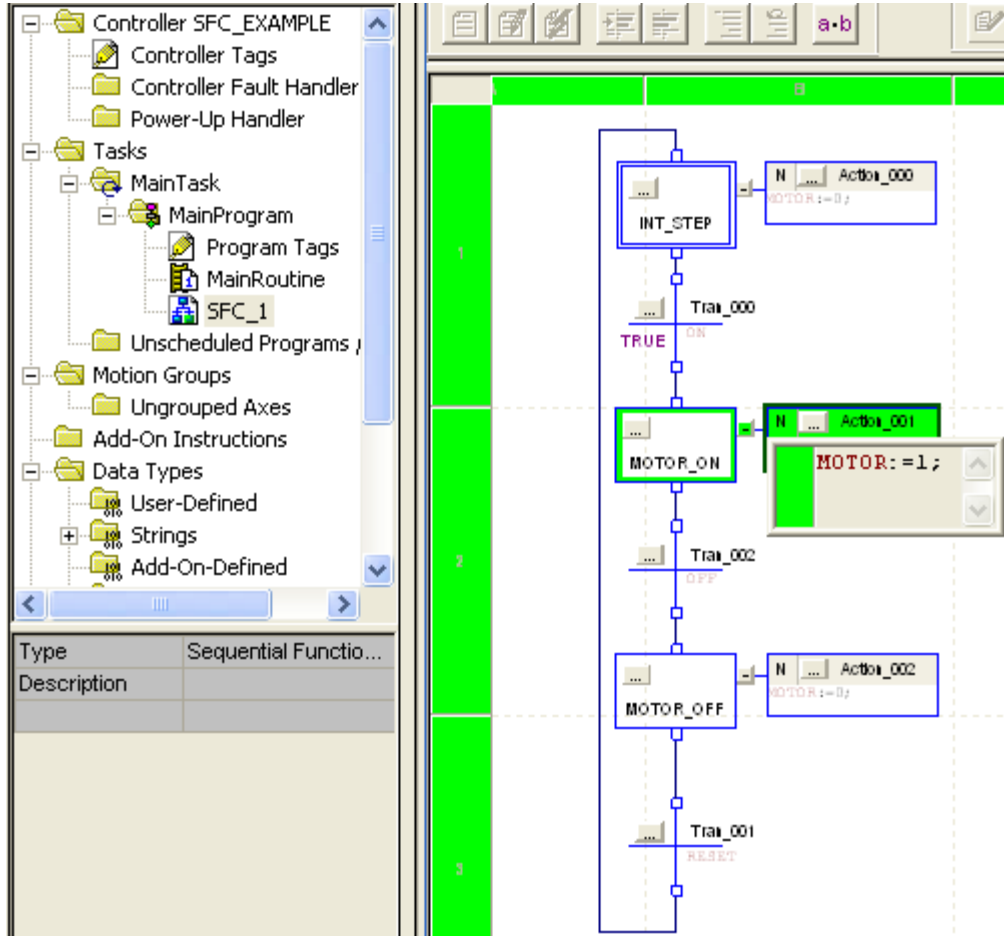
SFC

Sequential Function Chart (SFC):



SFC

Start Stop Motor Control



+ Action_000	{...}
- Action_001	{...}
+ Action_001.Status	16#c000_0000
- Action_001.A	1
- Action_001.Q	1
+ Action_001.PRE	0
+ Action_001.T	0
+ Action_001.Count	1
+ Action_002	{...}
+ INT_STEP	{...}
MOTOR	1
+ MOTOR_OFF	{...}
+ MOTOR_ON	{...}
OFF	0
ON	0
RESET	0
Trai_000	1
Trai_001	0
Trai_002	0

SFC

Sequential Motor Starter

The image displays a software interface for creating a Sequential Function Chart (SFC) for a motor starter. The main workspace shows a vertical sequence of three steps:

- Step 1:** START_MOTOR_CONTROL. It contains an action: `MOTOR := 0;`
- Transition 000:** Labeled `TRUE` and `ON`.
- Step 2:** MOTOR_1_ON. It contains an action: `MOTOR_1 := 1;`
- Transition 002:** Labeled `MOTOR_1_ON.IN`.
- Step 3:** MOTOR_2_ON. It contains an action: `MOTOR_2 := 1;`
- Transition 001:** Labeled `RESET`.

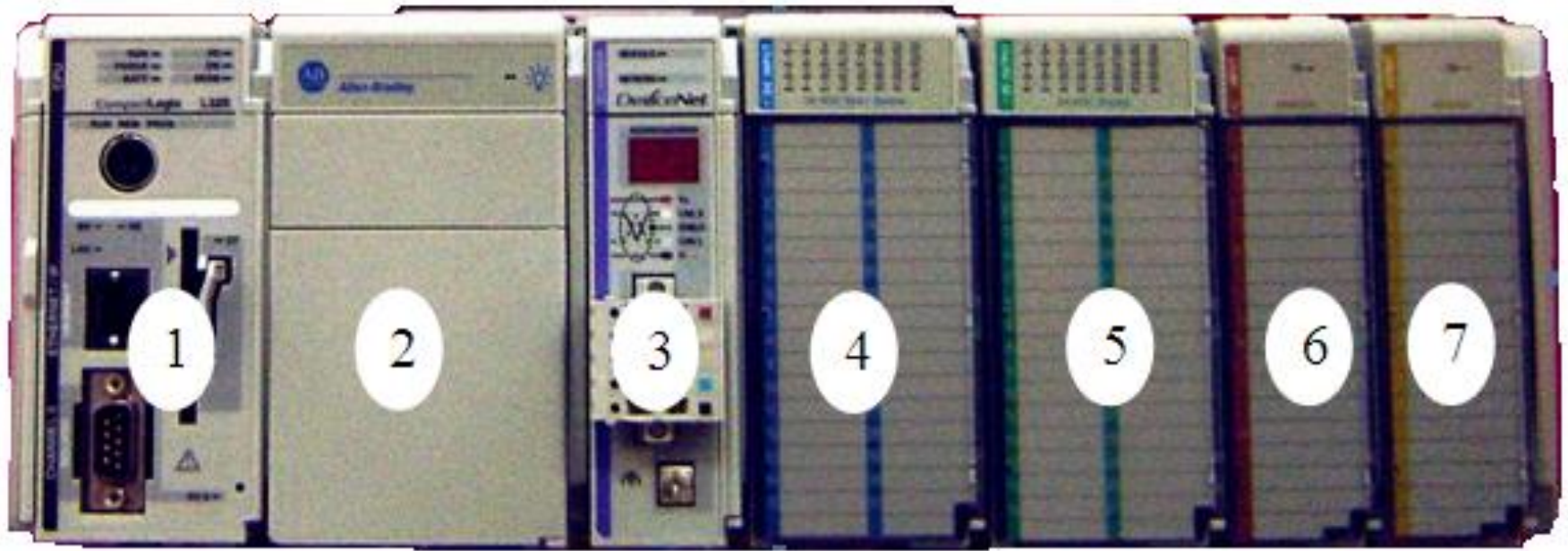
The 'Step Properties - MOTOR_1_ON' dialog box is open, showing the following configuration:

- General:** Type: Normal (selected), Initial (unselected).
- Timing:** Preset: 10000 ms, Timer: 10032 ms, Timer Max: 10032 ms, Count: 1.
- Alarming:** AlarmEnable (unchecked), AlarmHigh (selected), AlarmLow (unselected), LimitHigh: 0 ms, LimitLow: 0 ms.
- Display:** Show actions in routine (checked), Never display description in routine (unchecked).

The interface also shows a project tree on the left with folders like 'MainTask', 'MainProgram', and 'SFC_1'. A table at the bottom left shows the SFC structure:

Type	Sequential Function...
Description	

COMPACTLOGIX TRAINING KIT



↑
Slot0

↑
Slot1

↑
Slot2

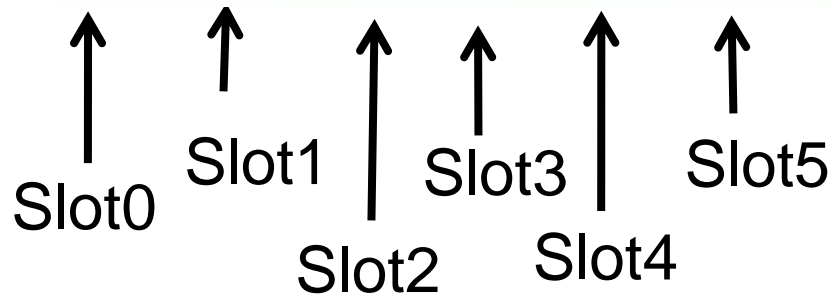
↑
Slot3

↑
Slot4

↑
Slot5

Except the CPU, all modules can be changed their position

CONTROLLOGIX TRAINING KIT



CPU and modules can be placed in any slot of chassis

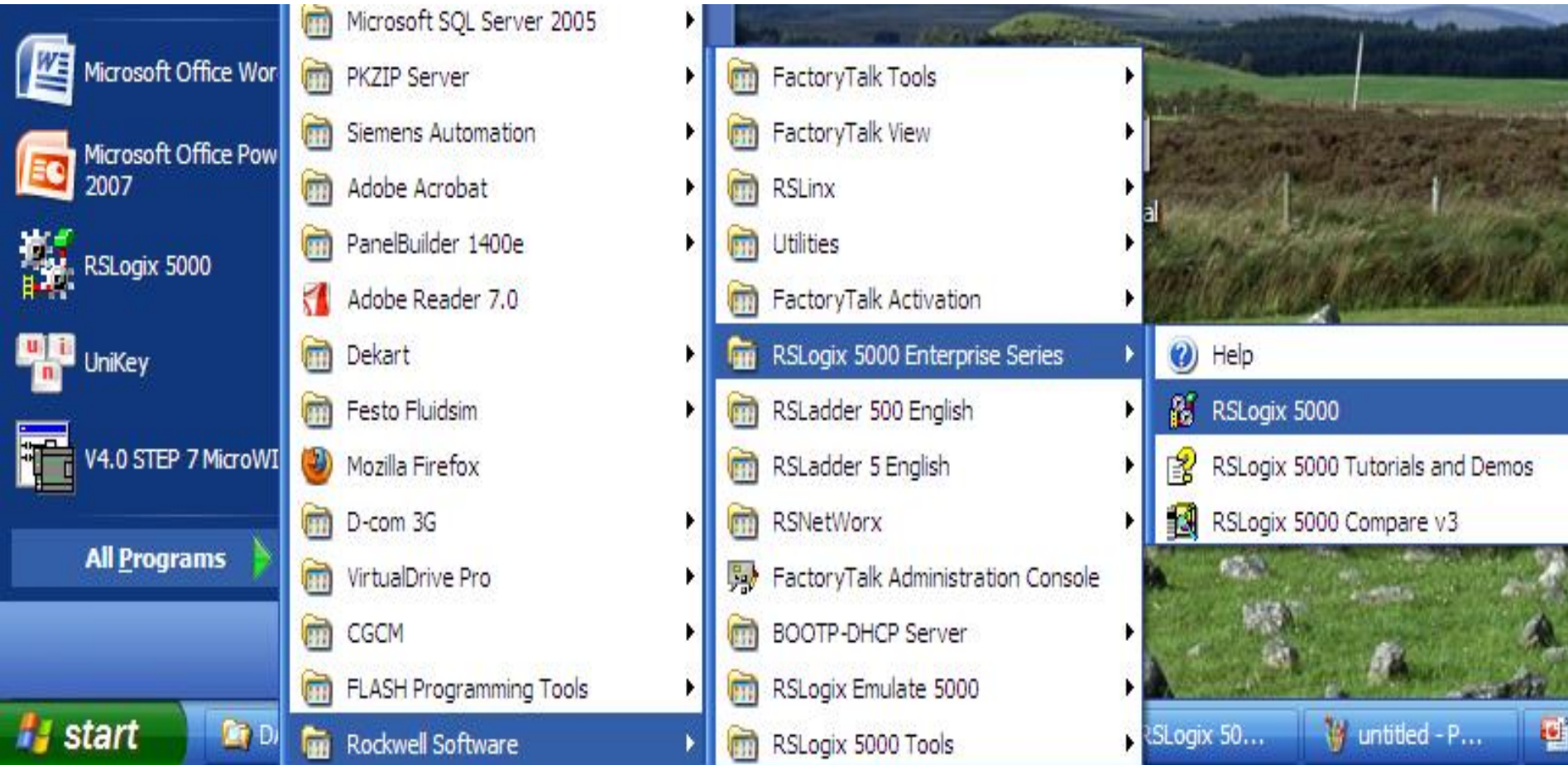
PLC PROGRAMMING

Working with a project

1. Connecting hardware
2. Configuring CPU and I/O module by Rslogix 5000
3. Create Tags(Program Tags or Controller Tags)
4. *Alias Tags to represent another tag*
5. Write logic: LAD, FBD, ST, SFC
6. Download to CPU by Rslinx via Rs232 or Ethernet
7. Run and check

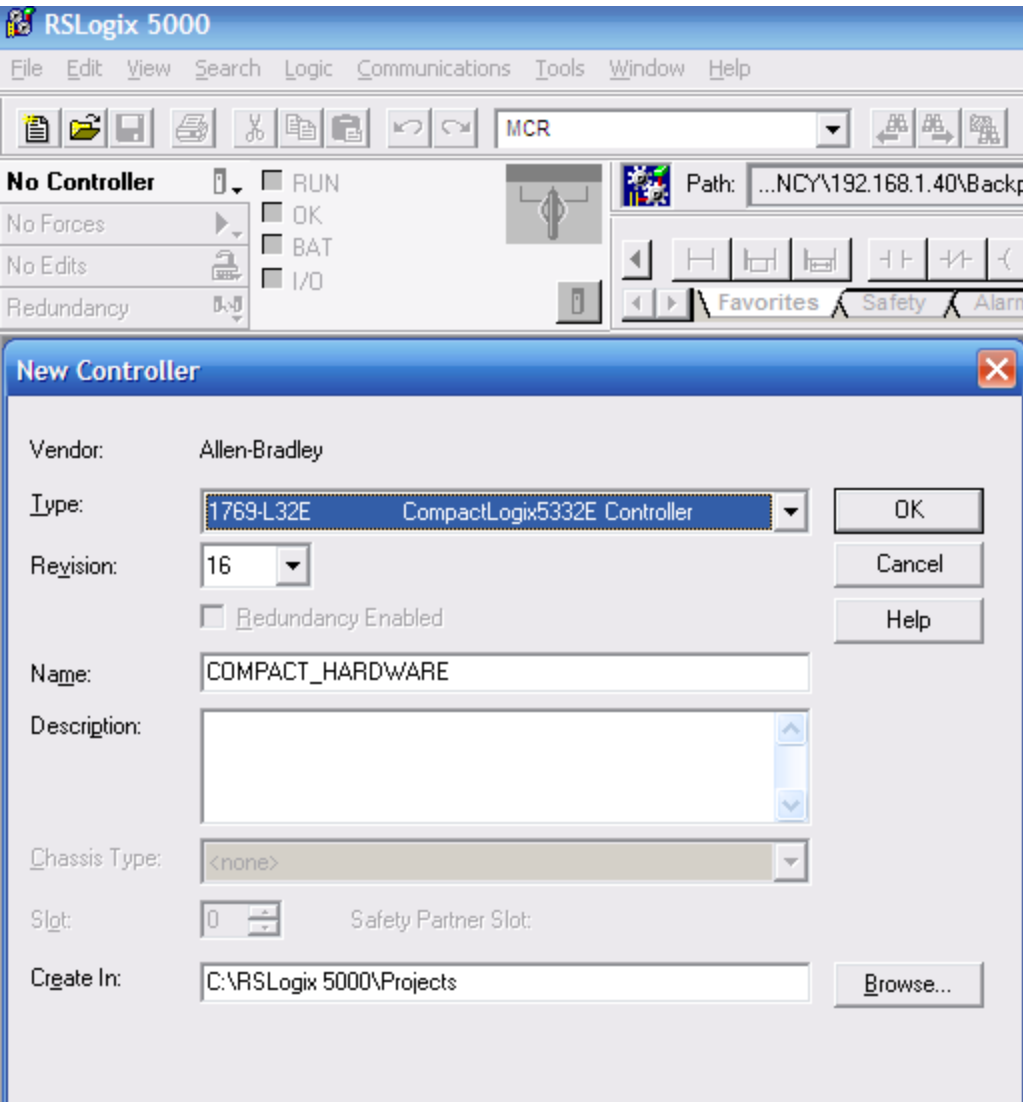
PLC PROGRAMMING

Open Rslogix 5000



PLC PROGRAMMING

Configure hardware for compactLogix



Open Rslogix 500, Create a new project, select a appropriate CPU and Revision, enter project name and save.

Notice:

CPU type must be matched with real CPU.

For controllogix, CPU can be placed in any slot of chassis

PLC PROGRAMMING

Configure hardware for compactLogix: Adding Dnet module

The image shows a screenshot of a PLC configuration software interface. On the left, a tree view under 'I/O Configuration' shows a 'CompactBus Local' module selected. A context menu is open over it, showing options like 'New Module...', 'Cut', 'Copy', 'Paste', 'Delete', 'Cross Reference', and 'Properties'. The 'New Module...' dialog is open, displaying a list of modules. The '1769-SDN/B' module is selected. Below this, the 'Module Properties: Local:1 (1769-SDN/B 3.1)' dialog is open, showing configuration details for the selected module.

I/O Configuration Tree:

- I/O Configuration
 - Backplane, CompactLogix System
 - 1769-L32E COMPACT_HARDWARE
 - 1769-L32E Ethernet Port LocalENB
 - Ethernet
 - CompactBus Local

Select Module Dialog:

Module	Description	Vendor
+	Analog	
-	Communications	
1769-SDN/A	1769 Scanner DeviceNet	Allen-Bradley
1769-SDN/B	1769 Scanner DeviceNet	Allen-Bradley
+	Digital	
-	Other	
1769-MODULE	Generic 1769 Module	Allen-Bradley
-	Specialty	
1769-ASCII	2 Channel RS232/422/485 ASCII	Allen-Bradley
1769-Boolean	8 Point Input, 4 Point Output, 24 V DC Combo Boolean	Allen-Bradley
1769-HSC	High Speed Counter	Allen-Bradley

Module Properties: Local:1 (1769-SDN/B 3.1) Dialog:

General | Connection | RSNetWorx

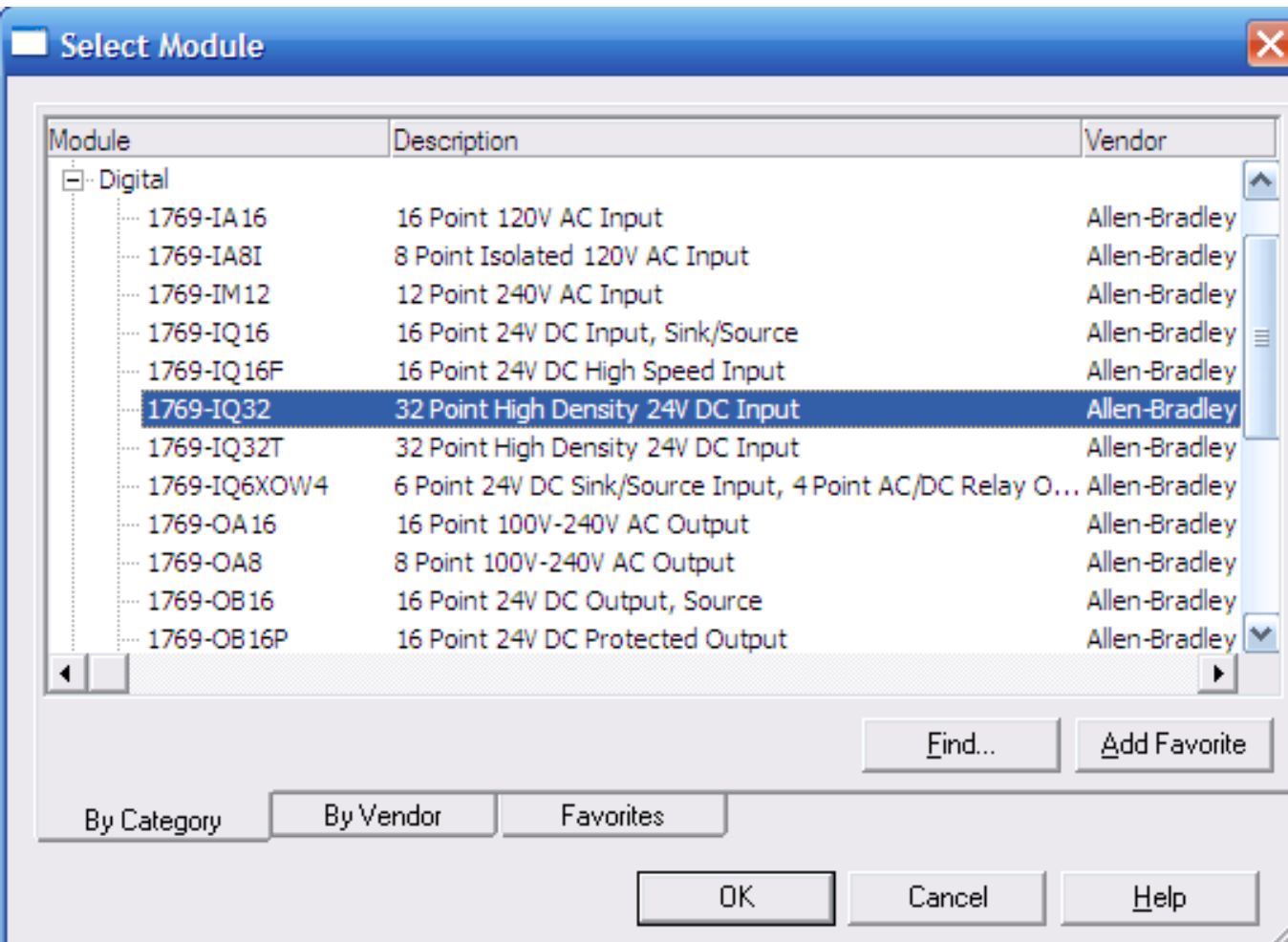
Type: 1769-SDN/B 1769 Scanner DeviceNet
Vendor: Allen-Bradley
Name: SDN_NODE0 Slot: 1
Description: Input Size: 90 (32-bit) Output Size: 90 (32-bit)
Revision: 3 Electronic Keying: Disable Keying

Status: Offline

Buttons: OK, Cancel, Apply, Help

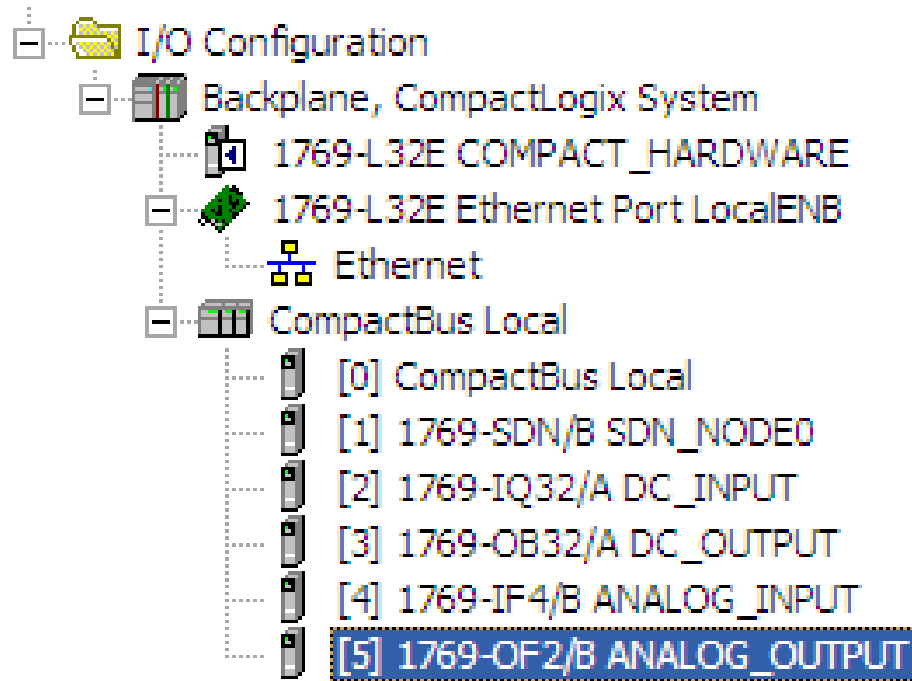
PLC PROGRAMMING

Configure hardware for compactLogix: Adding Input module

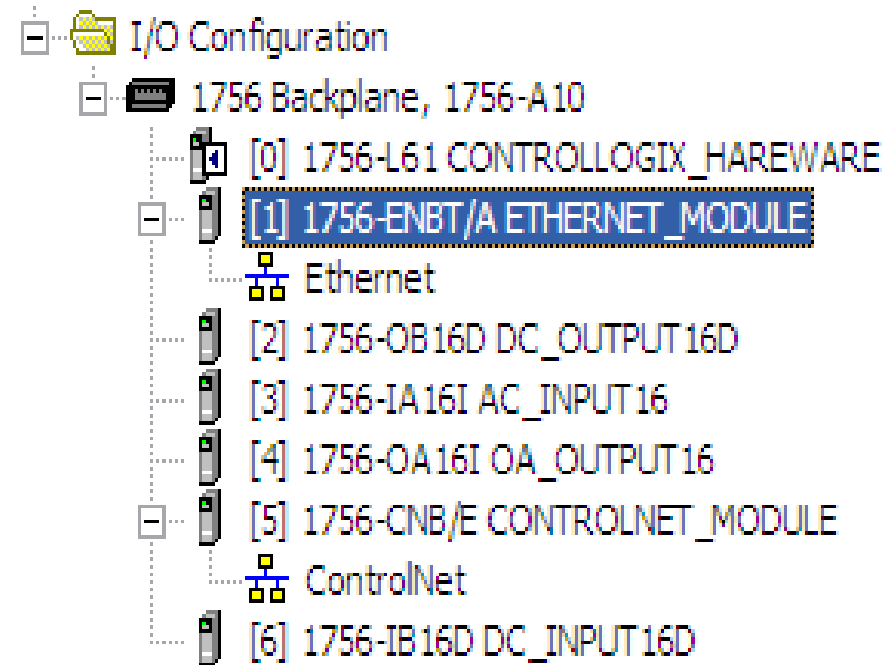


PROGRAMMING

Configure hardware for compactLogix: Similar to others modules



CompactLogix hardware

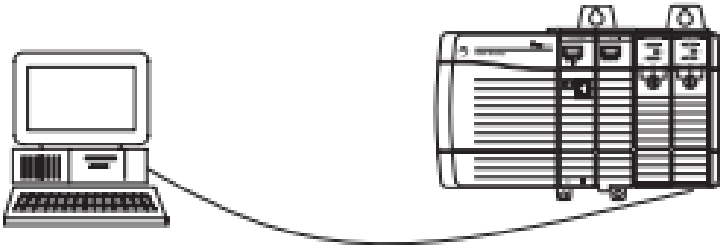


ControlLogix hardware

EX11: Participants configure hardware for compactLogix and ControlLogix Controller.

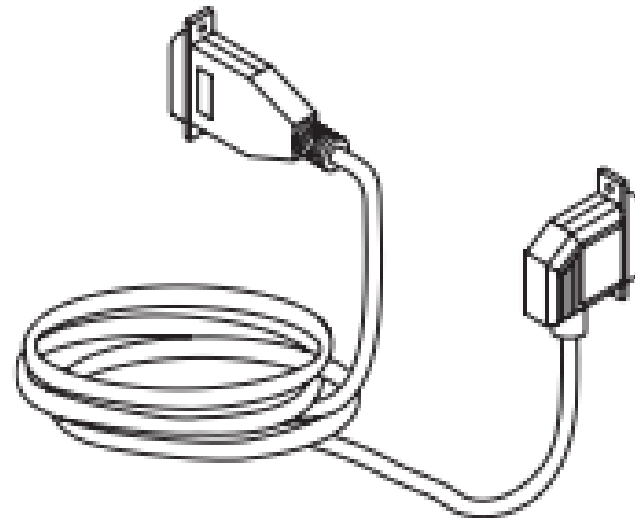
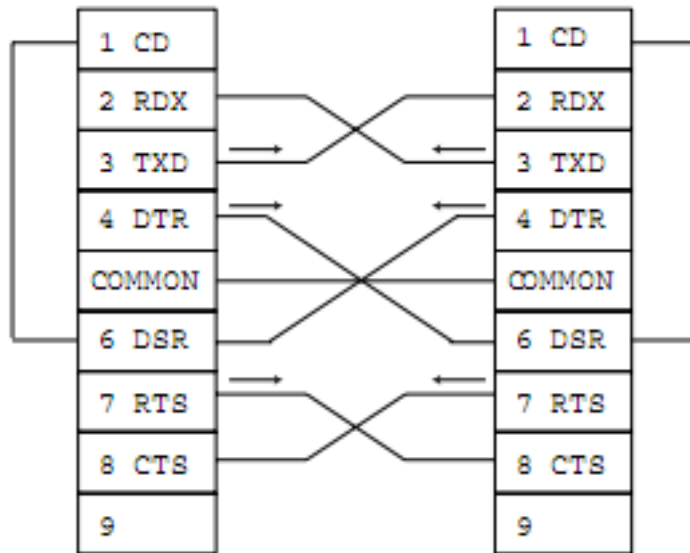
CONNECT PC TO CPU

Directly connect to the CPU via the serial port



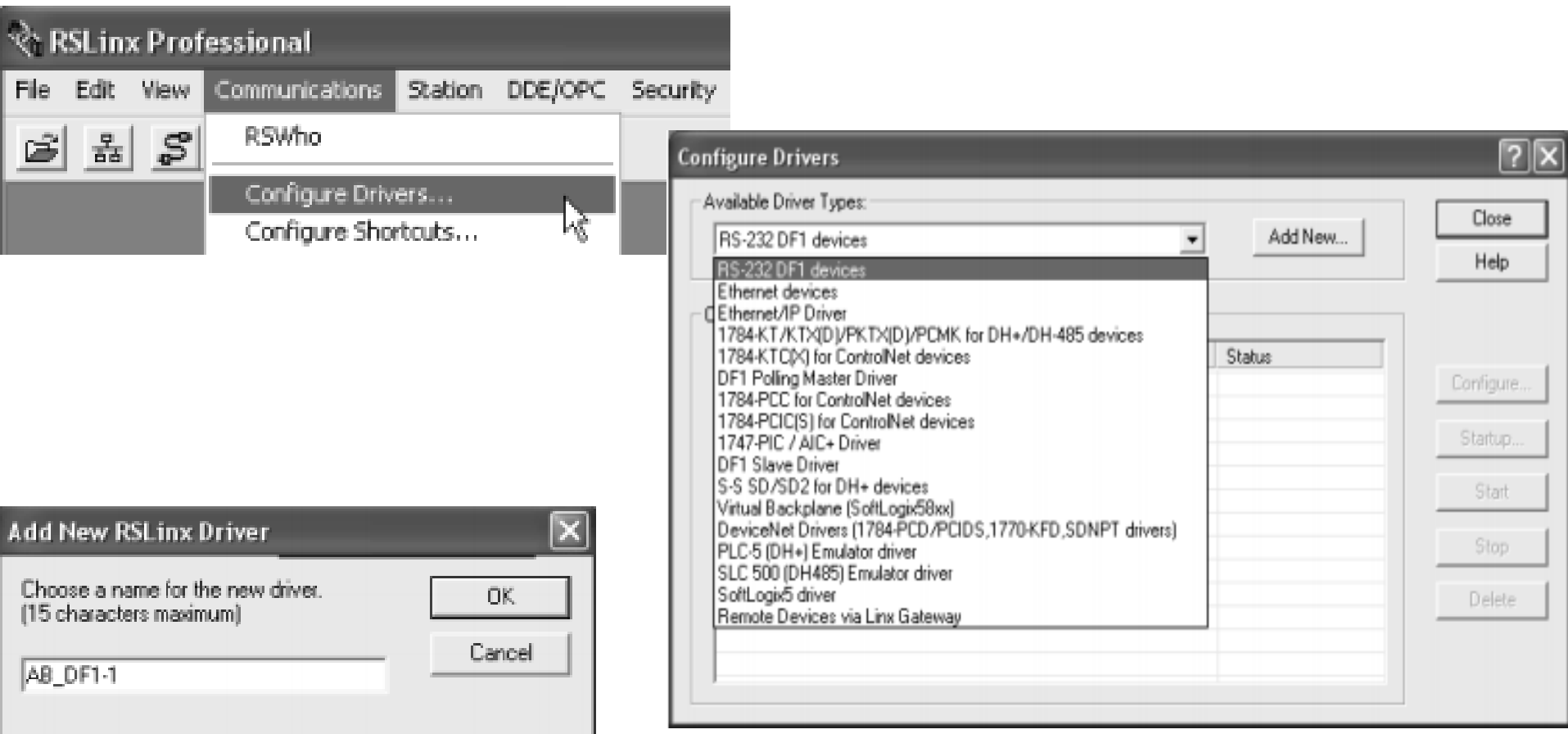
Workstation

Controller



CONNECT PC TO CPU

Configure the serial driver via RSLinx



From communication tab in Rslink, choose configure Driver, Rs232 DF1 devices, enter an appropriate name

CONNECT PC TO CPU

Configure the serial driver via RSLinx

Configure RS-232 DF1 Devices

Device Name: AB_DF1-2

Comm Port: COM1 Device: Logix 5550 / CompactLogix

Baud Rate: 19200 Station Number: 00
(Decimal)

Parity: None Error Checking: BCC

Stop Bits: 1 Protocol: Full Duplex

Auto-Configure

Use Modem Dialer Configure Dialer

OK Cancel Delete Help

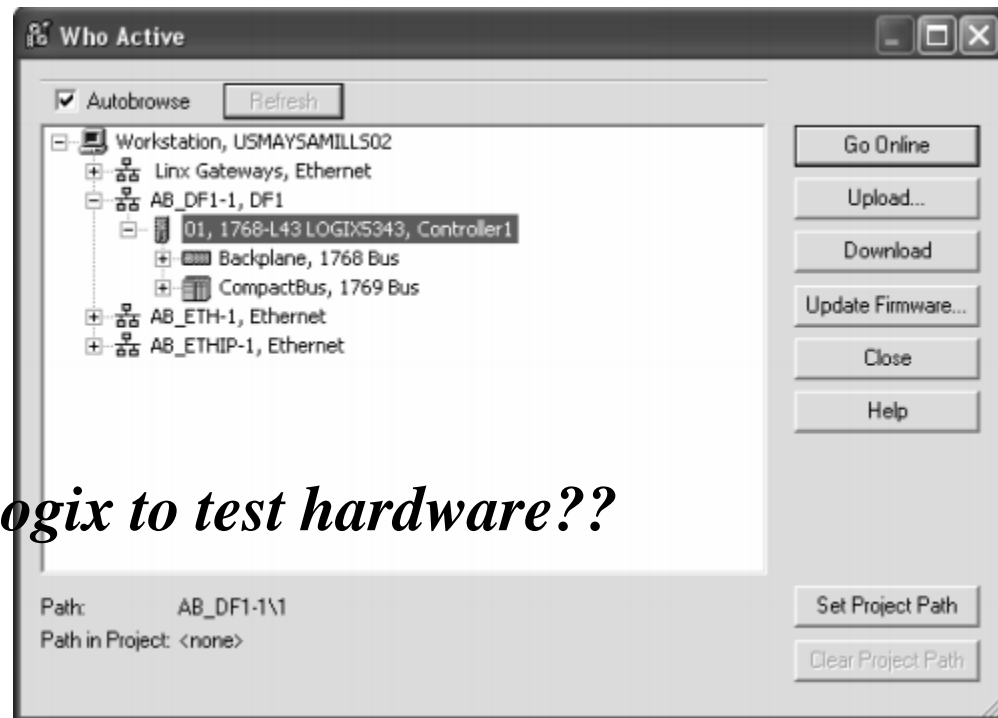
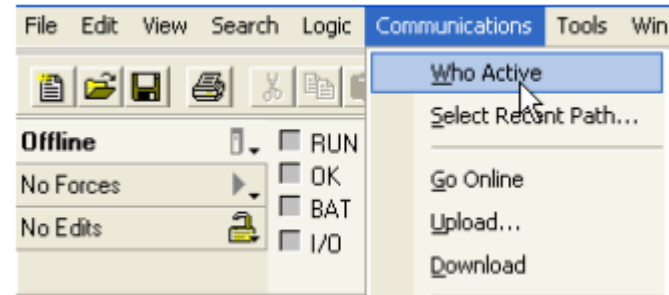
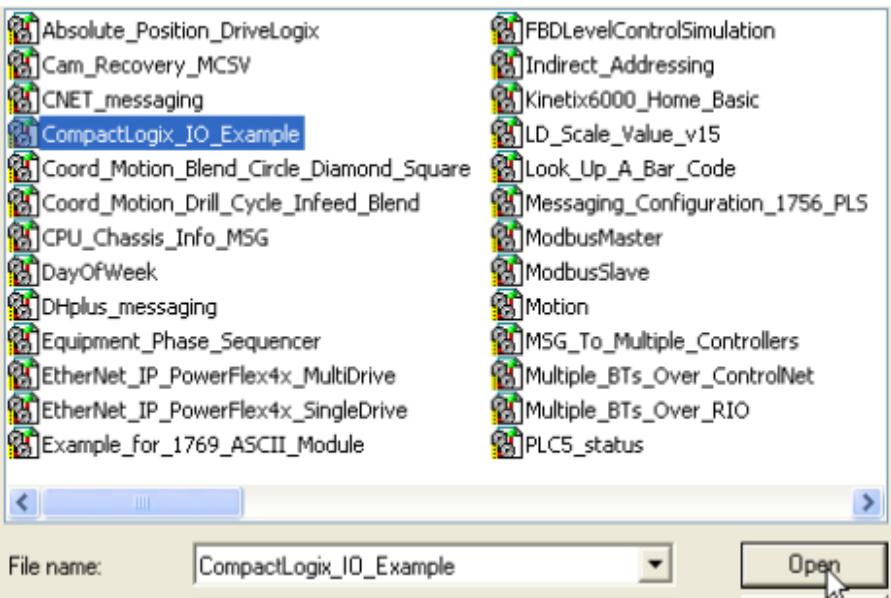
Setup parameters for

Configure RS 232 DF1 Devices

dialogs

CONNECT PC TO CPU

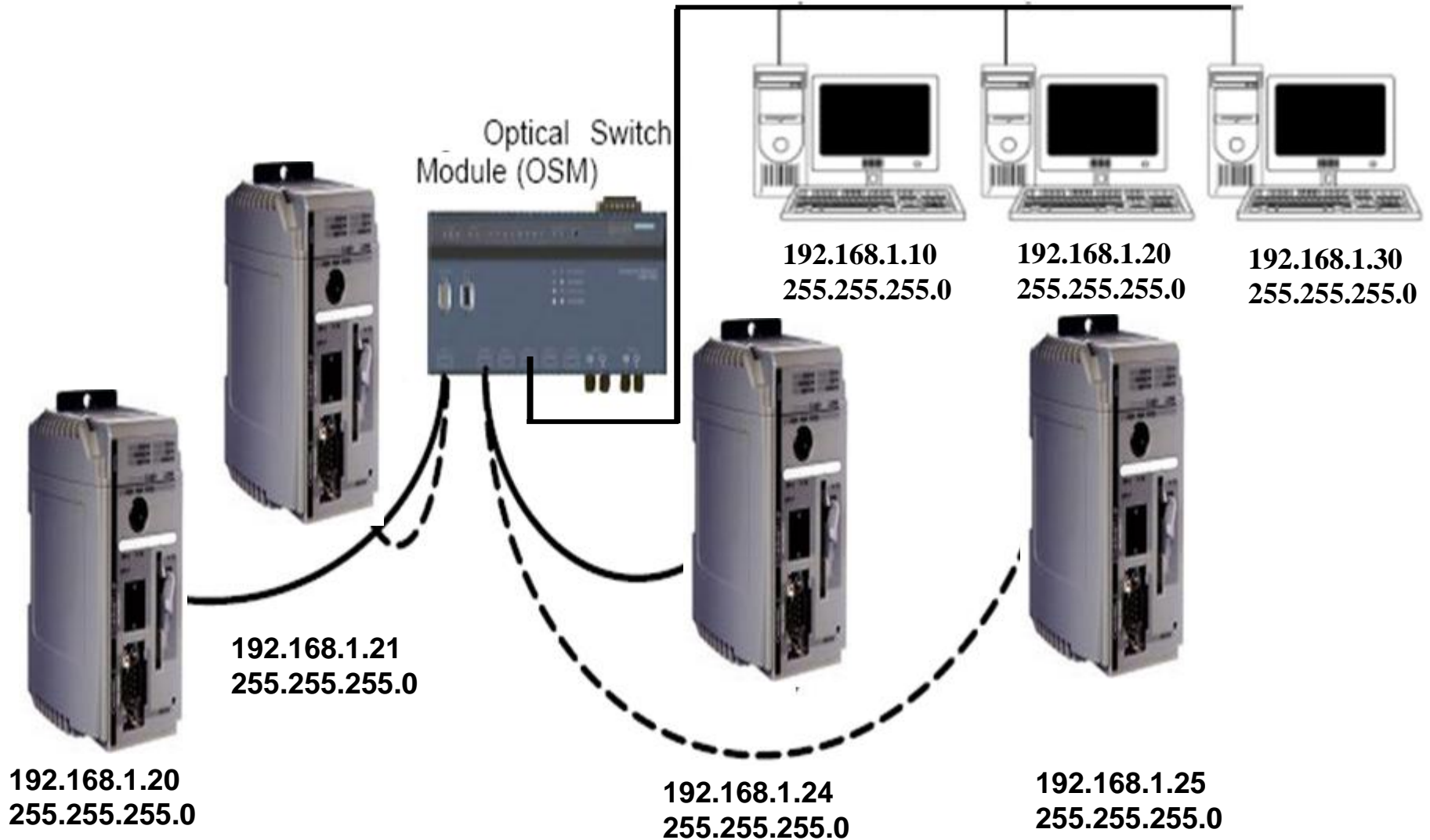
Select the Controller Path to download to the CPU: Open a project, choose Who Active then choose CPU to download



Participants download to ComactLogix to test hardware??

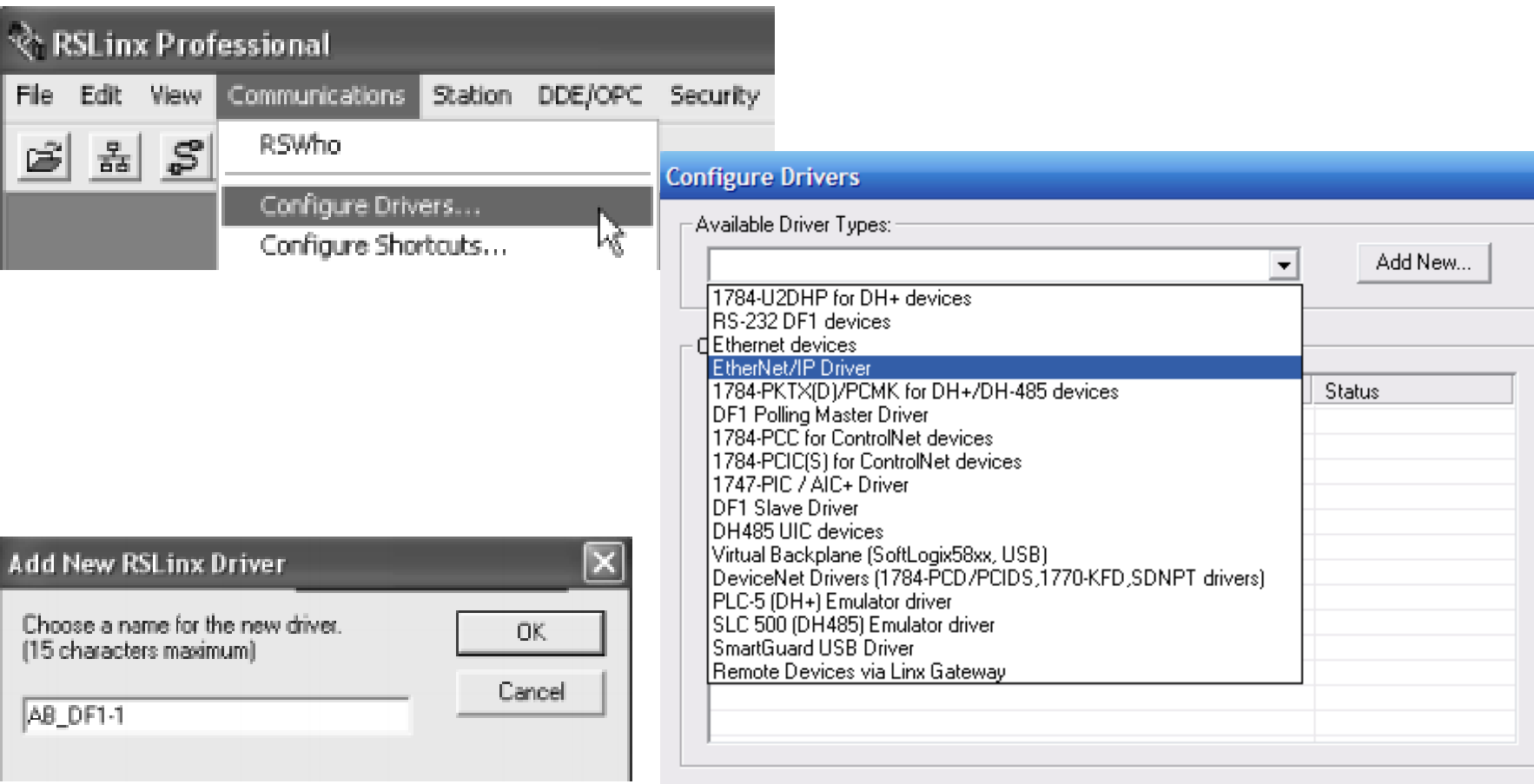
CONNECT PC TO CPU

Connect to the CPU via the Ethernet port



CONNECT PC TO CPU

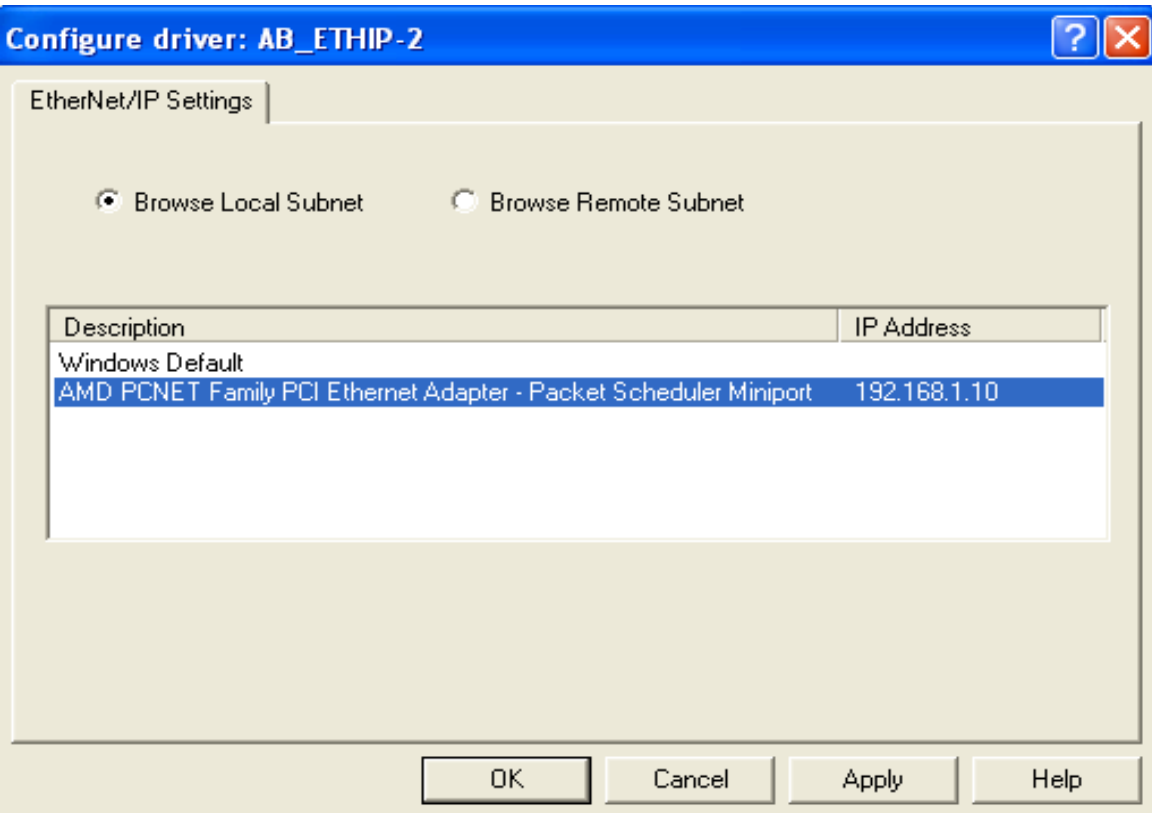
Configure the Ethernet driver via RSLinx



From communication tab in Rslinx, choose configure Driver, Ethernet/IP Driver, enter an appropriate name

CONNECT PC TO CPU

Configure the Ethernet driver via RSLinX



*Choose Network connection
and IP address*

CONNECT PC TO CPU

Select the Controller Path to download to the CPU: Open a project, choose Who Active then choose CPU to download via ethernet

The image displays two screenshots from the Siemens SIMATIC Manager software. The left screenshot shows a project tree with 'CompactLogix_IO_Example' selected. The right screenshot shows the 'Who Active' menu with 'Download' selected, and a network browser window showing 'AB_ETHIP-1, Ethernet' selected under 'Workstation, PC2014021221RGP'.

Participants download to ComactLogix to test hardware?

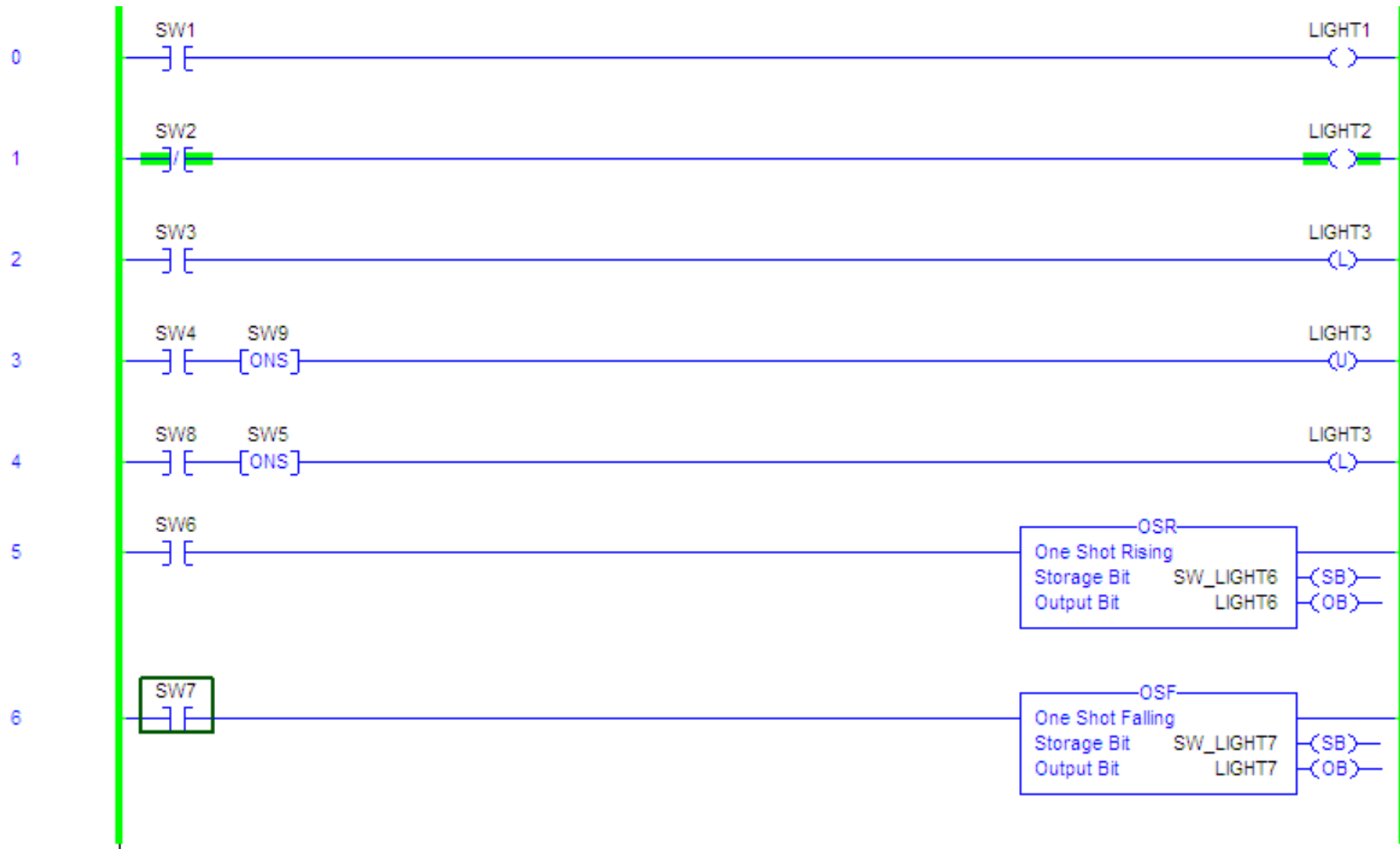
BASIC INSTRUCTION

Bit instructions

If You Want To	Use This Instruction	Available In These Languages
enable outputs when a bit is set	XIC	relay ladder structured text ⁽¹⁾
enable outputs when a bit is cleared	XIO	relay ladder structured text ⁽¹⁾
set a bit	OTE	relay ladder structured text ⁽¹⁾
set a bit (retentive)	OTL	relay ladder structured text ⁽¹⁾
clear bit (retentive)	OTU	relay ladder structured text ⁽¹⁾
enable outputs for one scan each time a rung goes true	ONS	relay ladder structured text ⁽¹⁾
set a bit for one scan each time a rung goes true	OSR	relay ladder
set a bit for one scan each time the rung goes false	OSF	relay ladder

BASIC INSTRUCTION

Bit instructions



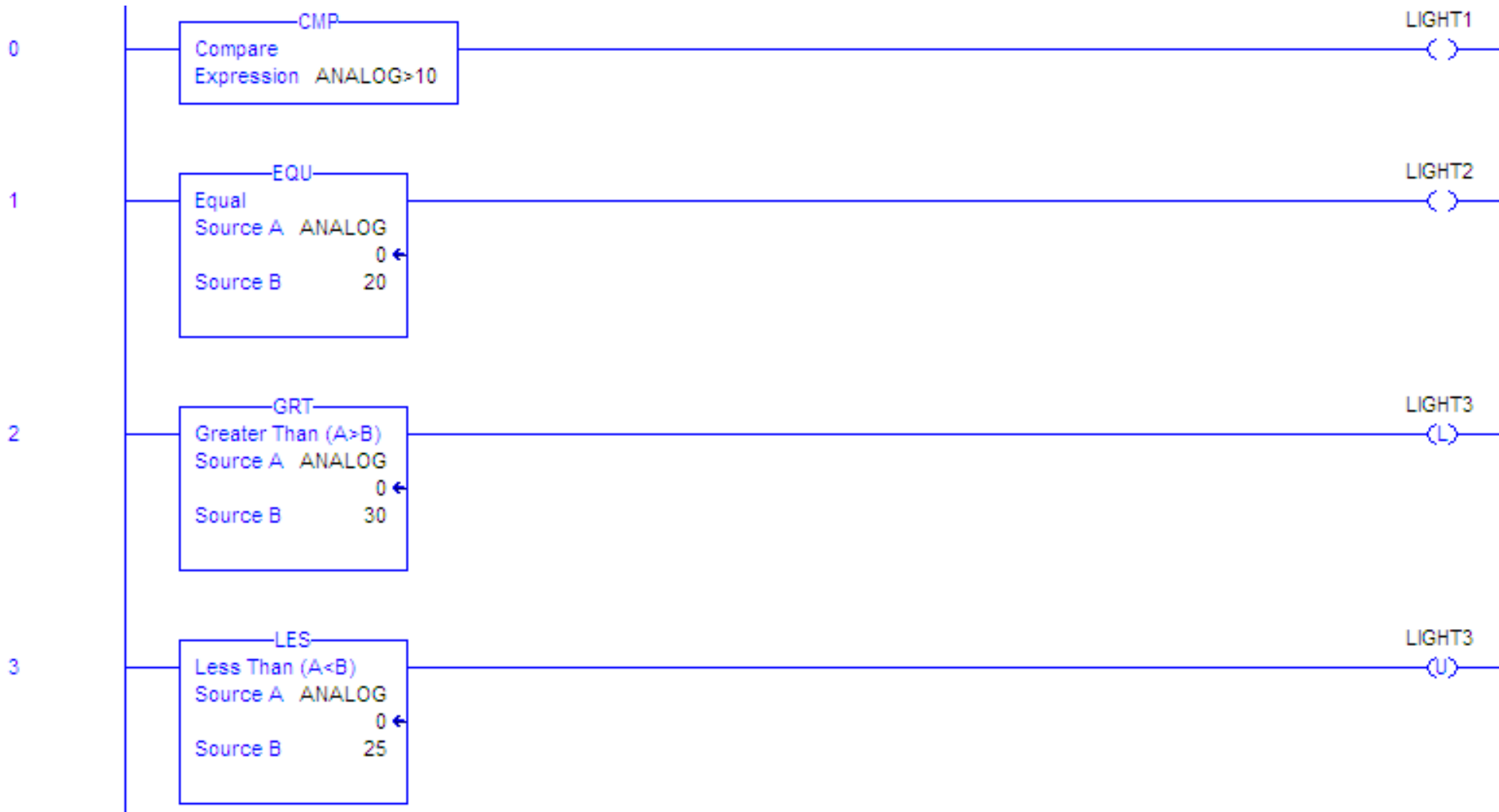
BASIC INSTRUCTION

Compare instructions

If You Want To	Use This Instruction	Available In These Languages
compare values based on an expression	CMP	relay ladder structured text ⁽¹⁾
test whether two values are equal	EQU	relay ladder structured text ⁽²⁾ function block
test whether one value is greater than or equal to a second value	GEQ	relay ladder structured text ⁽¹⁾ function block
test whether one value is greater than a second value	GRT	relay ladder structured text ⁽¹⁾ function block
test whether one value is less than or equal to a second value	LEQ	relay ladder structured text ⁽¹⁾ function block
test whether one value is less than a second value	LES	relay ladder structured text ⁽¹⁾ function block

BASIC INSTRUCTION

Compare instruction



BASIC INSTRUCTION

Math instructions

If You Want To	Use This Instruction	Available In These Languages
evaluate an expression	CPT	relay ladder structured text ⁽¹⁾
add two values	ADD	relay ladder structured text ⁽²⁾ function block
subtract two values	SUB	relay ladder structured text ⁽²⁾ function block
multiply two values	MUL	relay ladder structured text ⁽²⁾ function block
divide two values	DIV	relay ladder structured text ⁽²⁾ function block
determine the remainder after one value is divided by another	MOD	relay ladder structured text ⁽²⁾ function block

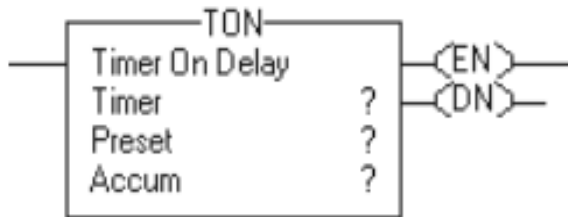
BASIC INSTRUCTION

Math instruction



BASIC INSTRUCTION

Timer



Operand	Type	Format	Description
Timer	TIMER	tag	timer structure
Preset	DINT	immediate	how long to delay (accumulate time)
Accum	DINT	immediate	total msec the timer has counted
			initial value is typically 0

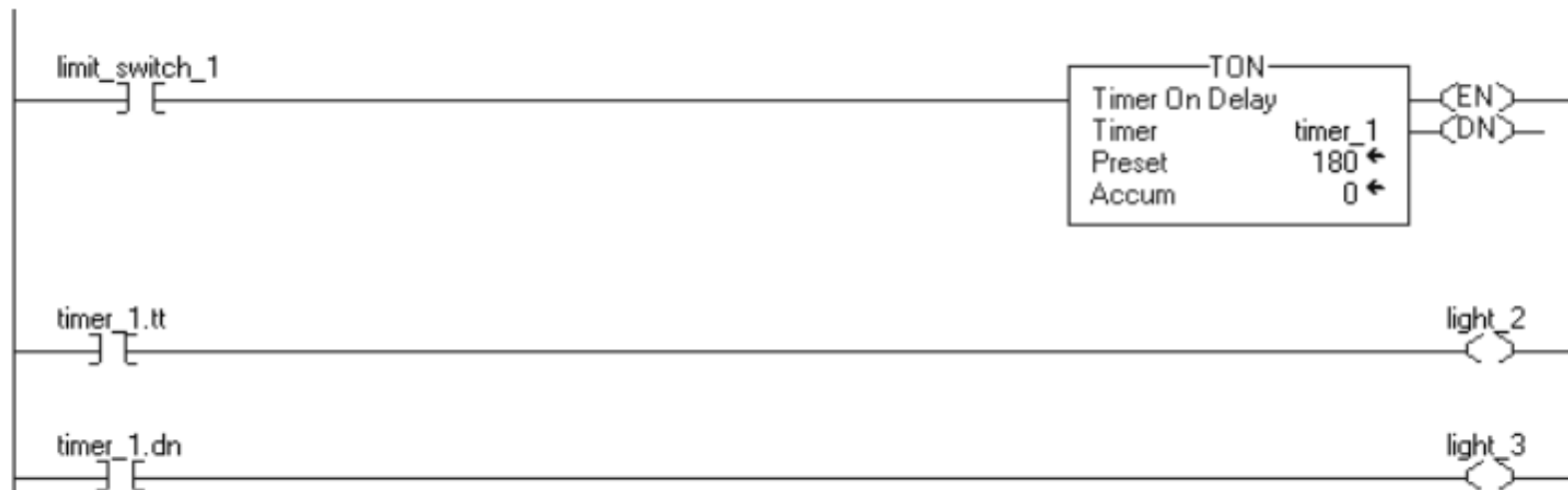
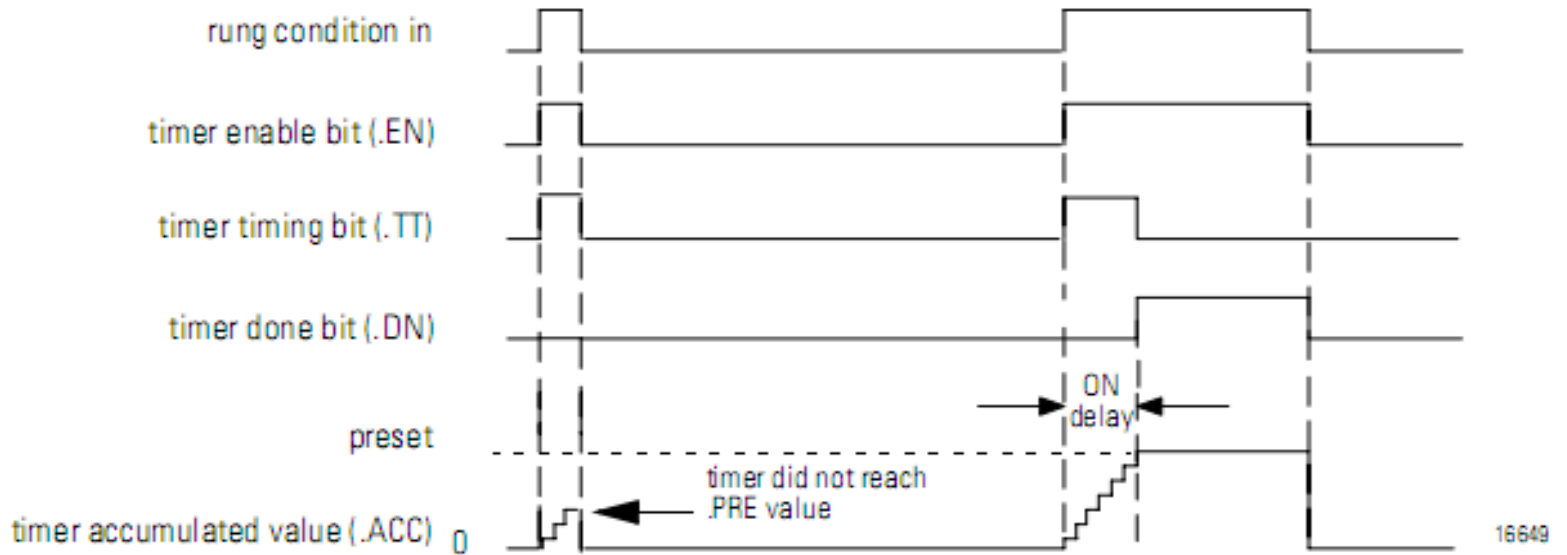
TIMER Structure

Mnemonic	Data Type	Description
.EN	BOOL	The enable bit indicates that the TON instruction is enabled.
.TT	BOOL	The timing bit indicates that a timing operation is in process
.DN	BOOL	The done bit is set when $.ACC \geq .PRE$.
.PRE	DINT	The preset value specifies the value (1 msec units) which the accumulated value must reach before the instruction sets the .DN bit.
.ACC	DINT	The accumulated value specifies the number of milliseconds that have elapsed since the TON instruction was enabled.

BASIC INSTRUCTION

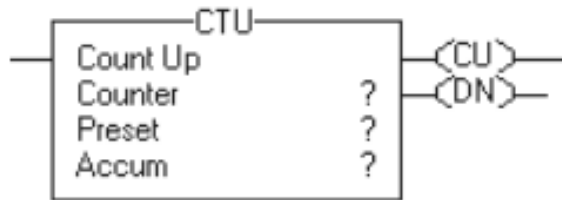
Timer

When the TON instruction is disabled, the .ACC value is cleared.



BASIC INSTRUCTION

Counter



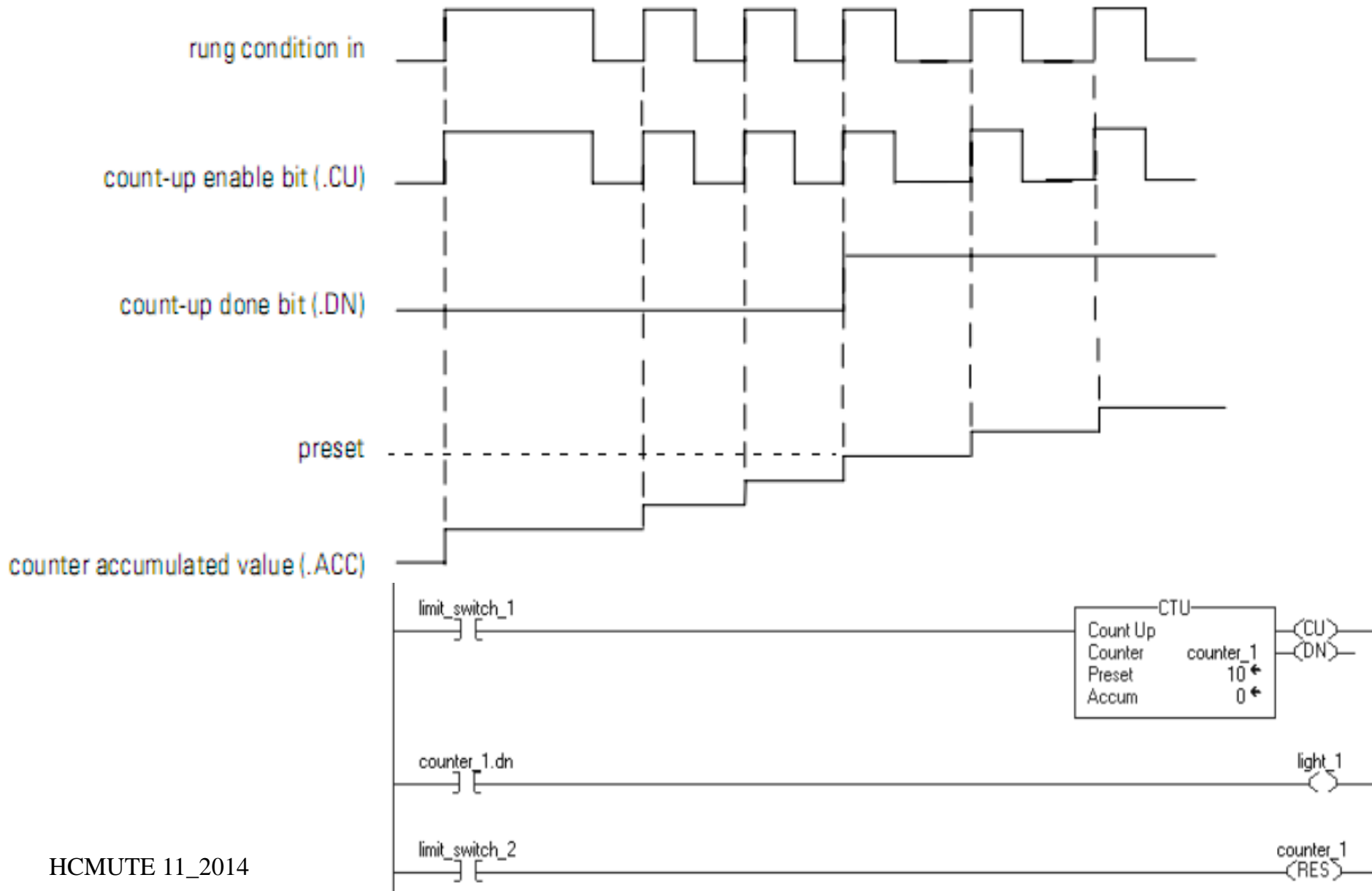
Operand	Type	Format	Description
Counter	COUNTER	tag	counter structure
Preset	DINT	immediate	how high to count
Accum	DINT	immediate	number of times the counter has counted initial value is typically 0

COUNTER Structure

Mnemonic	Data Type	Description
.CU	BOOL	The count up enable bit indicates that the CTU instruction is enabled.
.DN	BOOL	The done bit indicates that $.ACC \geq .PRE$.
.OV	BOOL	The overflow bit indicates that the counter exceeded the upper limit of 2,147,483,647. The counter then rolls over to -2,147,483,648 and begins counting up again.
.UN	BOOL	The underflow bit indicates that the counter exceeded the lower limit of -2,147,483,648. The counter then rolls over to 2,147,483,647 and begins counting down again.
.PRE	DINT	The preset value specifies the value which the accumulated value must reach before the instruction sets the .DN bit.
.ACC	DINT	The accumulated value specifies the number of transitions the instruction has counted.

BASIC INSTRUCTION

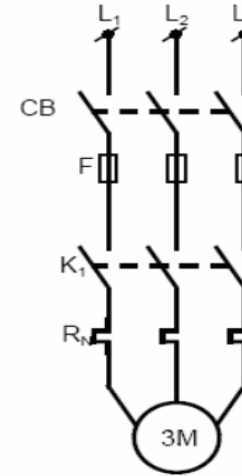
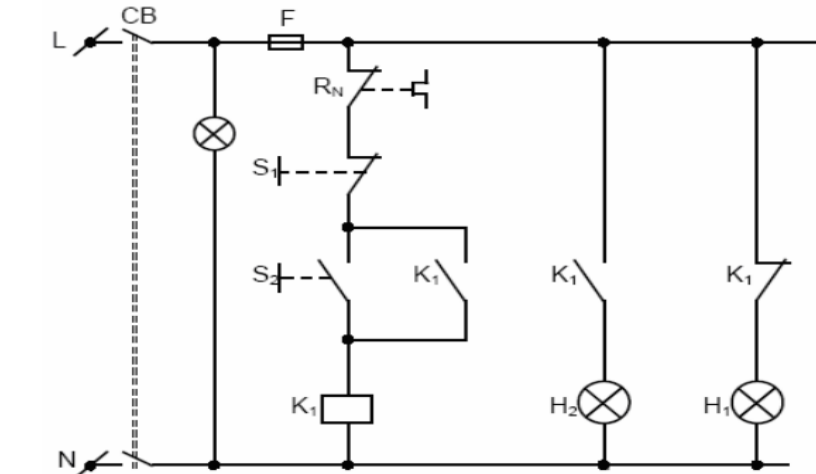
Counter



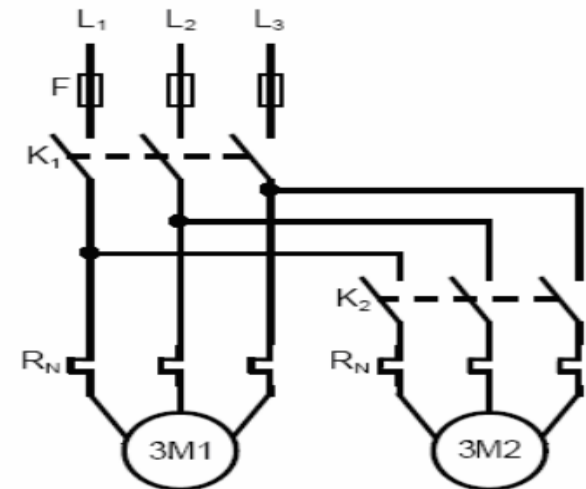
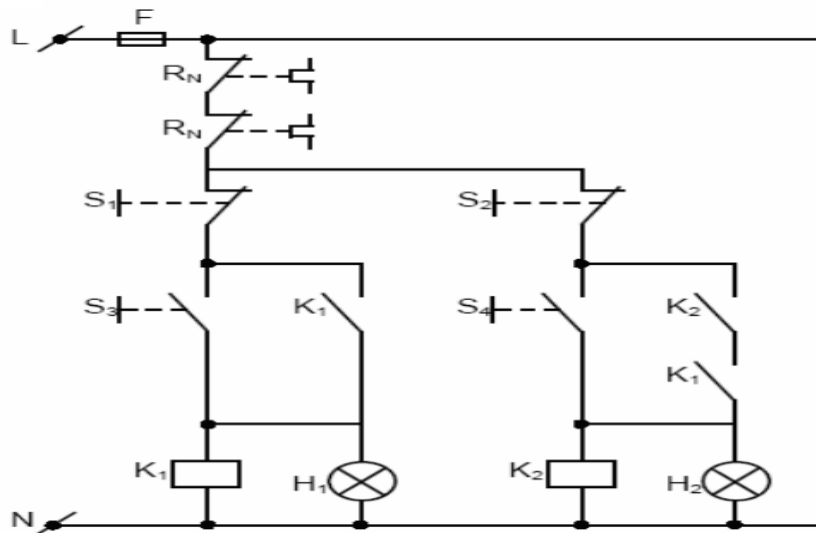
EXAMPLE OF INSTRUCTIONS

Using LAD, FBD, ST, SFC to program for relay control circuits from Ex11 to Ex13

Ex11

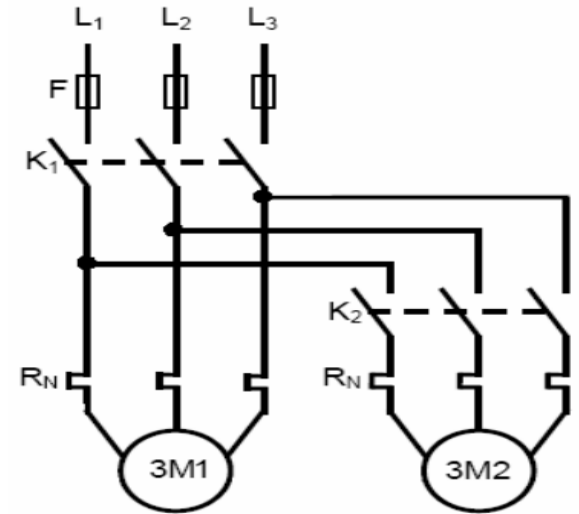
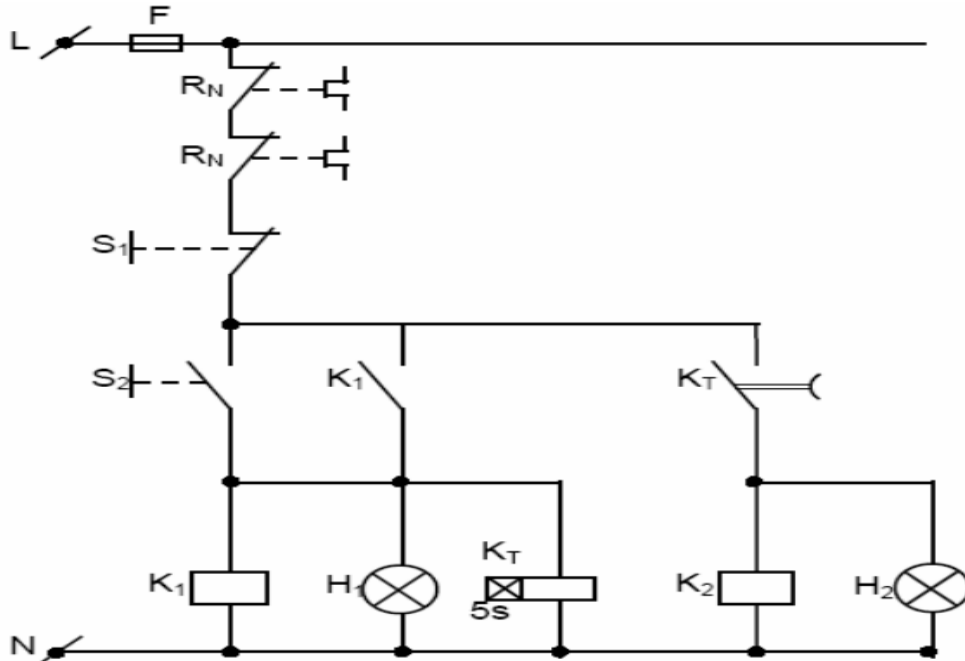


Ex12

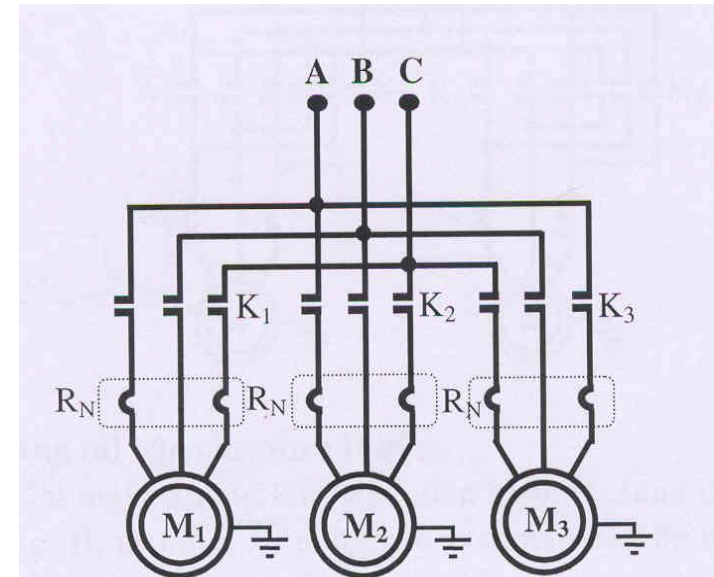
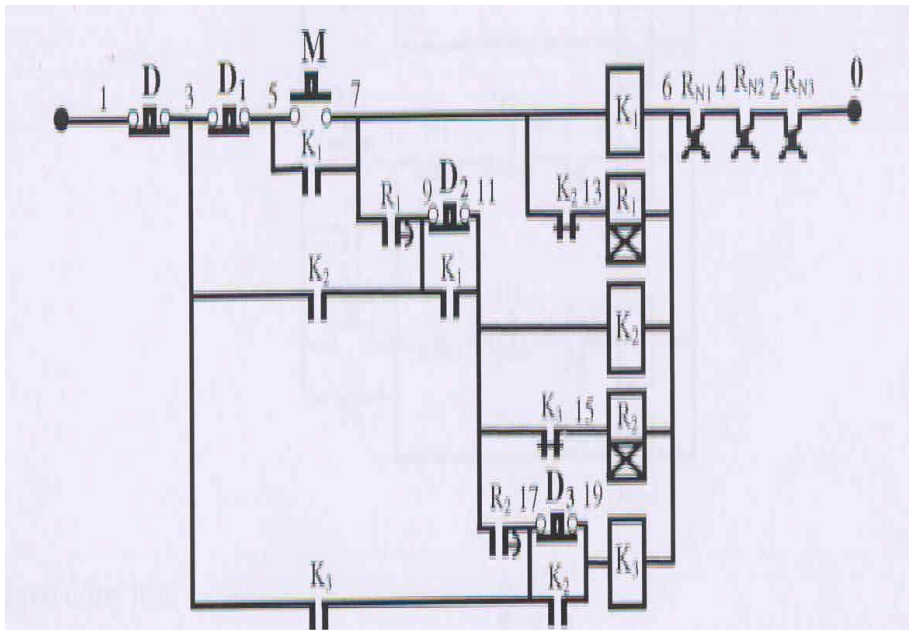


EXAMPLE OF INSTRUCTIONS

Ex13:

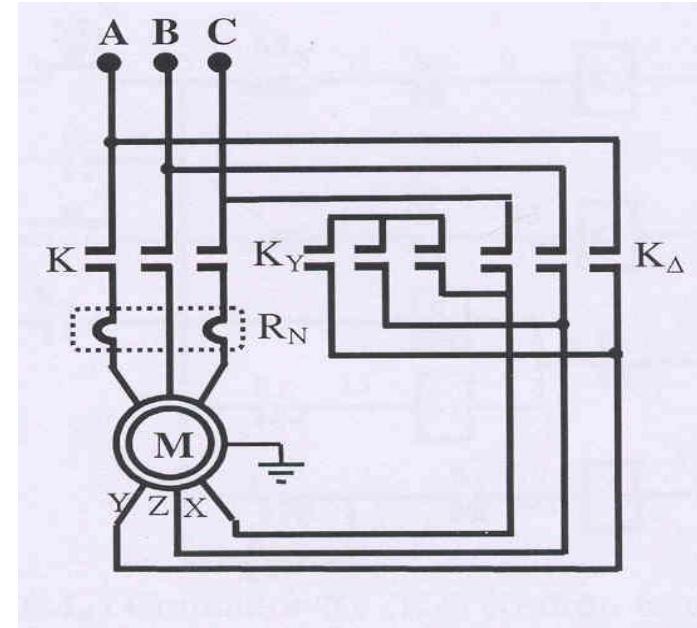
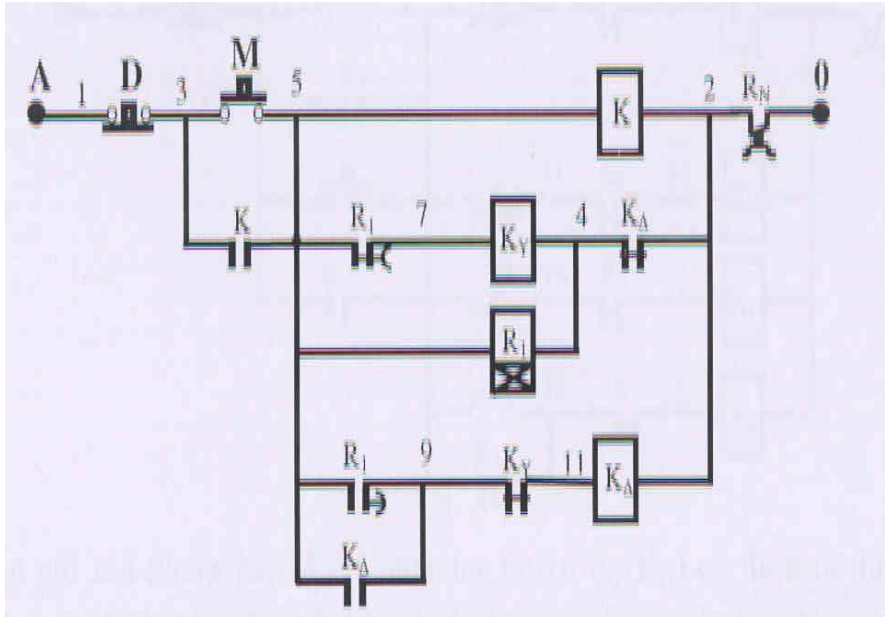


Ex14:



EXAMPLES OF INSTRUCTION

Ex15:



MSG, GSV, SSV INSTRUCTIONS

Use **GSV** instruction to read and store Realtime in plc
Depend on your applications, which data in array is used

The screenshot displays the RSLogix 5000 software interface. The title bar reads "RSLogix 5000 - ENHANCE_INSTRUCTION [1756-L61 20.3]* - [MainProgram - MainRoutine]". The menu bar includes File, Edit, View, Search, Logic, Communications, Tools, Window, and Help. The toolbar contains various icons for file operations and logic editing. The status bar shows "Run Mode" with indicators for Controller OK, Battery OK, and I/O OK. The path is set to "AB_ETHIP-1\192.168.1.72\Backplane\0". The instruction palette shows "MSG", "GSV", "SSV", and "IOT". The main workspace shows a ladder logic program with a blue coil labeled "0" and an "MSG" instruction. A tooltip for the "MSG" instruction is visible, showing the following details:

Property	Value
Class Name	WallClockTime
Instance Name	
Attribute Name	DateTime
Dest	READ_REALTIME[0]

The Controller Organizer on the left shows the project structure, including "Controller ENHANCE_INSTRUCTION", "Tasks", "MainTask", "MainProgram", "Program Tags", "MainRoutine", "Data Types", "Strings", "Add-On-Defined", "Predefined", "Module-Defined", "Trends", "I/O Configuration", and "1756 Backplane, 1756-A10".

If DateTime data is wrong, use SSV to set DateTime to PLC

MSG, GSV, SSV INSTRUCTIONS

Choose Monitor Tags to view DateTime data of the controller

The screenshot shows the 'Controller Organizer' software interface. On the left is a tree view of the controller structure, and on the right is a table of monitor tags.

Controller Organizer Tree View:

- Controller ENHANCE_INSTRUCTION
 - Controller Tags
 - Controller Fault Handler
 - Power-Up Handler
- Tasks
 - MainTask
 - MainProgram
 - Program Tags
 - MainRoutine
 - Unscheduled Programs / Phases
- Motion Groups
 - Ungrouped Axes
- Add-On Instructions
- Data Types
 - User-Defined
 - Strings
 - Add-On-Defined
 - Predefined
 - Module-Defined
- Trends
- I/O Configuration
 - 1756 Backplane, 1756-A 10
 - [0] 1756-L61 ENHANCE_INST
 - [4] 1756-OB 16D DC_OUTPUT

Monitor Tags Table:

Name	Value	Force Mask	Style	Data Type
+ Local:4:C	{...}	{...}		AB:1756_DO_DC...
+ Local:4:I	{...}	{...}		AB:1756_DO_DC...
- Local:4:O	{...}	{...}		AB:1756_DO:O:0
+ Local:4:O.Data	0		Decimal	DINT
- READ_REALTIME	{...}	{...}	Decimal	DINT[8]
+ READ_REALTIME[0]	2014		Decimal	DINT
+ READ_REALTIME[1]	3		Decimal	DINT
+ READ_REALTIME[2]	1		Decimal	DINT
+ READ_REALTIME[3]	16		Decimal	DINT
+ READ_REALTIME[4]	29		Decimal	DINT
+ READ_REALTIME[5]	59		Decimal	DINT
+ READ_REALTIME[6]	547759		Decimal	DINT
+ READ_REALTIME[7]	0		Decimal	DINT

MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG)

Read or write data to or from the controller or a block of data to or from another module on another network.

Name	Alias For	Base Tag	Data Type
R_W_DATA			MESSAGE
+ R_W_DATA.Flags			INT
- R_W_DATA.EW			BOOL
- R_W_DATA.ER			BOOL
- R_W_DATA.DN			BOOL
- R_W_DATA.ST			BOOL
- R_W_DATA.EN			BOOL
- R_W_DATA.TO			BOOL
- R_W_DATA.EN_CC			BOOL
+ R_W_DATA.ERR			INT
+ R_W_DATA.EXERR			DINT
+ R_W_DATA.ERR_SRC			SINT
+ R_W_DATA.DN_LEN			INT
+ R_W_DATA.REQ_LEN			INT
+ R_W_DATA.DestinationLink			INT
+ R_W_DATA.DestinationNode			INT
+ R_W_DATA.SourceLink			INT
+ R_W_DATA.Class			INT
+ R_W_DATA.Attribute			INT
+ R_W_DATA.Instance			DINT
+ R_W_DATA.LocalIndex			DINT
+ R_W_DATA.Channel			SINT

Message Configuration - R_W_DATA

Configuration Communication Tag

Message Type: CIP Generic

- Block Transfer Read
- Block Transfer Write
- CIP Data Table Read
- CIP Data Table Write
- CIP Generic
- Module Reconfigure
- PLC2 Unprotected Read
- PLC2 Unprotected Write
- PLC3 Typed Read
- PLC3 Typed Write
- PLC3 Word Range Read
- PLC3 Word Range Write
- PLC5 Typed Read
- PLC5 Typed Write
- PLC5 Word Range Read
- PLC5 Word Range Write
- SERCOS IDN Read
- SERCOS IDN Write
- SLC Typed Read
- SLC Typed Write

Service Type: Custom

Service Code: 0 (Hex)

Instance: 0

Done Length: 0

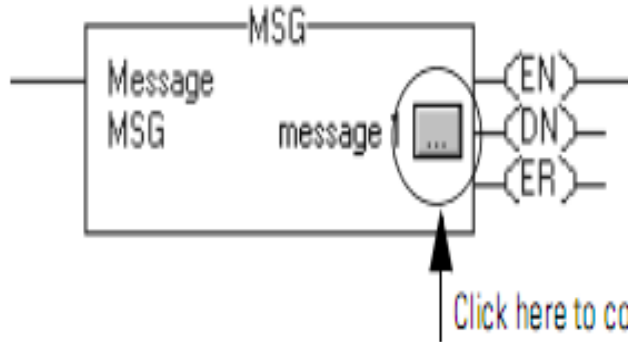
Timed Out

OK Cancel Apply Help

MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG)

- Message configuration



Message Configuration - Message_1

Configuration* | Communication | Tag

Message Type: CIP Data Table Read

Source Element:

Number Of Elements:

Destination Element:

New Tag...

If The Target Device Is a

Logix5000 controller

I/O module that you configure using
RSLogix 5000 software

Select One Of These Message Types

CIP Data Table Read

CIP Data Table Write

Module Reconfigure

CIP Generic

ENHANCE INSTRUCTIONS

Message Control (MSG): Message configuration

Message Configuration - Message_1

Configuration* | Communication | Tag

Message Type: CIP Data Table Read

Source Element:

Number Of Elements: 1

Destination Element:

New Tag...

For This Property

Specify

Source Element

- If you select a read message type, the Source Element is the address of the data you want to read in the target device. Use the addressing syntax of the target device.
- If you select a write message type, the Source Tag is the first element of the tag that you want to send to the target device.

Number of Elements

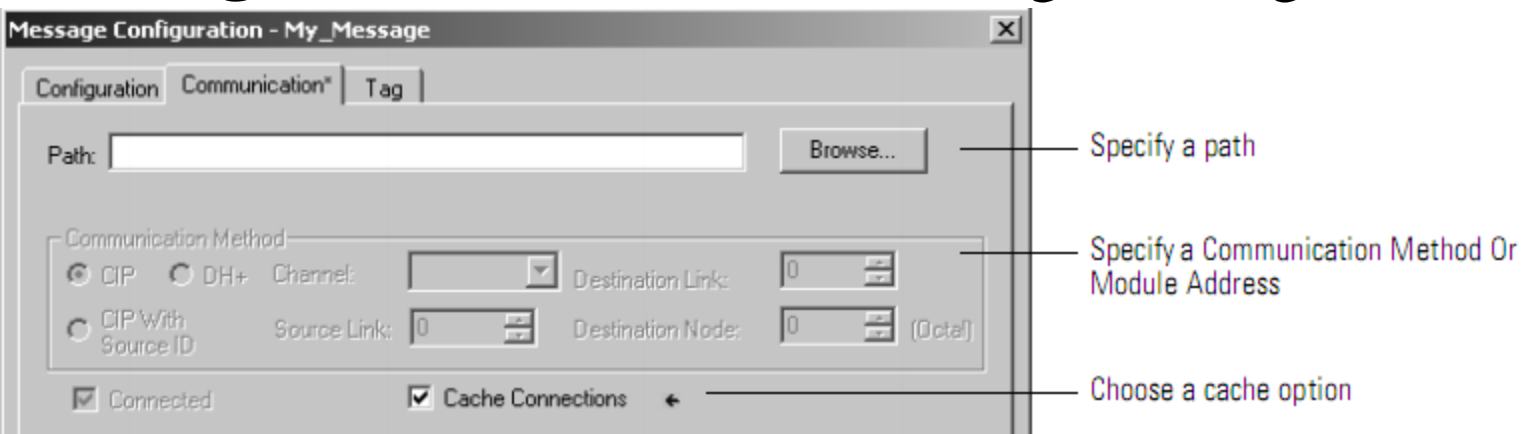
The number of elements you read/write depends on the type of data you are using. An element refers to one "chunk" of related data.

Destination Element

- If you select a read message type, the Destination Element is the first element of the tag in the Logix5000 controller where you want to store the data you read from the target device.
- If you select a write message type, the Destination Element is the address of the location in the target device where you want to write the data.

MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG): Message configuration



If

Then

The I/O configuration of the controller has the module that gets the message.

Use the *Browse* button to select the module.

The I/O configuration of the controller has only the local communication module.

1. Use the *Browse* button to select the local communication module.
2. Type the rest of the path.

The I/O configuration of the controller doesn't have any of the modules that you need for the message.

Type the path.

MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG): Message configuration

Example

The I/O configuration of the controller has the module that gets the message.

Click the Browse button and select the module.



Path: Peer_Controller
Peer_Controller

Browse...

The I/O configuration of the controller has only the local communication module.

Go to the local communication module.

Go out the EtherNet/IP port....

to the address of 10.10.10.10.

Go across the backplane...

to the module in slot 0.



Path: LocalENB, 2, 10.10.10.10, 1, 0
LocalENB, 2, 10.10.10.10, 1, 0

Browse...

MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG) Example

Send data from Master_CPU (Slot 0) to Peer CPU(Slot 5) or vice versa

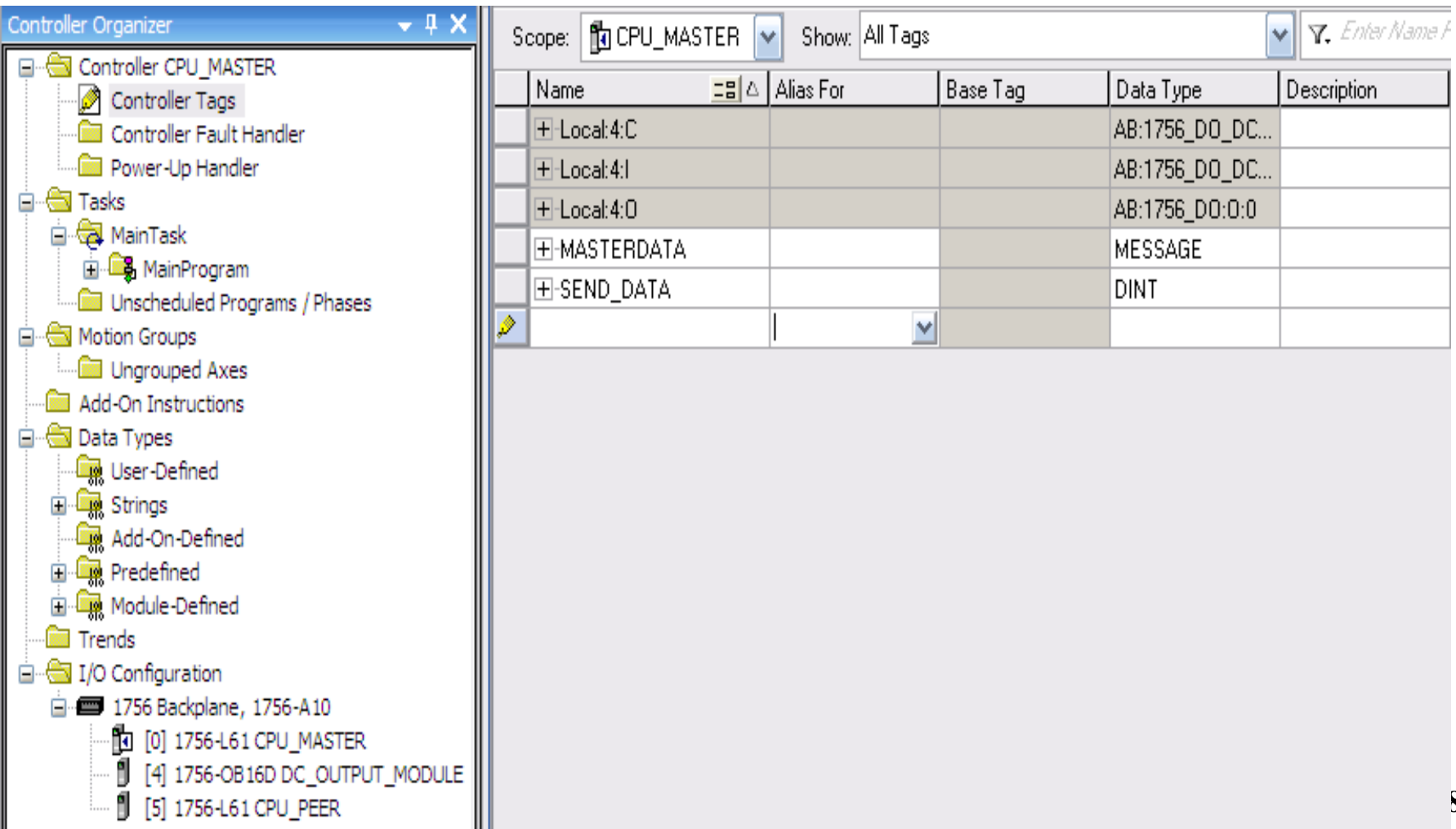
- Create a project with two CPUs and a Send_Data tag in controller tag
- Create another project with two CPUs and Read_Data tag in controller tag
- Use MSG instruction to send or read data from Master_CPU to PEER_CPU or vice versa

All tags are created in controller tag

MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG) Example

➤ Create a project with two CPUs and download to CPU_Master



The screenshot displays the 'Controller Organizer' software interface. On the left, a tree view shows the project structure for 'Controller CPU_MASTER', including folders for 'Controller Tags', 'Controller Fault Handler', 'Power-Up Handler', 'Tasks', 'Motion Groups', 'Add-On Instructions', 'Data Types', 'Trends', and 'I/O Configuration'. The 'Data Types' folder is expanded, showing sub-folders for 'User-Defined', 'Strings', 'Add-On-Defined', 'Predefined', and 'Module-Defined'. The 'I/O Configuration' folder is also expanded, showing three modules: '[0] 1756-L61 CPU_MASTER', '[4] 1756-OB16D DC_OUTPUT_MODULE', and '[5] 1756-L61 CPU_PEER'.

On the right, the 'Scope' is set to 'CPU_MASTER' and 'Show' is set to 'All Tags'. Below this, a table lists the tags:

Name	Alias For	Base Tag	Data Type	Description
+ Local:4:C			AB:1756_DO_DC...	
+ Local:4:I			AB:1756_DO_DC...	
+ Local:4:O			AB:1756_DO:O:0	
+ MASTERDATA			MESSAGE	
+ SEND_DATA			DINT	

MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG) Example

➤ Create an another project with two CPUs and download to CPU_Peer

The screenshot displays the SIMATIC Manager interface. On the left, the 'Controller Organizer' shows a project structure for 'CPU_MASTER'. The 'Controller Tags' folder is expanded, showing a table of tags. On the right, the 'Controller Tags - CPU_MASTER(controller)' window shows a detailed view of the tags, including their names, aliases, base tags, data types, and descriptions.

Name	Alias For	Base Tag	Data Type	Description
+ Local:4:C			AB:1756_DO_DC...	
+ Local:4:I			AB:1756_DO_DC...	
+ Local:4:O			AB:1756_DO:0:0	
+ READ_DATA			DINT	
+ PEERDATA			MESSAGE	

MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG) Example

➤ Use MSG instruction to write or read Data from Master to Peer or vice versa

The image shows a ladder logic diagram with a 'MSG' instruction block. Below it is a 'Message Configuration - MASTERDATA' dialog box. The dialog box has three tabs: 'Configuration*', 'Communication', and 'Tag'. The 'Configuration*' tab is active, showing the following settings:

- Message Type: CIP Data Table Write
- Source Element: SEND_DATA
- Number Of Elements: 1
- Destination Element: READ_DATA

At the bottom of the dialog box, there are several radio buttons: 'Enable', 'Enable Waiting', 'Start', and 'Done'. There is also a 'Done Length: 0' field, an 'Error Code:' field, an 'Extended Error Code:' field, and a 'Timed Out' checkbox. At the very bottom are 'OK', 'Cancel', 'Apply', and 'Help' buttons.

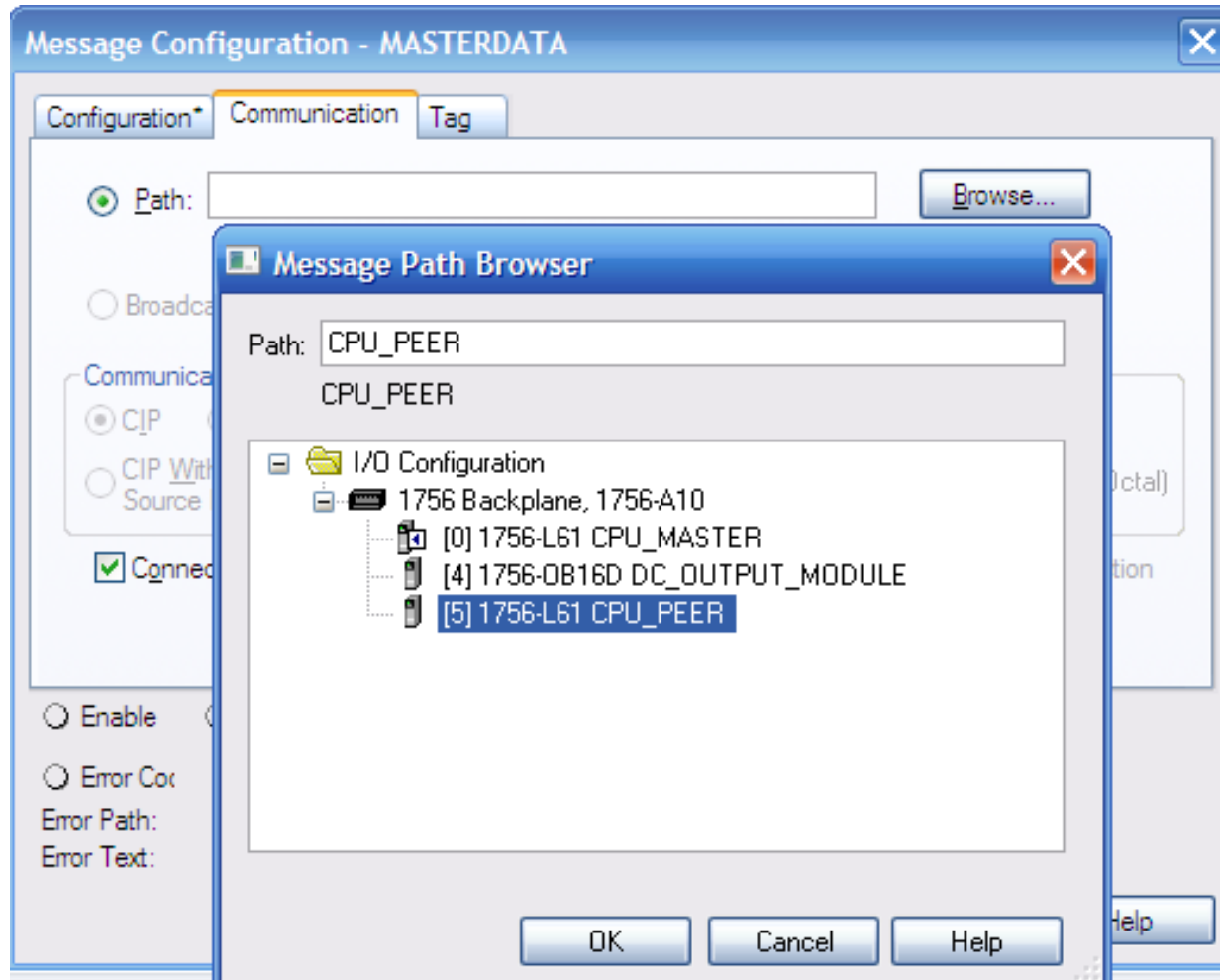
Three arrows point from text labels to the dialog box:

- An arrow points to the 'Message Type' dropdown, labeled 'Configure to write data from Master to Peer'.
- An arrow points to the 'Source Element' field, labeled 'Tag in master'.
- An arrow points to the 'Destination Element' field, labeled 'Tag in Peer'.

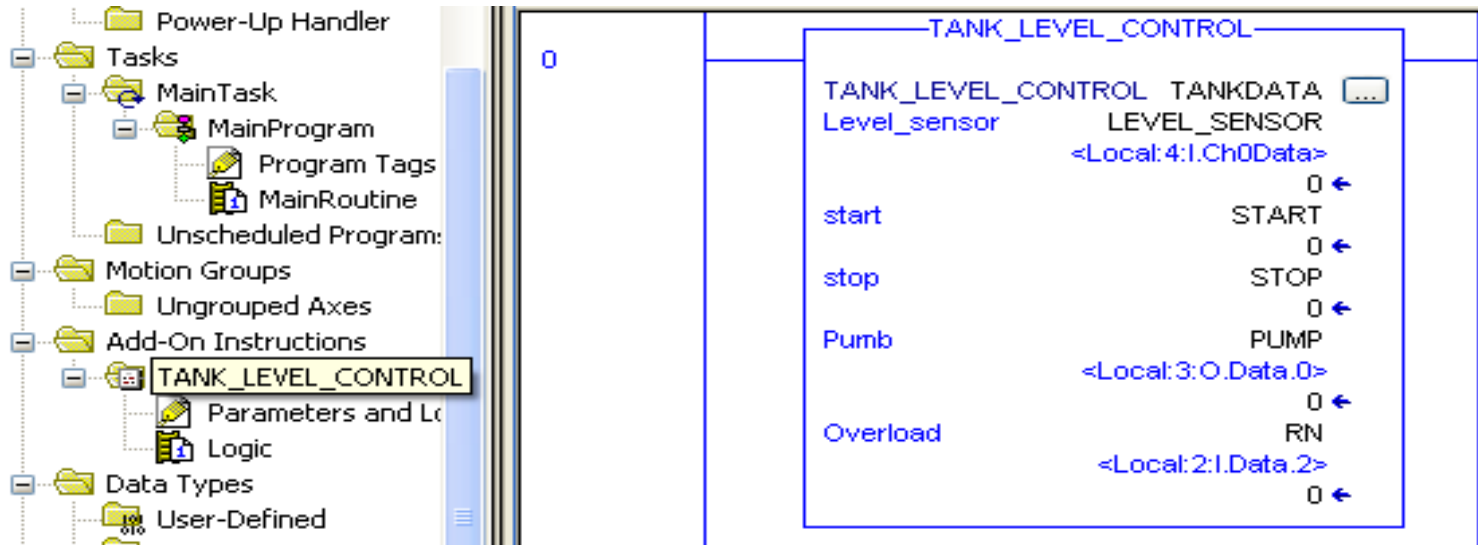
MSG, GSV, SSV INSTRUCTIONS

Message Control (MSG) Example

➤ Select path to transfer data



ADDON INSTRUCTION

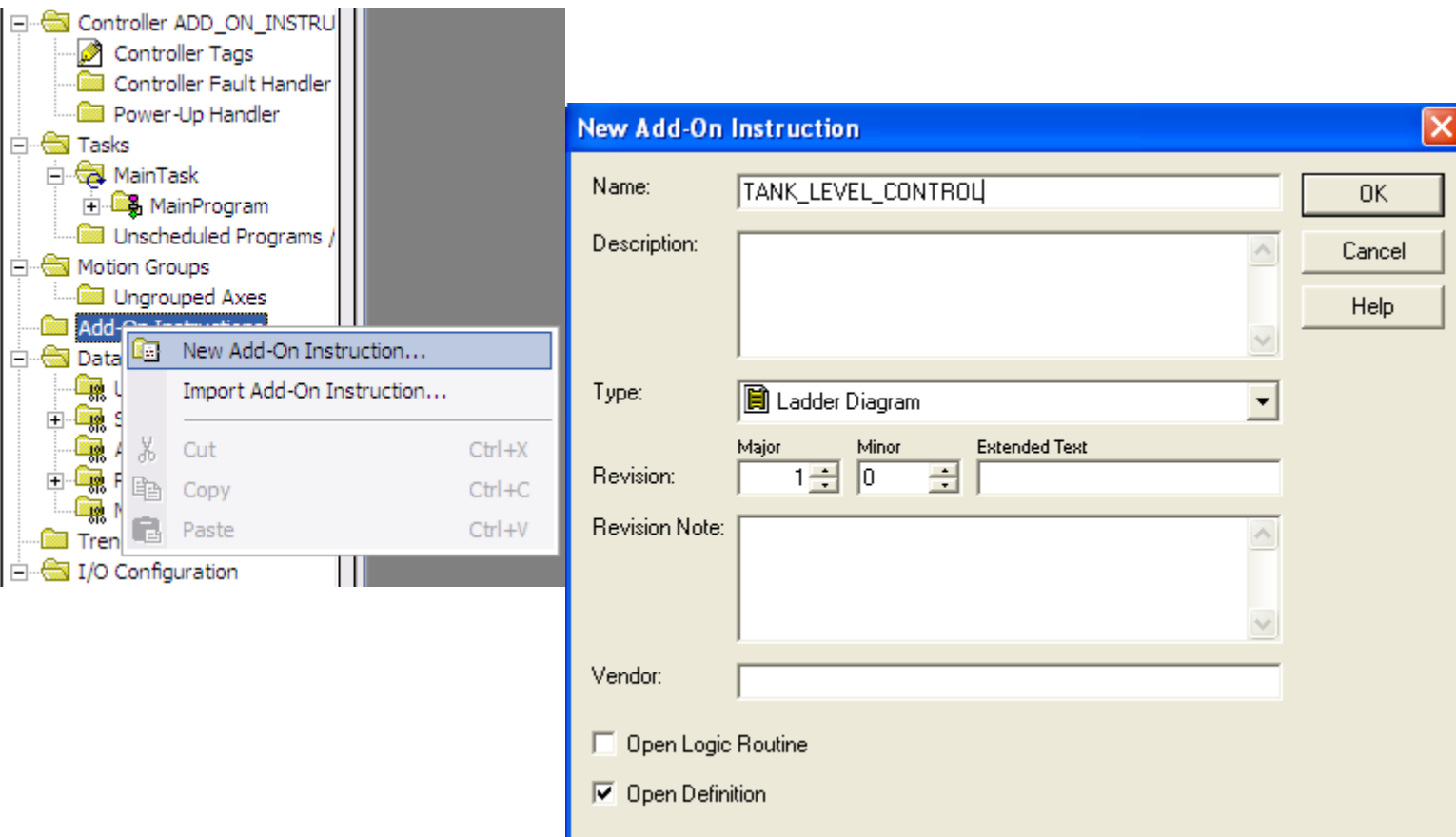


Add-on Instruction introduction

- Custom Instruction
- Reuse code
- Provide an easier to understand interface
- Export and Import an Add-on Instruction

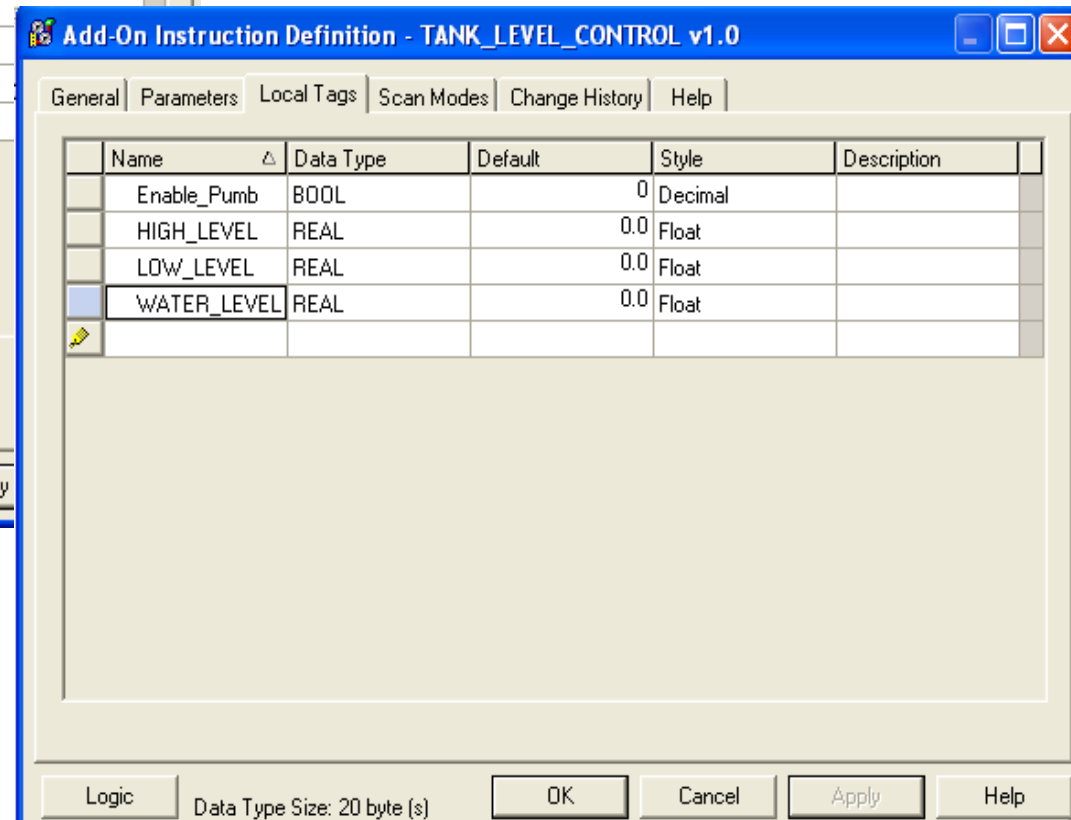
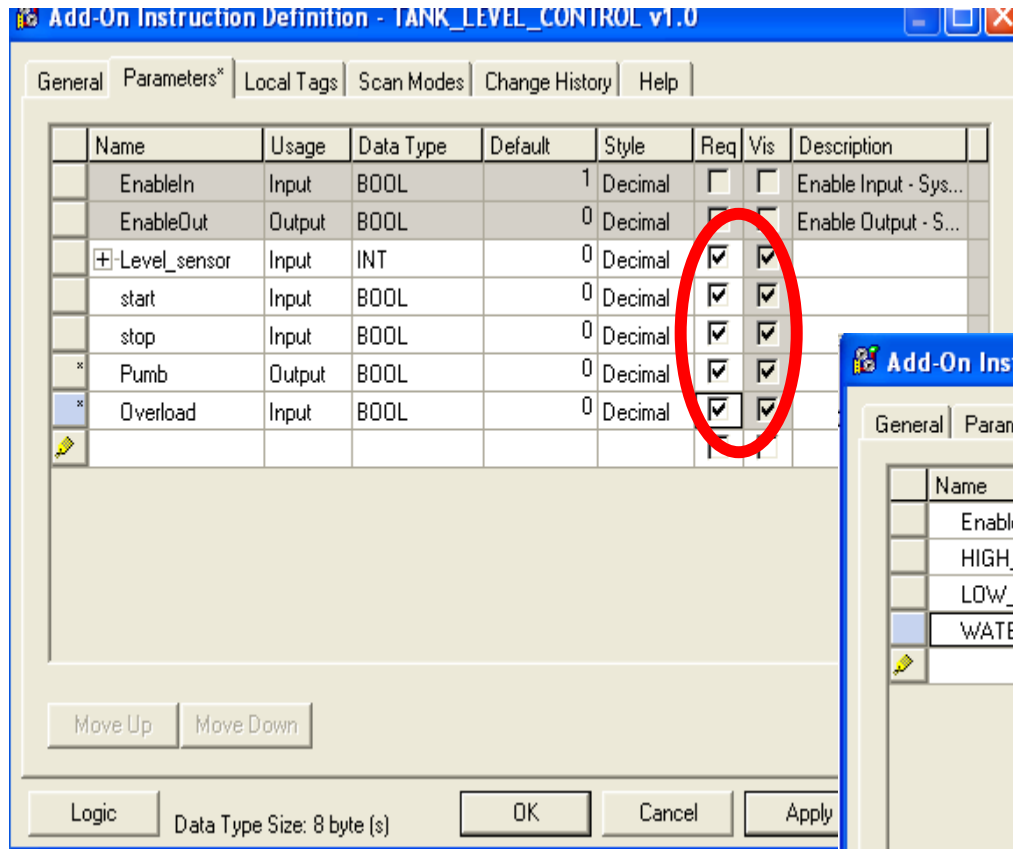
ADDON INSTRUCTION

Creating Add-on Instruction



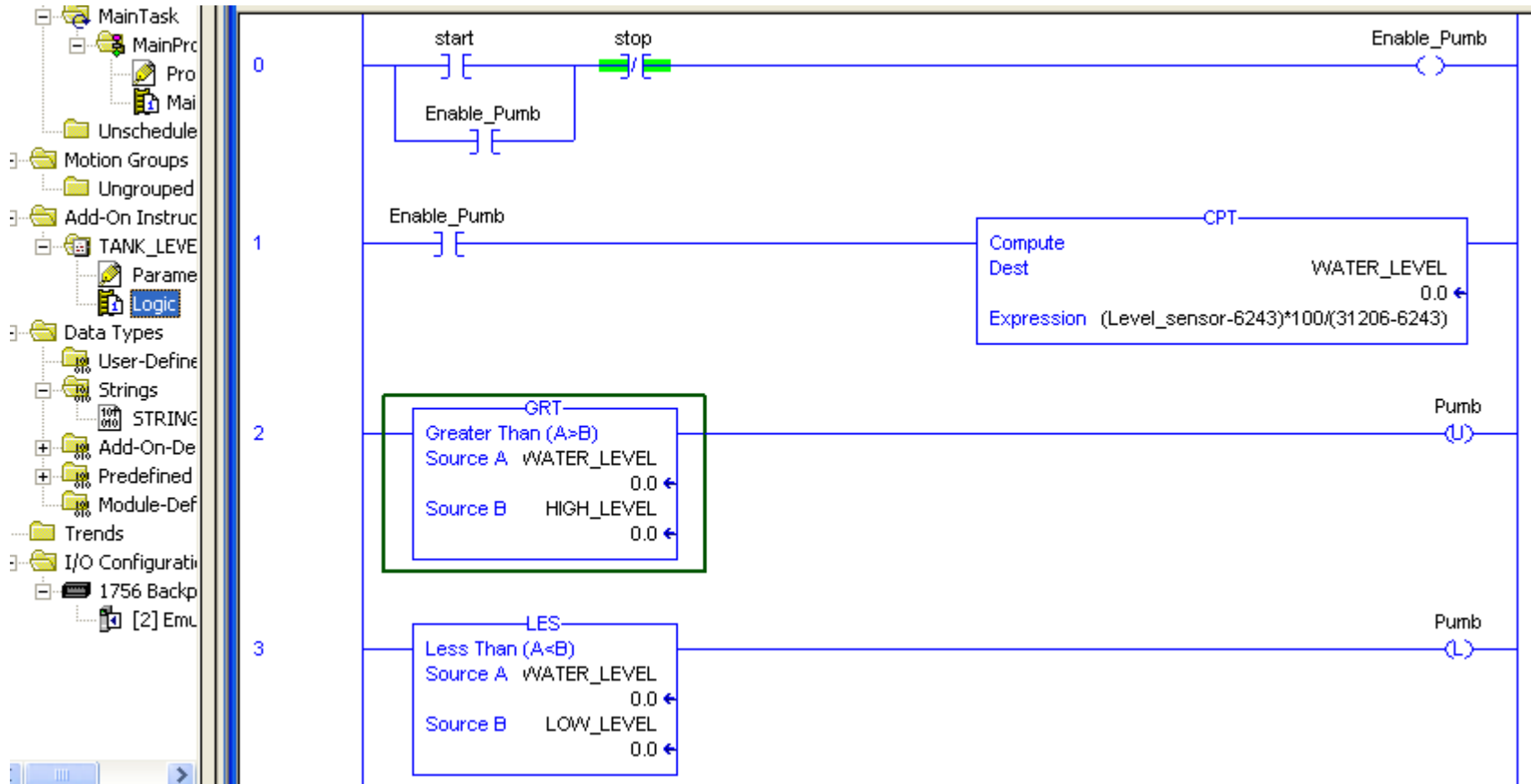
ADDON INSTRUCTION

Creating parameters and Local Tags



ADDON INSTRUCTION

Creating logic for the Add-on Instruction



ADDON INSTRUCTION

Creating I/O Tags and Adding the Add_on instruction to project.

The screenshot displays the SIMATIC Manager interface. The top window shows the 'Controller Organizer' for 'TANK_CONTRC' with a table of tags. The bottom window shows the 'Add-on Instruction' editor for 'TANK_LEVEL_CONTROL'.

Name	Alias For	Base Tag	Data Type
+ Local:2:I			AB:1769_DI32:I:0
+ Local:3:C			AB:1769_DO32:C:0
+ Local:3:I			AB:1769_DO32:I:0
+ Local:3:O			AB:1769_DO32:O:0
+ Local:4:C			AB:1769_IF4:C:0
+ Local:4:I			AB:1769_IF4:I:0
RN	Local:2:I.Data.2	Local:2:I.Data.2	BOOL
START	Local:2:I.Data.0	Local:2:I.Data.0	BOOL
STOP	Local:2:I.Data.1	Local:2:I.Data.1	BOOL
PUMP	Local:3:O.Data.0	Local:3:O.Data.0	BOOL
+ LEVEL_SENSOR	Local:4:I.Ch0Data	Local:4:I.Ch0Data	INT

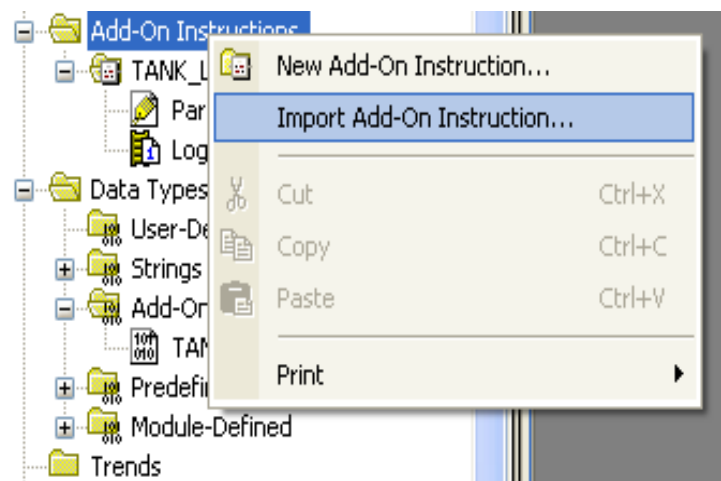
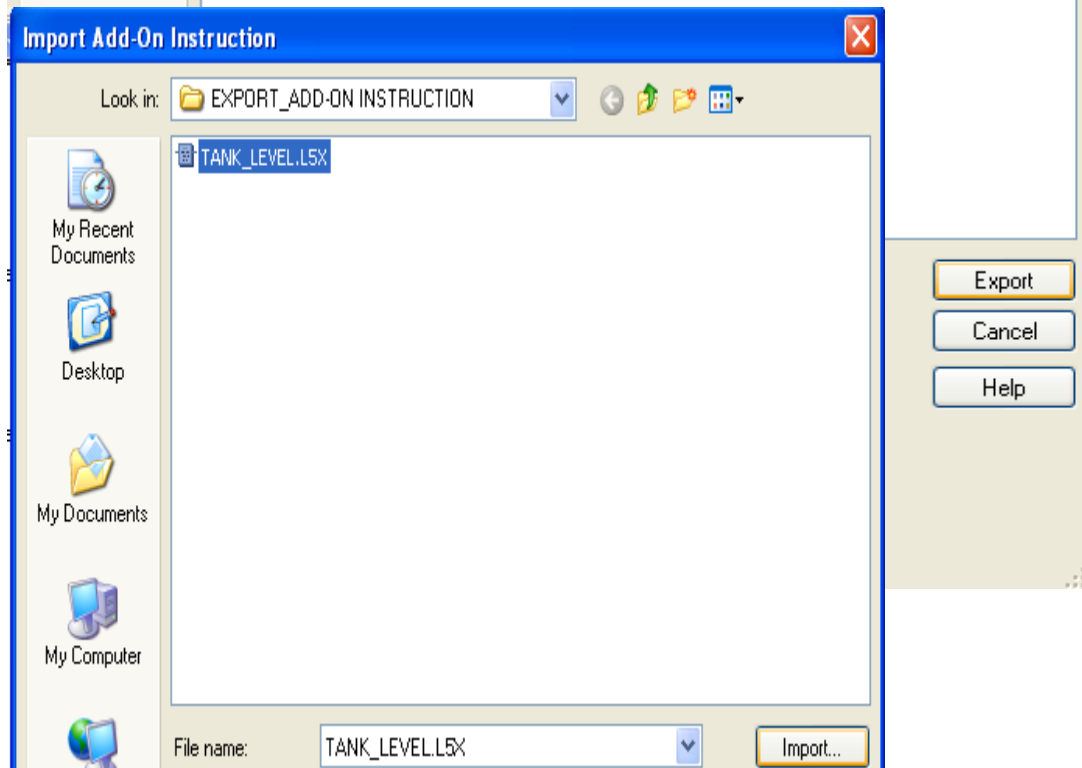
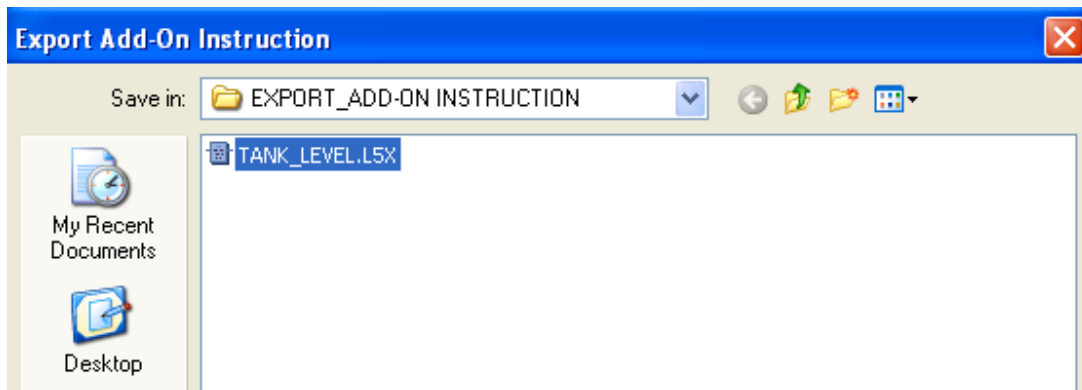
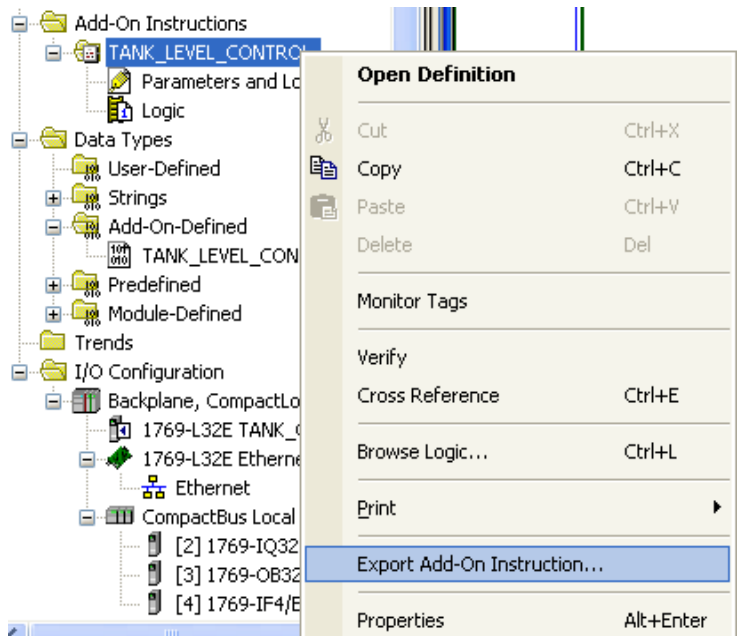
The Add-on Instruction editor for 'TANK_LEVEL_CONTROL' shows the following configuration:

```
TANK_LEVEL_CONTROL TANKDATA ...
Level_sensor      LEVEL_SENSOR
                  <Local:4:I.Ch0Data>
start              0 ←
stop              STOP
                  0 ←
Pumb              PUMP
                  <Local:3:O.Data.0>
Overload          RN
                  <Local:2:I.Data.2>
```

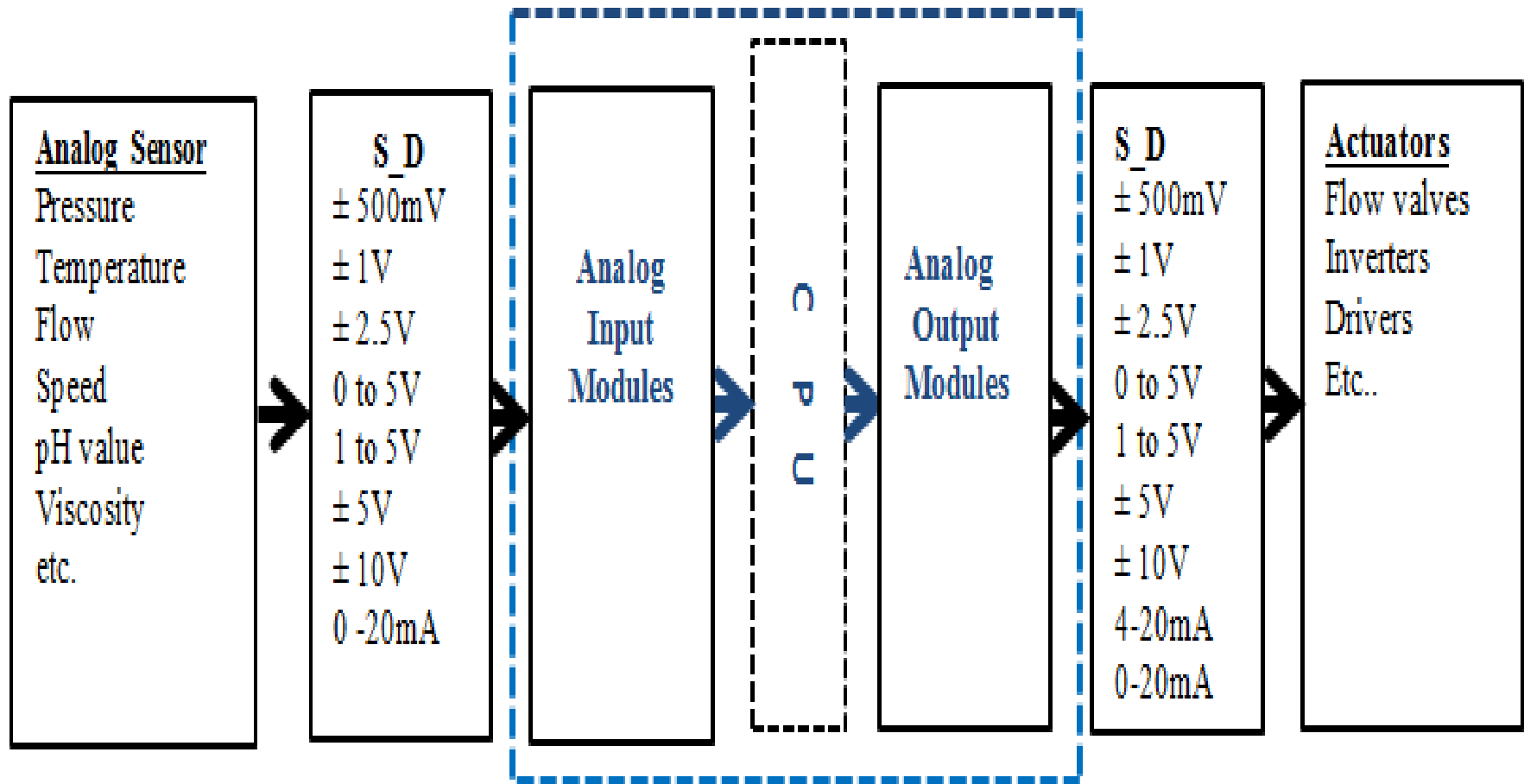
Participants program to control Tank Level using Add-on Instruction?

ADDON INSTRUCTION

Export and Import the Add-on Instruction



ANALOG MODULES



ANALOG MODULES

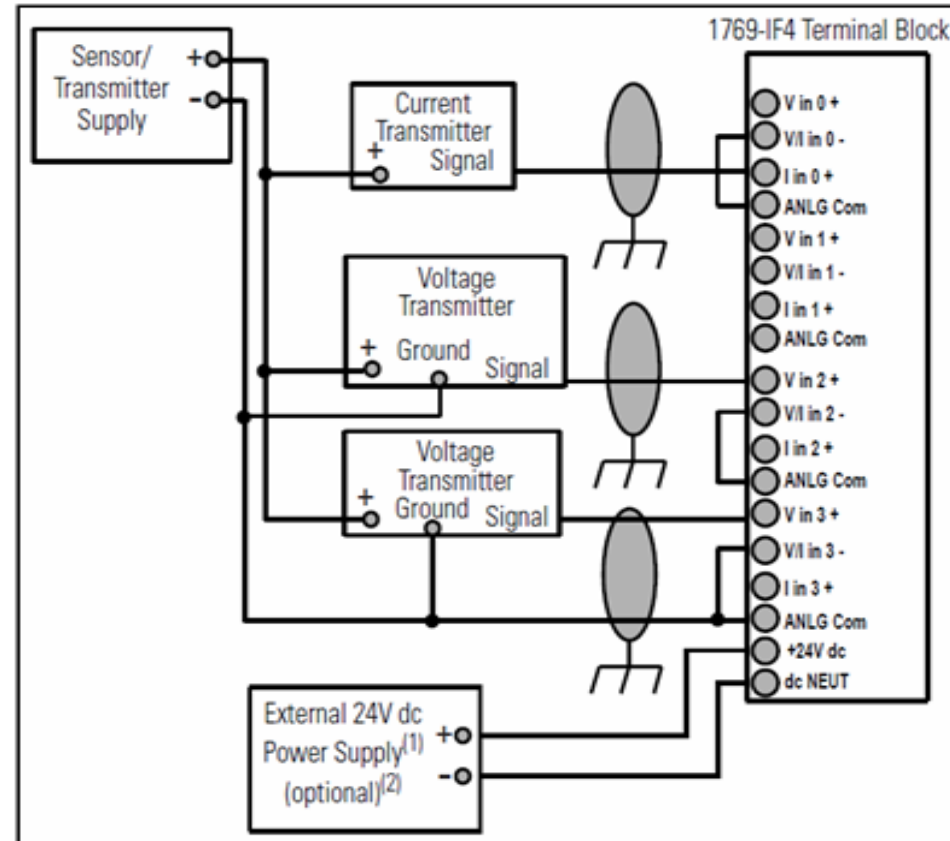
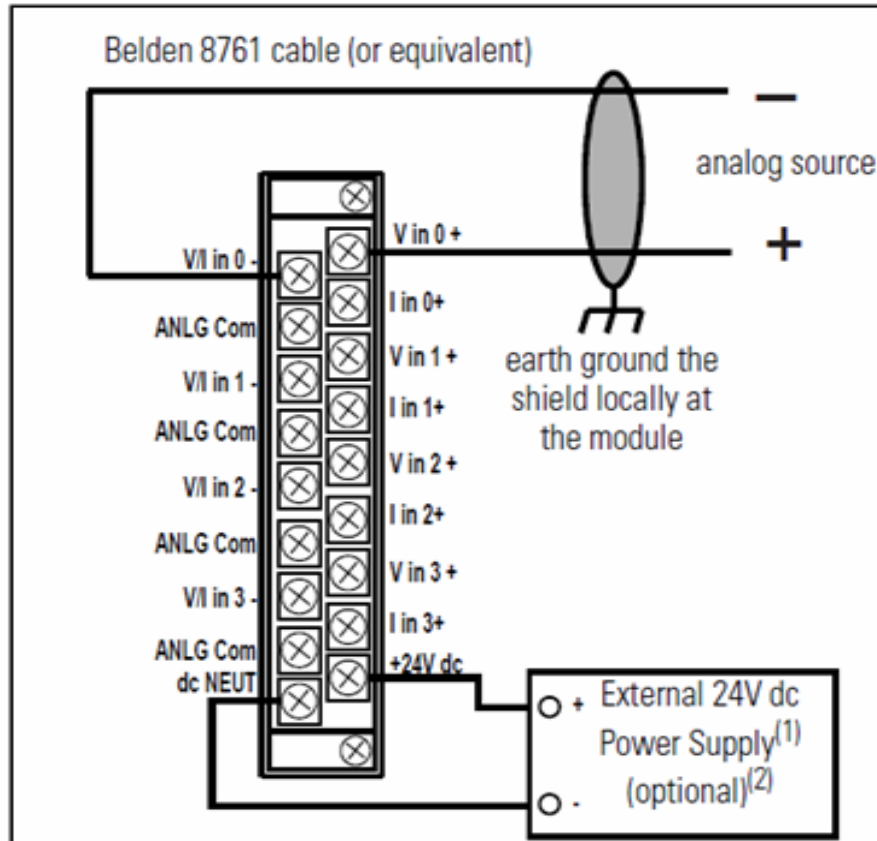
1769-IF4 Analog Input



- Configure input voltage range
 - 10V...10V DC
 - 0...10V DC
 - 0 ...5V DC
 - 1...5V DC
- Configure input current range
 - 0...20mA
 - 4...20mA

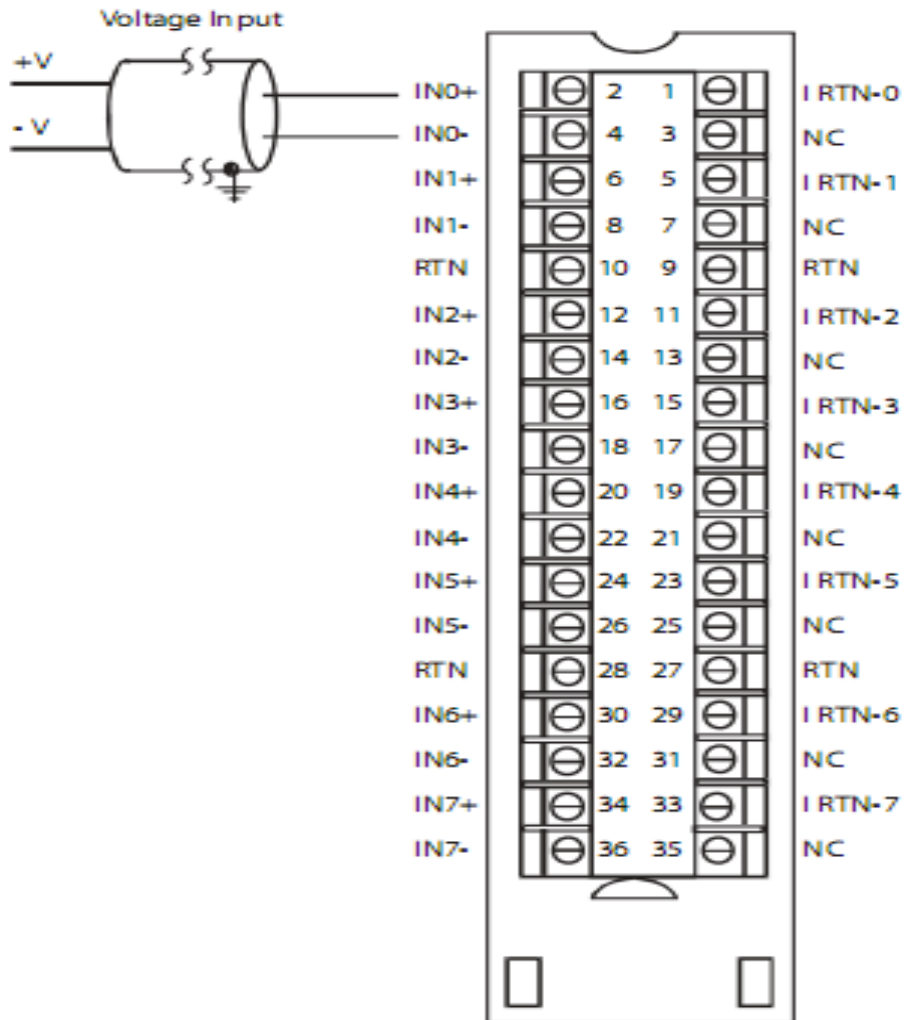
ANALOG MODULES

Connecting voltage and current Sensors



ANALOG MODULES

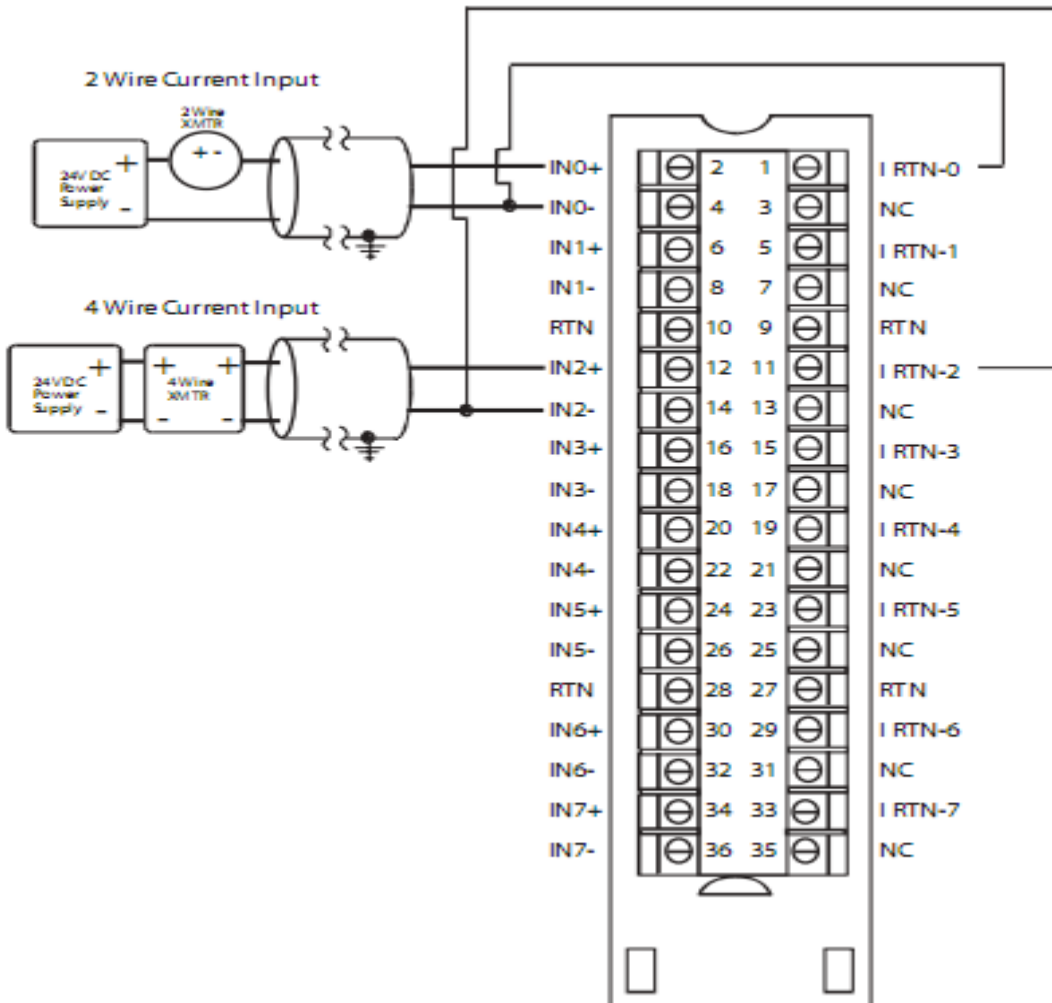
Analog Input Module, connecting voltage sensors



- Configure input voltage range
 - 10V...10V DC
 - 0...10V DC
 - 0 ...5V DC
 - 1...5V DC

ANALOG MODULES

Analog Input Module, connecting current sensors



- Configure input current range 0...20mA or 4...20mA.

ANALOG VALUE REPRESENTATION

Valid Input Data

1769-IF4 Input Range	Input Value	Example Data	Input Range Condition	Raw/Proportional Data	Engineering Unit	Scaled-for-PID	Percent Full Range
				Decimal Range	Decimal Range	Decimal Range	Decimal Range
-10V to +10V dc	Over 10.5V dc	+11.0V dc	Over-range	32767 (max.)	10500 (max.)	16793 (max.)	N/A
	+10.5V dc	+10.5V dc	Over-range	32767 (max.)	10500 (max.)	16793 (max.)	N/A
	-10V to +10V dc	+10.0V dc	Normal	31206	10000	16383	N/A
		0.0V dc	Normal	0	0	8192	N/A
		-10.0V dc	Normal	-31206	-10000	0	N/A
	-10.5Vdc	-10.5V dc	Under-range	-32767 (min.)	-10500 (min.)	-410 (min.)	N/A
	Under -10.5V dc	-11.0V dc	Under-range	-32767 (min.)	-10500 (min.)	-410 (min.)	N/A

ANALOG VALUE REPRESENTATION

Valid Input Data

1769-IF4 Input Range	Input Value	Example Data	Input Range Condition	Raw/Proportional Data	Engineering Unit	Scaled-for-PID	Percent Full Range
				Decimal Range	Decimal Range	Decimal Range	Decimal Range
1.0V to 5V dc	Over 5.25V dc	5.5V dc	Over-range	32767 (max.)	5250	17407	10625
	+5.25V dc	5.25V dc	Over-range	32767 (max.)	5250	17407	10625
	1.0V to 5.0V dc	5.0V dc	Normal	31206	5000	16383	10000
		1.0V dc	Normal	6243	1000	1	1
	0.5V dc	0.5V dc	Under-range	3121 (min.)	500	-2048	-1250
	Under 0.5V dc	0.0V dc	Under-range	3121 (min.)	500	-2048	-1250
0 mA to 20 mA	Over 21.0 mA	22.0 mA	Over-range	32767	21000	17202	10500
	21.0 mA	21.0 mA	Over-range	32767	21000	17202	10500
	0.0 mA to 20.0 mA	20.0 mA	Normal	31206	20000	16383	10000
		0.0 mA	Normal	0	0	0	0
	Under 0.0 mA	0.0 mA	Under-range	0	0	0	0

ANALOG VALUE REPRESENTATION

Valid Input Data

0V to 5V dc	Over 5.25V dc	5.5V dc	Over-range	32767 (max.)	5250 (max.)	17202 (max.)	10500 (max.)
	5.25V dc	5.25V dc	Over-range	32767 (max.)	5250 (max.)	17202 (max.)	10500 (max.)
	0.0V dc to 5.0V dc	5.0V dc	Normal	31206	5000	16383	10000
		0.0V dc	Normal	0	0	0	0
	-0.5V dc	-0.5V dc	Under-range	-3121 (min.)	-500 (min.)	-1638 (min.)	-1000 (min.)
	Under -0.5V dc	-1.0V dc	Under-range	-3121 (min.)	-500 (min.)	-1638 (min.)	-1000 (min.)
0V to 10V dc	Over 10.5V dc	11.0V dc	Over-range	32767 (max.)	10500 (max.)	17202 (max.)	10500 (max.)
	+10.5V dc	10.5V dc	Over-range	32767 (max.)	10500 (max.)	17202 (max.)	10500 (max.)
	0.0V dc to 10.0V dc	10.0V dc	Normal	31206	10000	16383	10000
		0.0V dc	Normal	0	0	0	0
	-0.5V dc	-0.5V dc	Under-range	-1560 (min.)	-500 (min.)	-819 (min.)	-500 (min.)
	Under -0.5V dc	-1.0V dc	Under-range	-1560 (min.)	-500 (min.)	-819 (min.)	-500 (min.)
4 mA to 20 mA	Over 21.0 mA	22.0 mA	Over-range	32767 (max.)	21000 (max.)	17407 (max.)	10625 (max.)
	21.0 mA	21.0 mA	Over-range	32767 (max.)	21000 (max.)	17407 (max.)	10625 (max.)
	4.0 mA to 20.0 mA	20.0 mA	Normal	31206	20000	16383	10000
		4.0 mA	Normal	6241	4000	0	0
	3.2 mA	3.2 mA	Under-range	4993 (min.)	3200 (min.)	-819 (min.)	-500 (min.)
	Under 3.2 mA	0.0 mA	Under-range	4993 (min.)	3200 (min.)	-819 (min.)	-500 (min.)

ANALOG MODULES

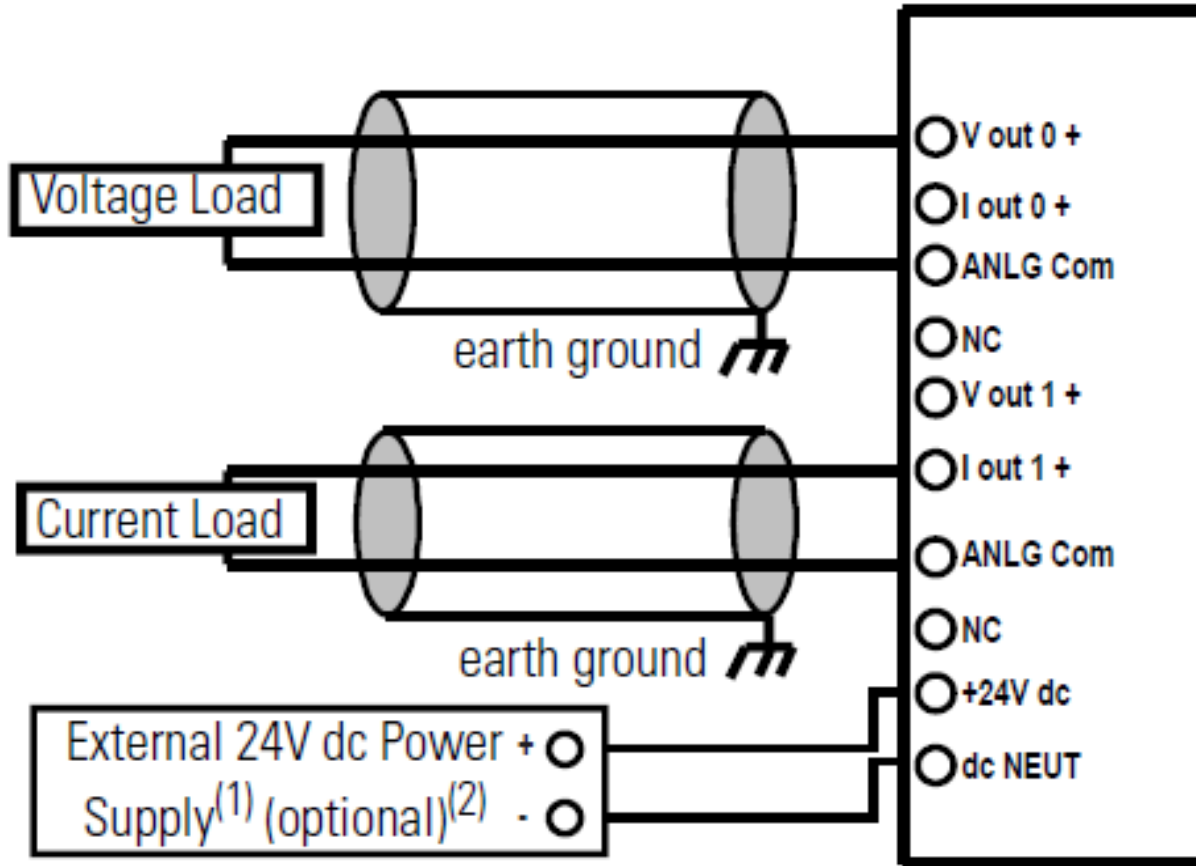
1769-OF2 Analog Output



- Configure input voltage range
 - 10V...10V DC
 - 0...10V DC
 - 0...5V DC
 - 1...5V DC.
- Configure input current range
 - 0...20mA
 - 4...20mA

ANALOG MODULES

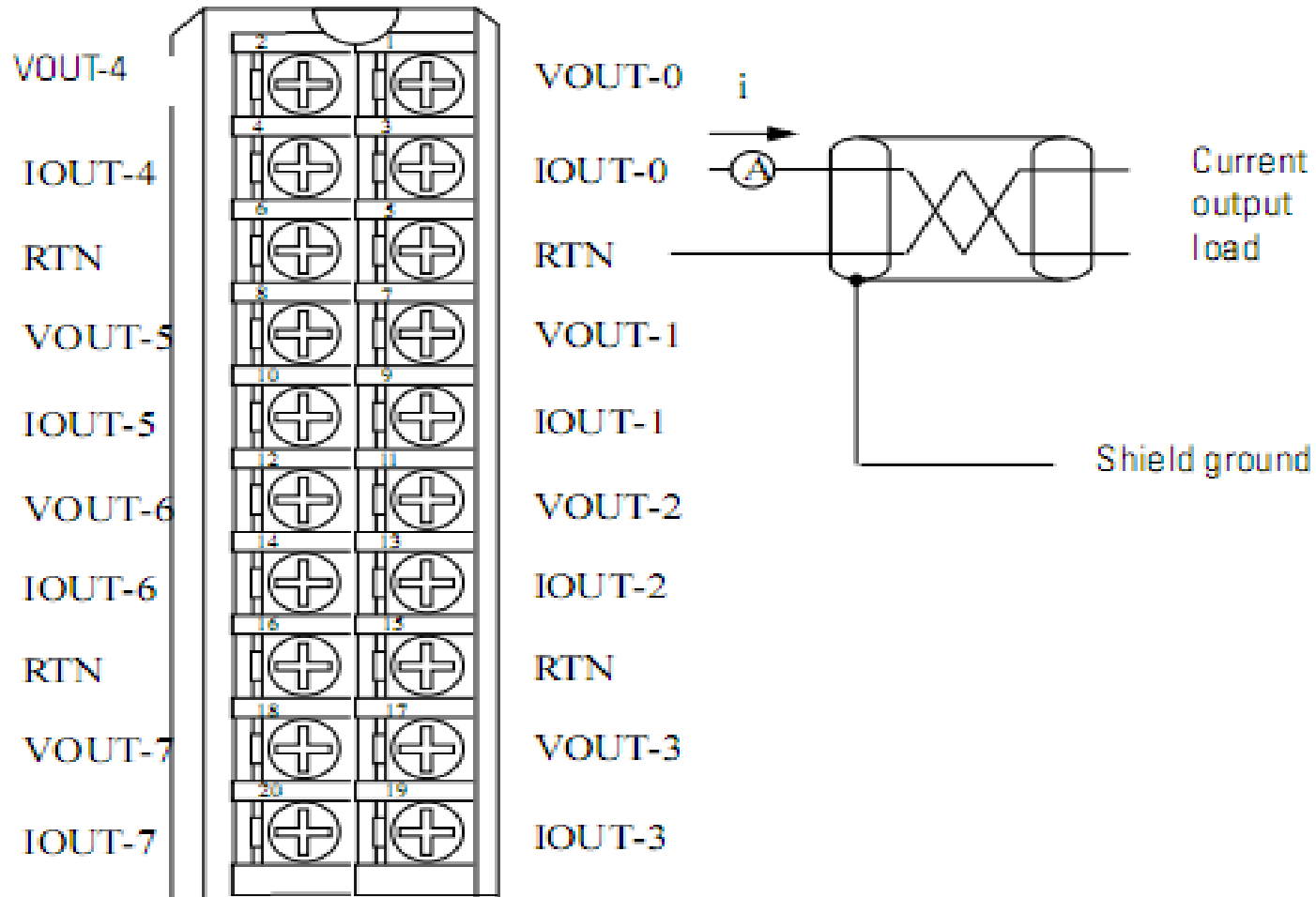
Connecting Actuators to current and voltage Output



ANALOG MODULES

Connecting Actuator to current Output

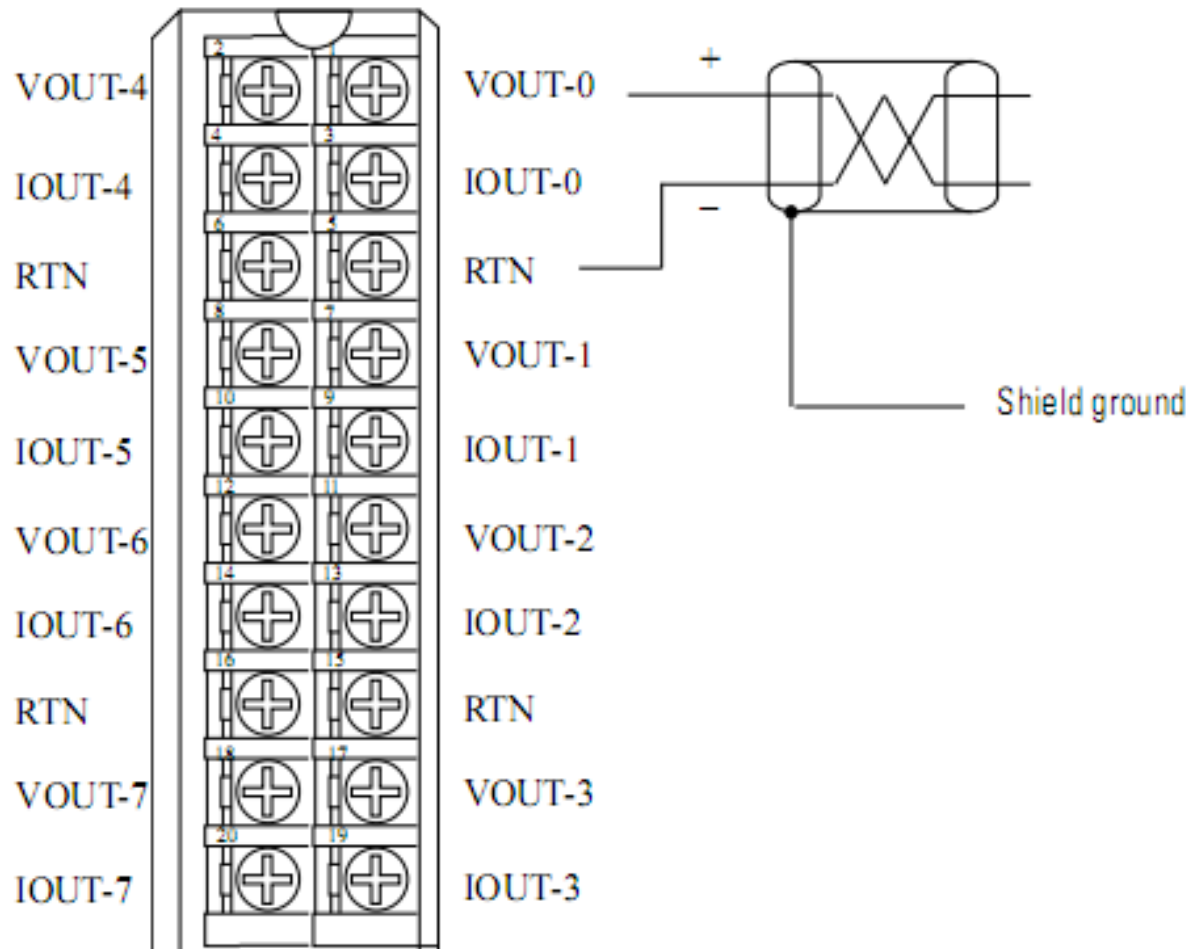
1756-OF8 Current wiring example



ANALOG MODULES

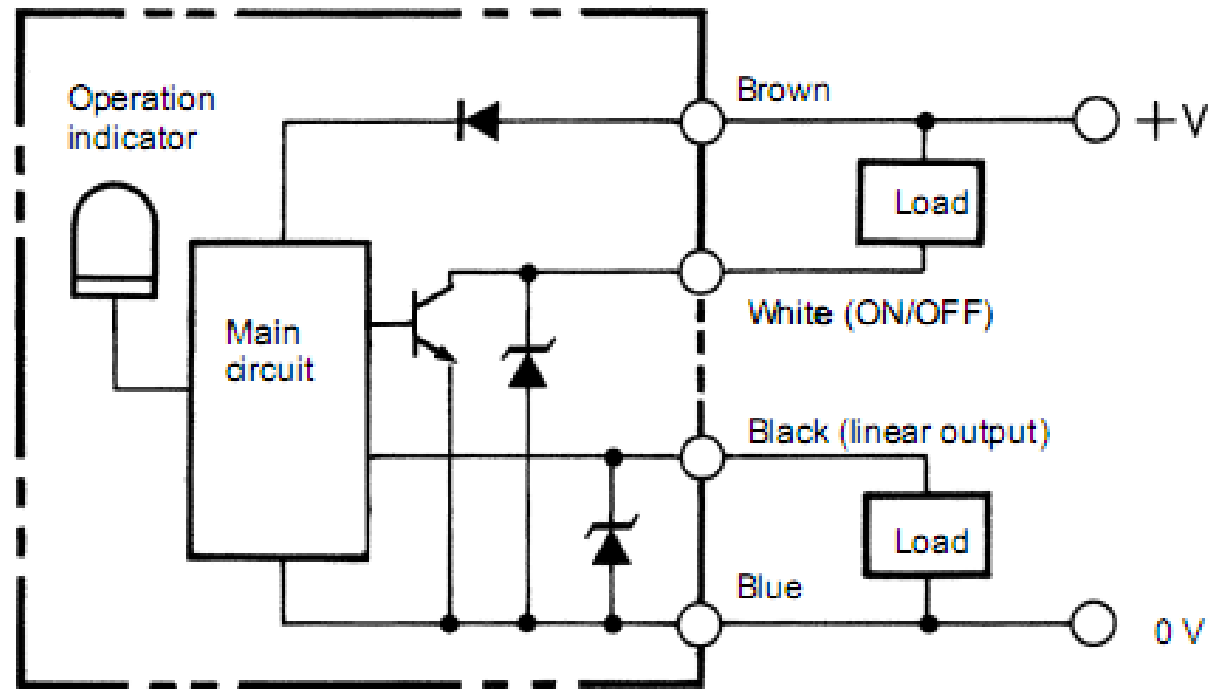
Connecting Actuator to voltage output

1756-OF8 Voltage wiring example



CONNECTING ANALOG INPUT MODULE

EX16: Connecting pressure sensor with voltage output to input analog module



CONNECTING ANALOG INPUT MODULE

EX16: Answer

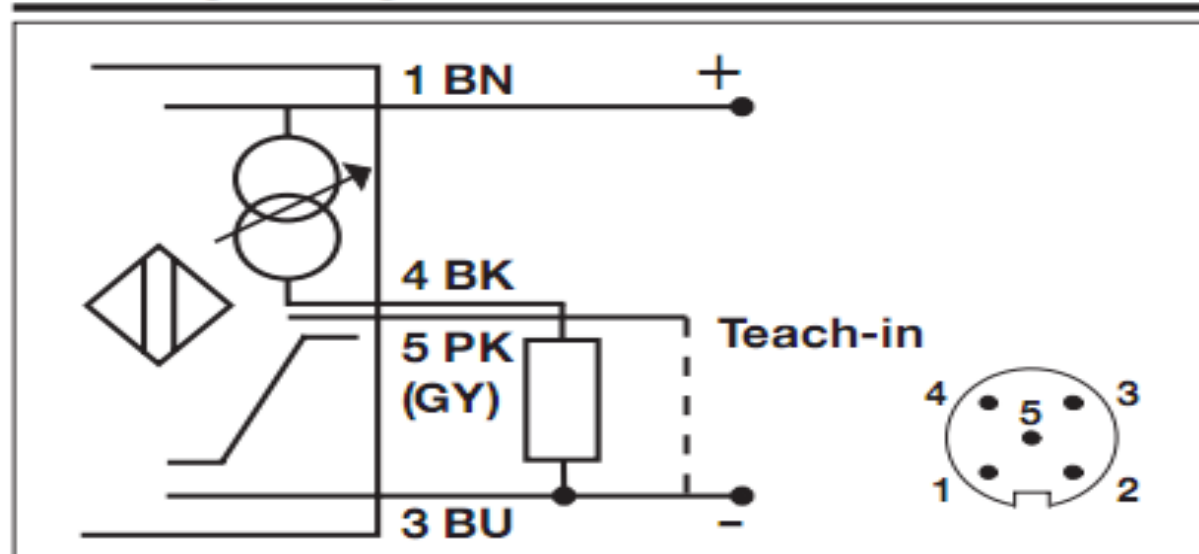
CONNECTING ANALOG INPUT MODULE

EX17: Connecting an Ultrasonic sensor with current output to input analog module



Rated operating dist. (S _r)	Outputs	Ordering no.
200-2000 mm	0-10 V	UA18CLD20AKM1TR
200-2000 mm	0-10 V	UA18CLD20AKTR
200-2000 mm	4-20 mA	UA18CLD20AGM1TR
200-2000 mm	4-20 mA	UA18CLD20AGTR

Wiring Diagram



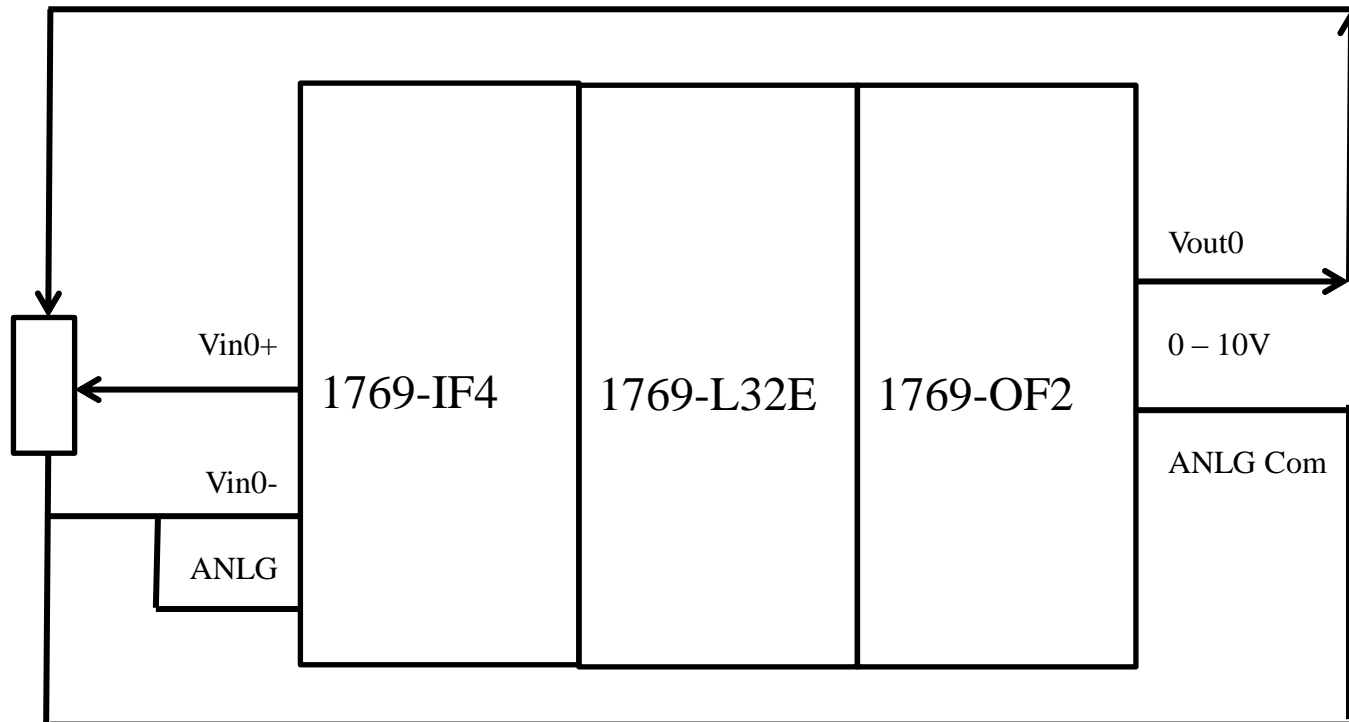
CONNECTING ANALOG INPUT MODULE

EX17: Answer

CONNECTING ANALOG INPUT MODULE

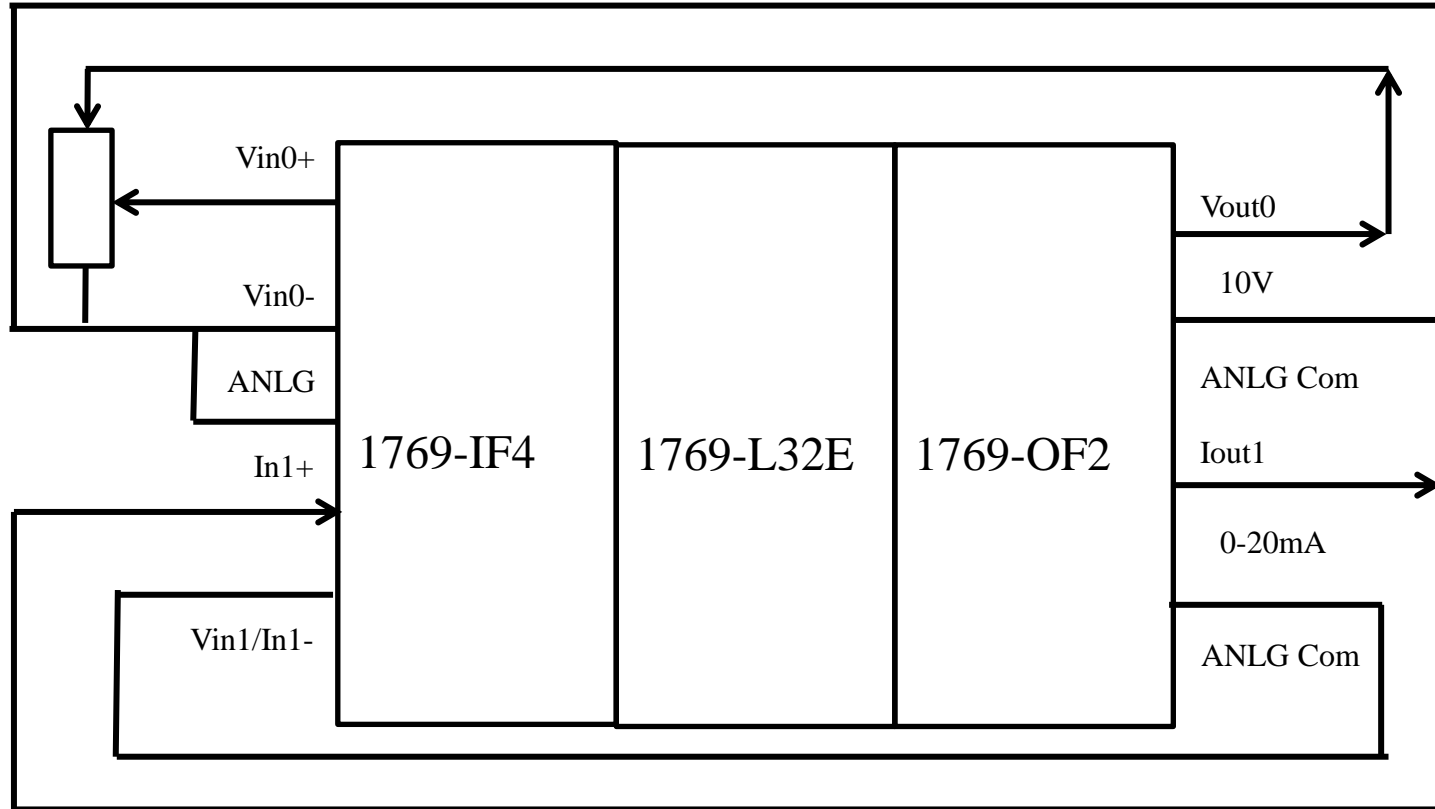
EX18: Program to output 10V at 1769-OF2 module

Connecting an potentiometer to 1769-IF4 and program to calculate voltage at input of the module



CONNECTING ANALOG INPUT MODULE

EX19: Program to output Voltage(10V) at 1769-OF2 module
Connecting an potentiometer to 1769-IF4 and program to
output I(mA) at **Iout1** of OF2 module.
Connecting Iout1 to In1 and program to calculate I(mA) at
input module.



RSLOGIX 5000 CONTROLLER TASKS

A RSLogix 5000 supports three type of tasks

- Continuous Tasks
- Periodic Task
- Event Task

Characteristic of Tasks

- The controller executes only one Task at one time
- A Task can interrupt a different task that is executing and take control if it has high priority
- In any given Task, only one program executes at one time.

RSLOGIX 5000 CONTROLLER TASKS

Function of Tasks

If you want to execute a section of your logic	Then use this type of task	Description
All of the time	Continuous Task	<p>The continuous task runs in the background. Any CPU time not allocated to other operations (such as motion, communication, and periodic or event tasks) is used to execute the programs within the continuous task.</p> <ul style="list-style-type: none"> • The continuous task runs all the time. When the continuous task completes a full scan, it restarts immediately. • A project does not require a continuous task. If used, there can be only one continuous task.
<ul style="list-style-type: none"> • At a constant period (example, every 100 ms) • Multiple times within the scan of your other logic 	Periodic Task	<p>A periodic task performs a function at a specific period. Whenever the time for the periodic task expires, the periodic task:</p> <ul style="list-style-type: none"> • interrupts any lower priority tasks. • executes one time. • returns control to where the previous task left off. <p>You can configure the time period from 0.1 ms. . . 2000 s. The default is 10 ms.</p>
Immediately when an event occurs	Event Task	<p>An event task performs a function only when a specific event (trigger) occurs. Whenever the trigger for the event task occurs, the event task:</p> <ul style="list-style-type: none"> • interrupts any lower priority tasks. • executes one time. • returns control to where the previous task left off. <p>The trigger can be a:</p> <ul style="list-style-type: none"> • change of a digital input. • new sample of analog data. • certain motion operations. • consumed tag. • EVENT instruction. <p>Important: Some Logix5000 controllers do not support all triggers.</p>

RSLOGIX 5000 CONTROLLER TASKS

Examples for using Tasks

Fill a tank to its maximum level and then open a drain valve.	Continuous task
Collect and process system parameters and send them to a display.	Continuous task
Complete step 3 in a control sequence—reposition the bin diverter.	Continuous task
Your system must check the position of a field arm each 0.1 s and calculate the average rate of change in its position. This is used to determine braking pressure.	Periodic task
Read the thickness of a paper roll every 20 ms.	Periodic task
A packaging line glues boxes closed. When a box arrives at the gluing position, the controller must immediately execute the gluing routine.	Event task
In a high-speed assembly operation, an optical sensor detects a certain type of reject. When the sensor detects a reject, the machine must immediately divert the reject.	Event task
In an engine test stand, you want to capture and archive each analog data immediately after each sample of data.	Event task
Immediately after receiving new production data, load the data into the station.	Event task
In a line that packages candy bars, you have to make sure that the perforation occurs in the correct location on each bar. Each time the registration sensor detects the registration mark, check the accuracy of an axis and perform any required adjustment.	Event task
A gluing station must adjust the amount of glue it applies to compensate for changes in the speed of the axis. After the motion planner executes, check the command speed of the axis and vary the amount of glue, if needed.	Event task
In a production line, if any of the programs detect an unsafe condition the entire line must shut down. The shutdown procedure is the same regardless of the unsafe condition.	Event task

RSLOGIX 5000 CONTROLLER TASKS

Priority Periodic and Event Tasks: The priority of each task tells the controller what to do

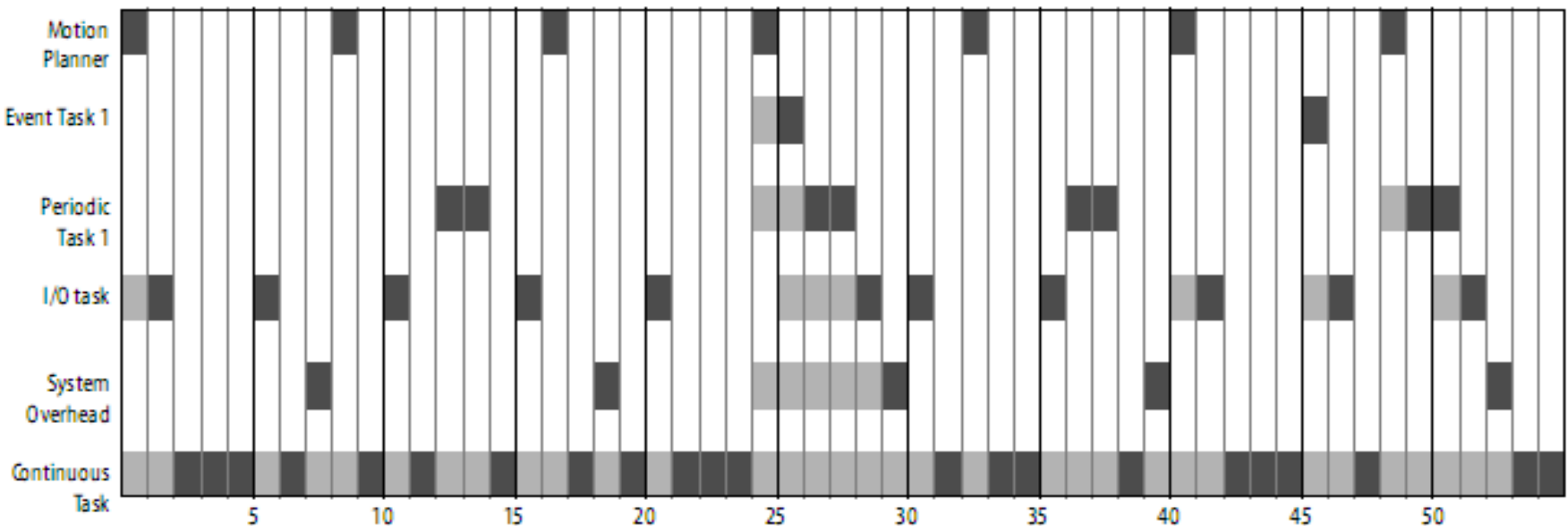
If you want	Then	Notes
This task to interrupt another task	Assign a priority number that is less than (higher priority) the priority number of the other task.	•A higher priority task interrupts all lower priority tasks. •A higher priority task can interrupt a lower priority task multiple times.
Another task to interrupt this task	Assign a priority number that is greater than (lower priority) the priority number of the other task.	
This task to share controller time with another task	Assign the same priority number to both tasks.	The controller switches back and forth between each task and executes each one for 1 ms.

RSLOGIX 5000 CONTROLLER TASKS

This example depicts execution of a project with three tasks

Task	Priority	Period	Execution time	Duration
Motion planner	N/A	8 ms (course update rate)	1 ms	1 ms
Event task 1	1	N/A	1 ms	1...2 ms
Periodic task 1	2	12 ms	2 ms	2...4 ms
I/O task—n/a to ControlLogix and SoftLogix controllers. See page 11.	7	5 ms (fastest RPI)	1 ms	1...5 ms
System overhead	N/A	Time slice = 20%	1 ms	1...6 ms
Continuous task	N/A	N/A	20 ms	48 ms

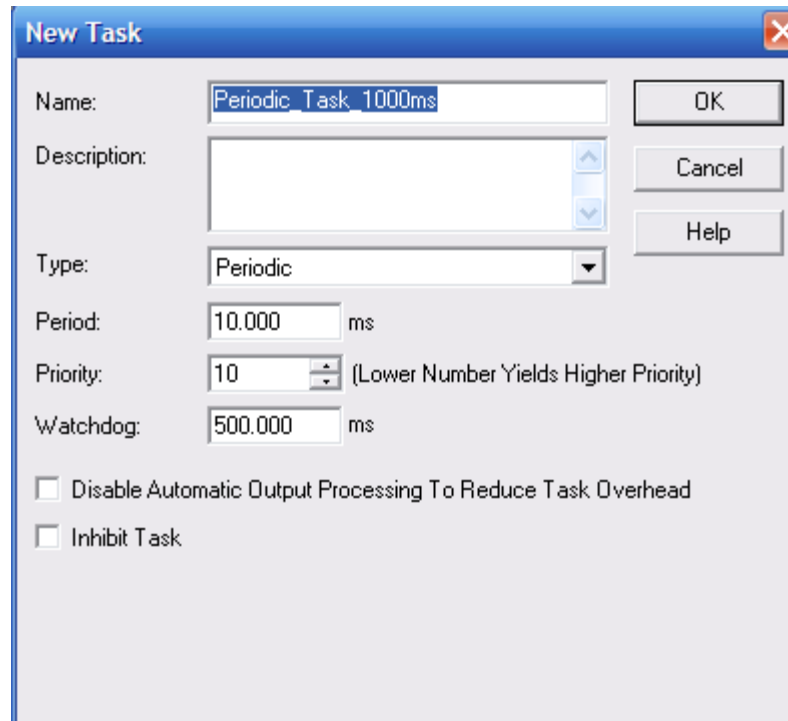
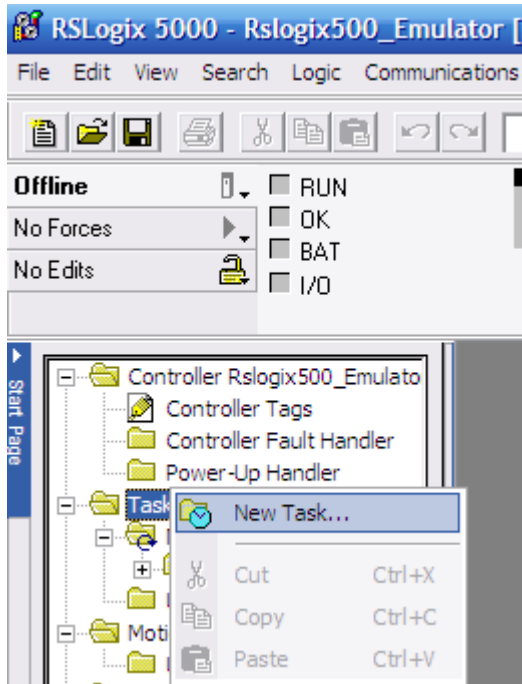
Legend:  Task executes.  Task is interrupted (suspended).



PROGRAM FOR PERIODIC TASKS

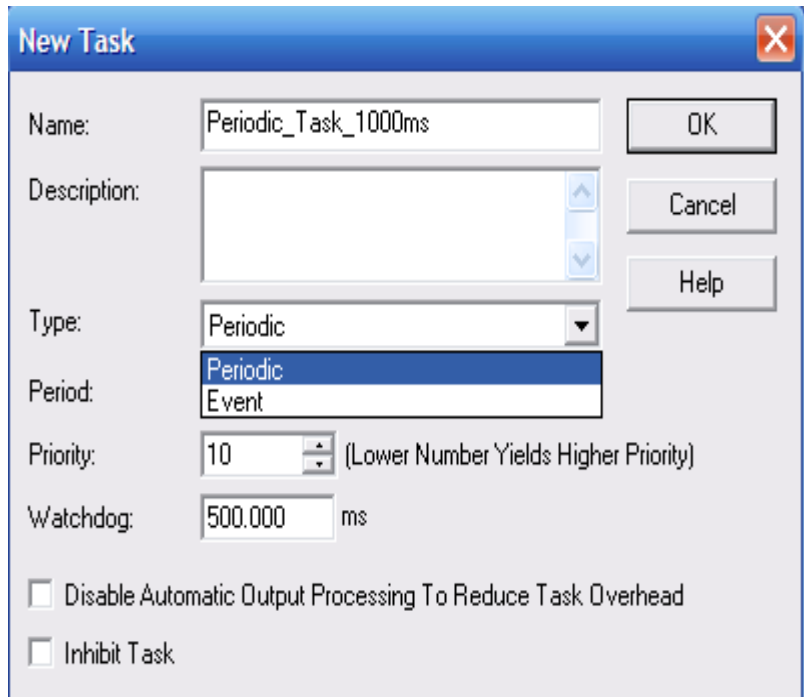
Create a Periodic Task, Put an appropriate name, select Task Type, Periodic and Priority, create a program and write a logic program

➤ **Create a Periodic Task, enter an appropriate name**



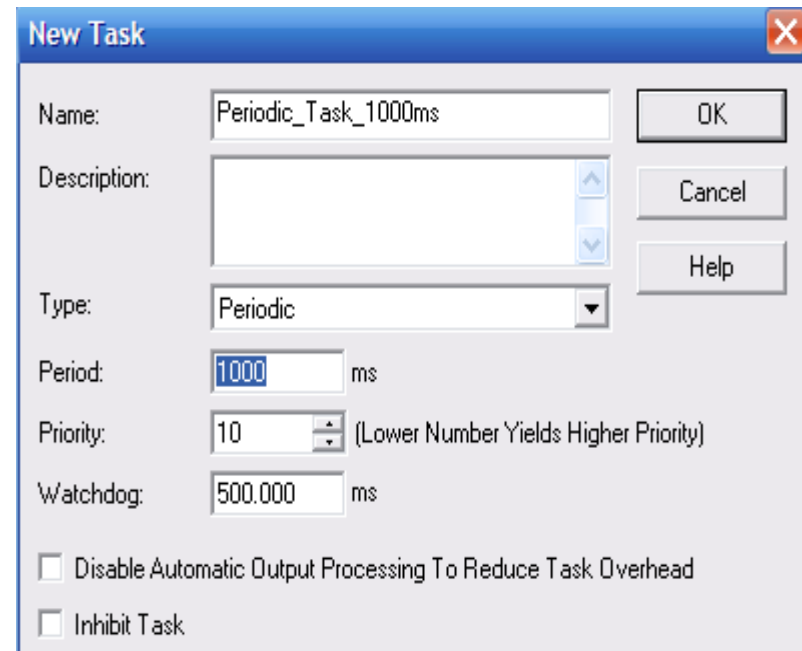
PROGRAM FOR PERIODIC TASKS

➤ Select Task Type, Periodic and Priority



The 'New Task' dialog box is shown with the following configuration:

- Name: Periodic_Task_1000ms
- Description: (empty)
- Type: Periodic (selected in the dropdown menu)
- Period: (empty)
- Priority: 10 (Lower Number Yields Higher Priority)
- Watchdog: 500.000 ms
- Disable Automatic Output Processing To Reduce Task Overhead
- Inhibit Task

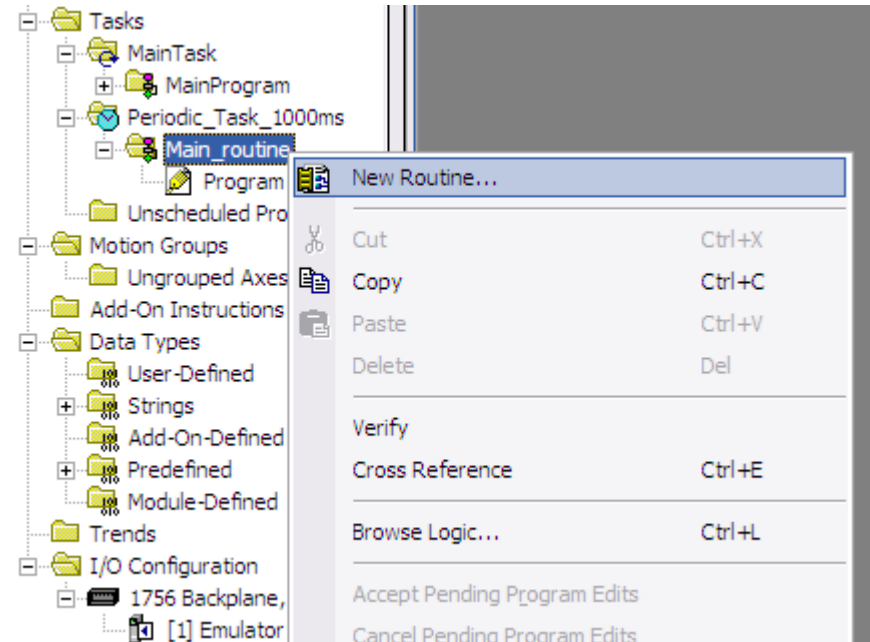
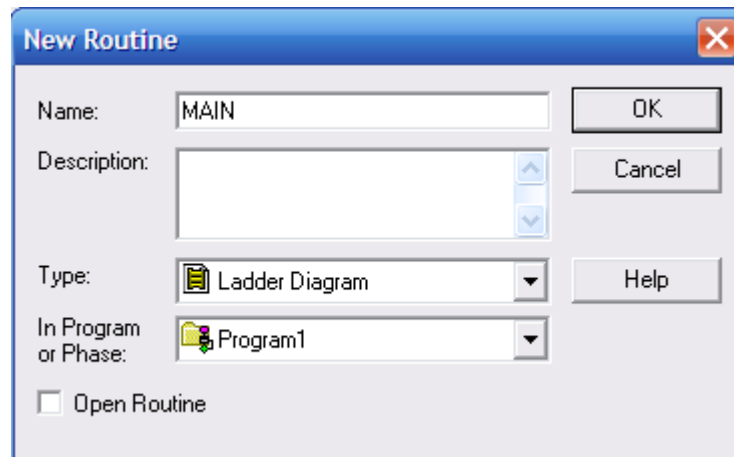
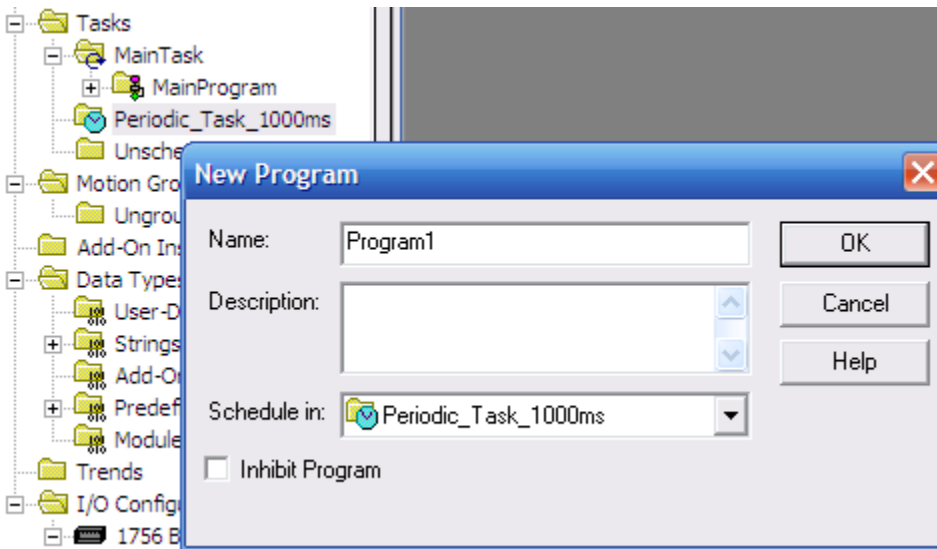


The 'New Task' dialog box is shown with the following configuration:

- Name: Periodic_Task_1000ms
- Description: (empty)
- Type: Periodic
- Period: 1000 ms
- Priority: 10 (Lower Number Yields Higher Priority)
- Watchdog: 500.000 ms
- Disable Automatic Output Processing To Reduce Task Overhead
- Inhibit Task

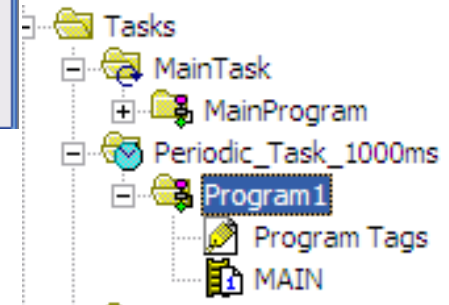
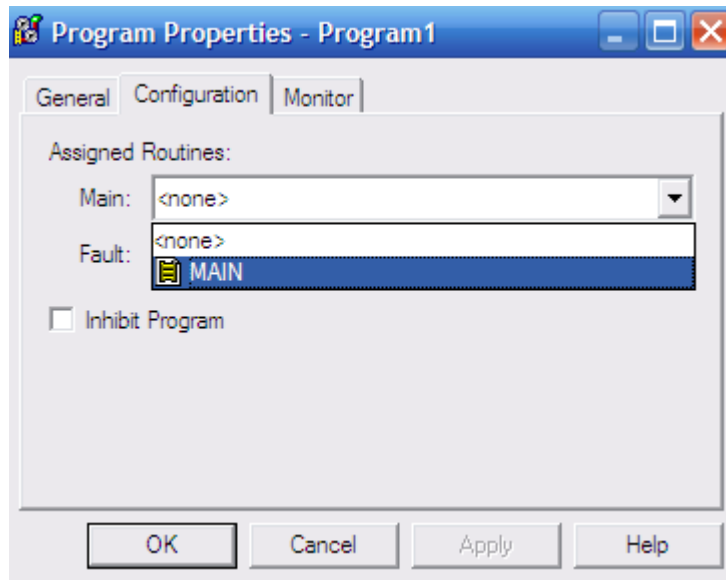
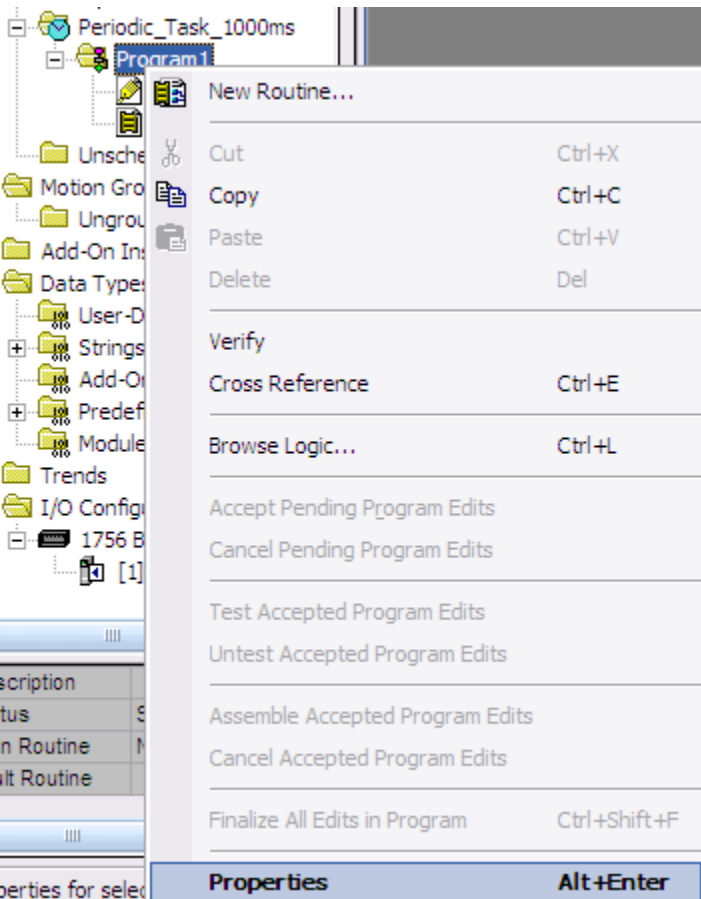
PROGRAM FOR PERIODIC TASKS

➤ Create a new Program with appropriate name and a new routine



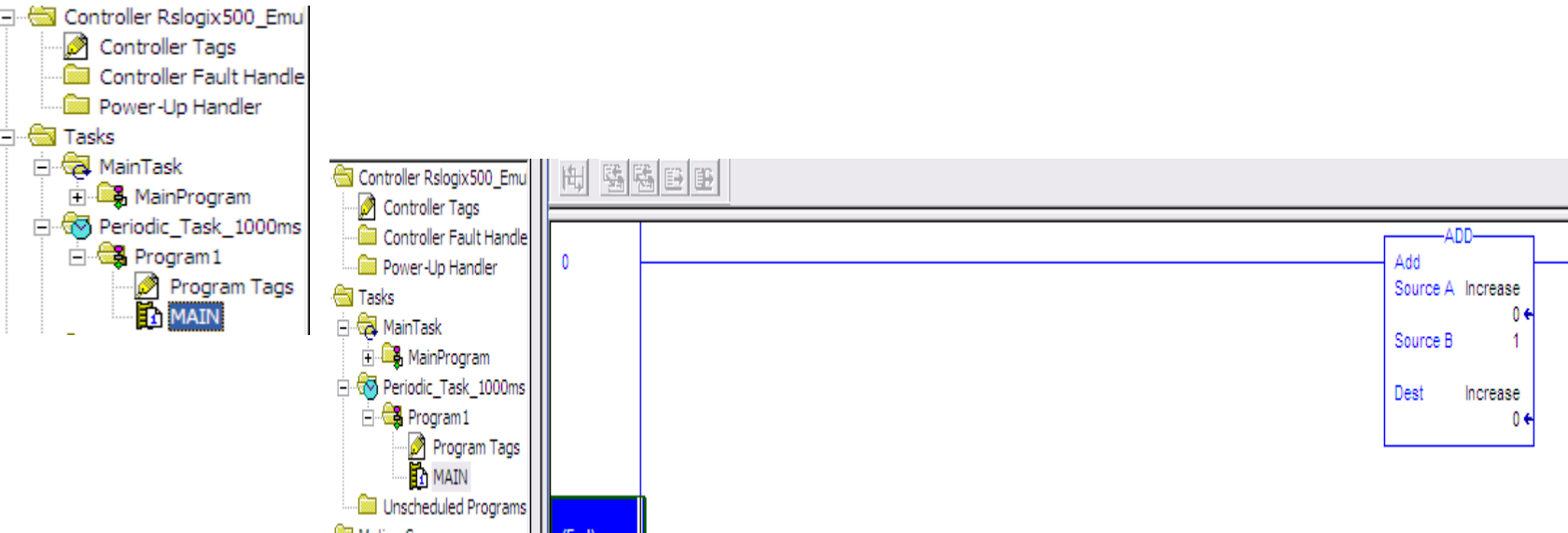
PROGRAM FOR PERIODIC TASKS

➤ Select Main Routine for writing logic program



PROGRAM FOR PERIODIC TASKS

➤ **Select Main Routine for writing a Program**



Add Instruction will executed one every 1000ms

MANAGE EVENT TASKS

Choose the Trigger for an Event Task

To trigger an event task when	Use this trigger	With these considerations
Digital input turns On or Off	Module Input Data State Change	<ul style="list-style-type: none"> • Only one input module can trigger a specific event task. • The input module triggers the event task based on the change of state (COS) configuration for the module. The COS configuration defines which points prompt the module to produce data if they turn On or Off. This production of data (due to COS) triggers the event task. • Typically, enable COS for only one point on the module. If you enable COS for multiple points, a task overlap of the event task may occur.
Analog module samples data	Module Input Data State Change	<ul style="list-style-type: none"> • Only one input module can trigger a specific event task. • The analog module triggers the event task after each real time sample (RTS) of the channels. • All the channels of the module use the same RTS.
Controller gets new data via a consumed tag	Consumed Tag	<ul style="list-style-type: none"> • Only one consumed can trigger a specific event task. • Typically, use an IOT instruction in the producing controller to signal the production of new data. The IOT instruction sets an event trigger in the producing tag. This trigger passes to the consumed tag and triggers the event task. • When a consumed tag triggers an event task, the event task waits for all the data to arrive before the event task executes.
Specific condition or conditions occur within the logic of a program	EVENT instruction	Multiple EVENT instructions can trigger the same task. This lets you execute a task from different programs.

MANAGE EVENT TASKS

Module Input Data State Change Trigger

Let an event trigger this task. →

Let data from an input module trigger the task. →

Let this input tag trigger the task. →

When the task is done, do not update digital outputs in the local chassis. →

Task Properties - Task_1

General Configuration Program Schedule Monitor

Type: Event

Trigger: Module Input Data State Change

Tag: Local:4:I

Execute Task If No Event Occurs Within 1000.000 ms

Priority: 1 (Lower Number Yields Higher Priority)

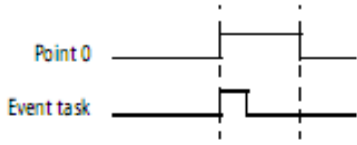
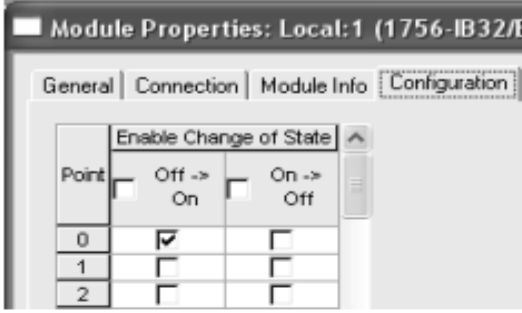
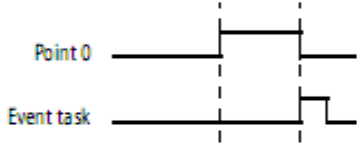
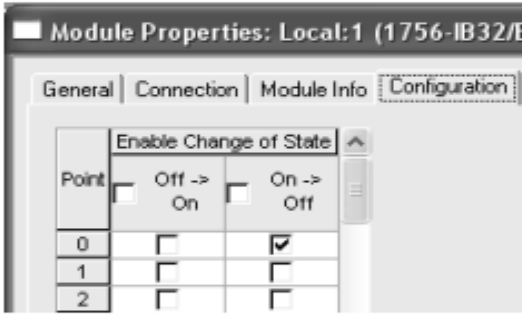
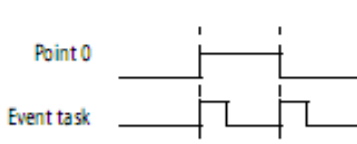
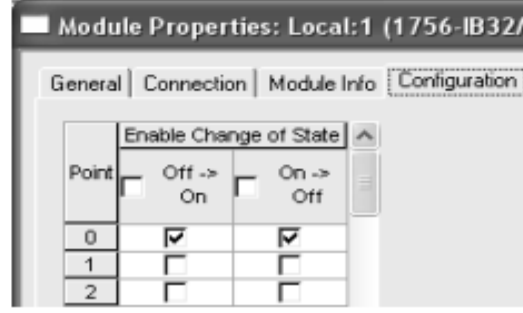
Watchdog: 500.000 ms

Disable Automatic Output Processing To Reduce Task Overhead

Event Task is triggered whenever data from input change

MANAGE EVENT TASKS

Choose Trigger for Module Input State

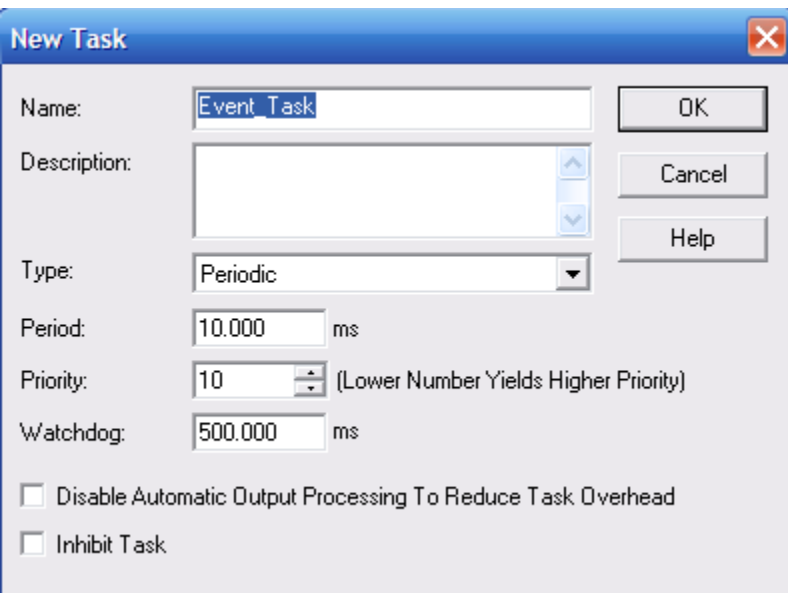
If you want this	Then configure the input module like this (Point 0 is an example)												
 <p>Point 0</p> <p>Event task</p>	<p>Change of State →</p> <p>No Change of State for Remaining Points →</p>  <table border="1" data-bbox="1033 421 1323 606"> <thead> <tr> <th>Point</th> <th>Off -> On</th> <th>On -> Off</th> </tr> </thead> <tbody> <tr> <td>0</td> <td><input checked="" type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>1</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>2</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </tbody> </table>	Point	Off -> On	On -> Off	0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	<input type="checkbox"/>	<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>
Point	Off -> On	On -> Off											
0	<input checked="" type="checkbox"/>	<input type="checkbox"/>											
1	<input type="checkbox"/>	<input type="checkbox"/>											
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 <p>Point 0</p> <p>Event task</p>	<p>Change of State →</p> <p>No Change of State for Remaining Points →</p>  <table border="1" data-bbox="1033 763 1323 949"> <thead> <tr> <th>Point</th> <th>Off -> On</th> <th>On -> Off</th> </tr> </thead> <tbody> <tr> <td>0</td> <td><input type="checkbox"/></td> <td><input checked="" type="checkbox"/></td> </tr> <tr> <td>1</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>2</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </tbody> </table>	Point	Off -> On	On -> Off	0	<input type="checkbox"/>	<input checked="" type="checkbox"/>	1	<input type="checkbox"/>	<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>
Point	Off -> On	On -> Off											
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1	<input type="checkbox"/>	<input type="checkbox"/>											
2	<input type="checkbox"/>	<input type="checkbox"/>											
 <p>Point 0</p> <p>Event task</p>	<p>Change of State →</p> <p>No Change of State for Remaining Points →</p>  <table border="1" data-bbox="1033 1106 1323 1292"> <thead> <tr> <th>Point</th> <th>Off -> On</th> <th>On -> Off</th> </tr> </thead> <tbody> <tr> <td>0</td> <td><input checked="" type="checkbox"/></td> <td><input checked="" type="checkbox"/></td> </tr> <tr> <td>1</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>2</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </tbody> </table>	Point	Off -> On	On -> Off	0	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	1	<input type="checkbox"/>	<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>
Point	Off -> On	On -> Off											
0	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>											
1	<input type="checkbox"/>	<input type="checkbox"/>											
2	<input type="checkbox"/>	<input type="checkbox"/>											

Event Task is triggered whenever data from input change

PROGRAM FOR EVENT TASKS

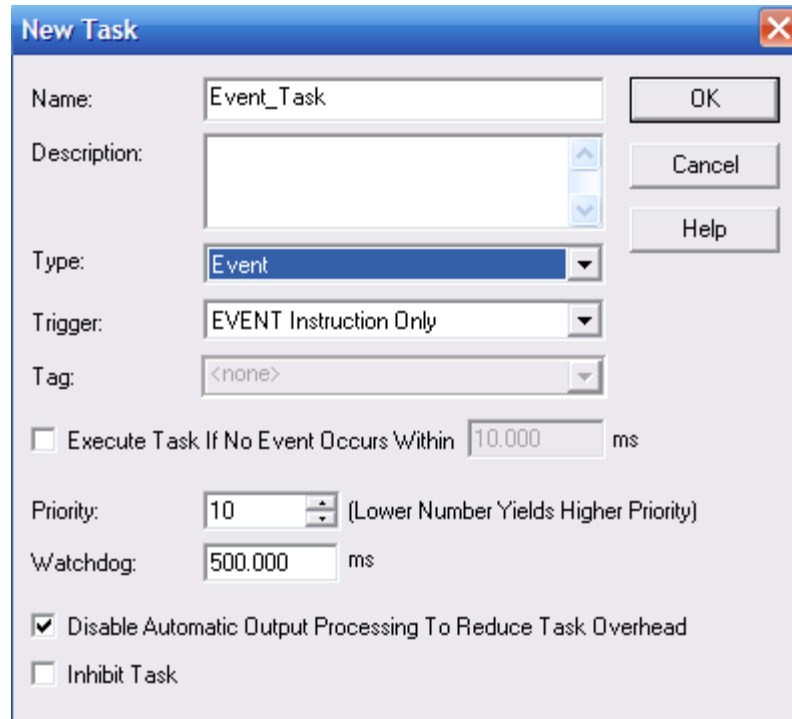
Create a *Event Task*, enter an appropriate name, Select Task Type, event And Priority, create a Program and write a logic program

➤ Create a **Event Task**, enter an appropriate **name**, **Type of Task** , **Trigger** and **Priority**



The 'New Task' dialog box shows the following configuration:

- Name: Event_Task
- Description: (empty)
- Type: Periodic
- Period: 10.000 ms
- Priority: 10 (Lower Number Yields Higher Priority)
- Watchdog: 500.000 ms
- Disable Automatic Output Processing To Reduce Task Overhead
- Inhibit Task

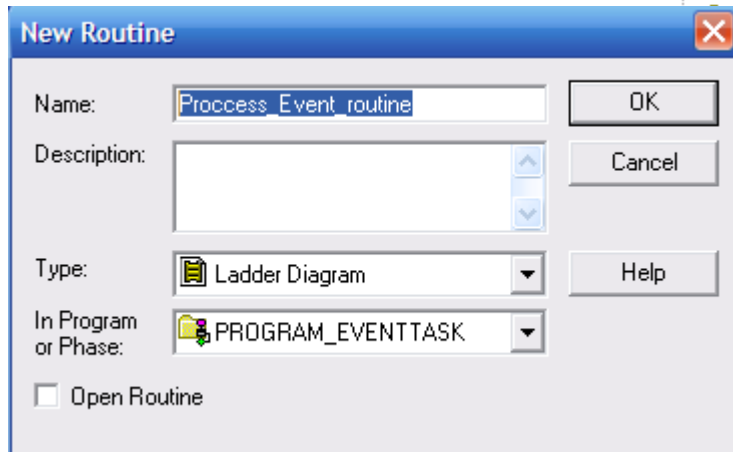
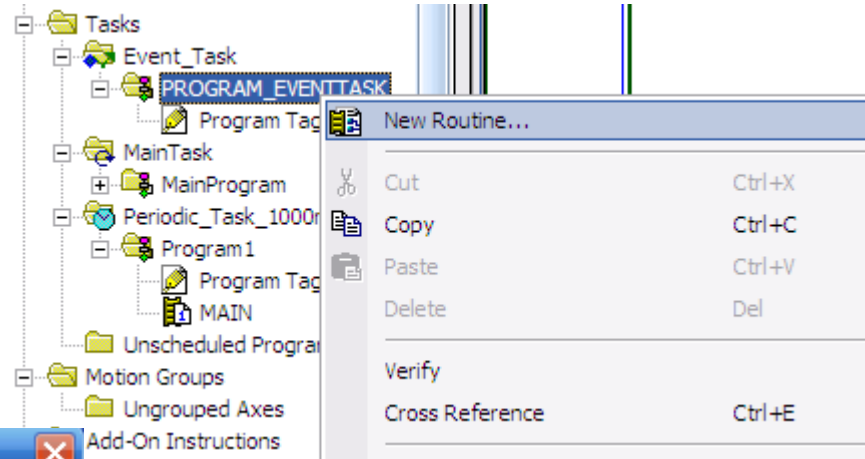
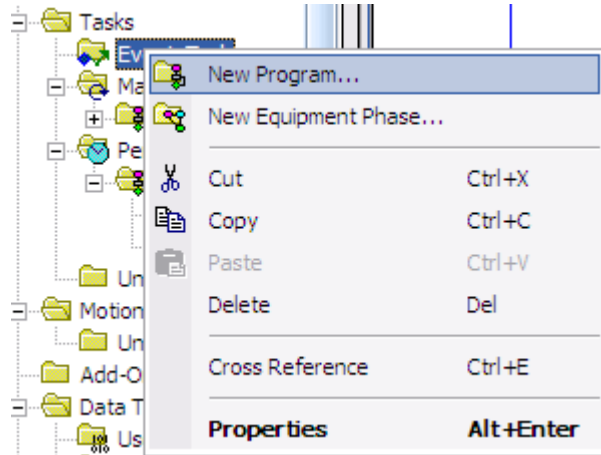


The 'New Task' dialog box shows the following configuration:

- Name: Event_Task
- Description: (empty)
- Type: Event
- Trigger: EVENT Instruction Only
- Tag: <none>
- Execute Task If No Event Occurs Within 10.000 ms
- Priority: 10 (Lower Number Yields Higher Priority)
- Watchdog: 500.000 ms
- Disable Automatic Output Processing To Reduce Task Overhead
- Inhibit Task

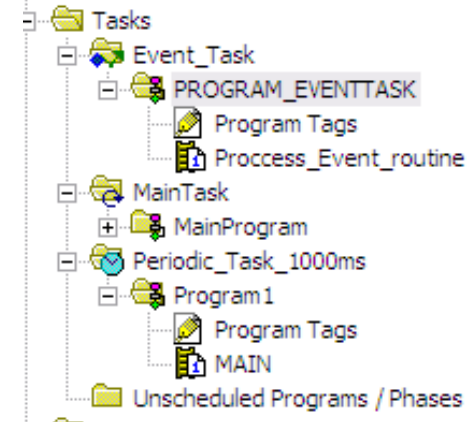
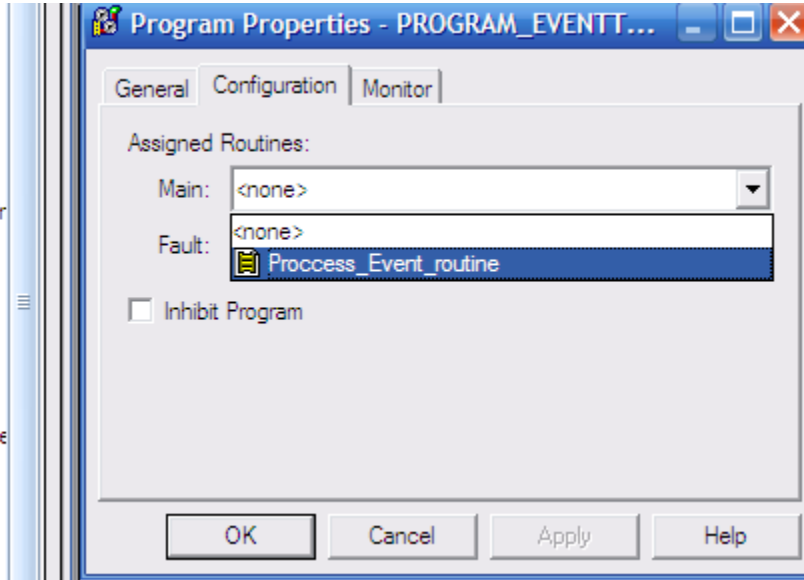
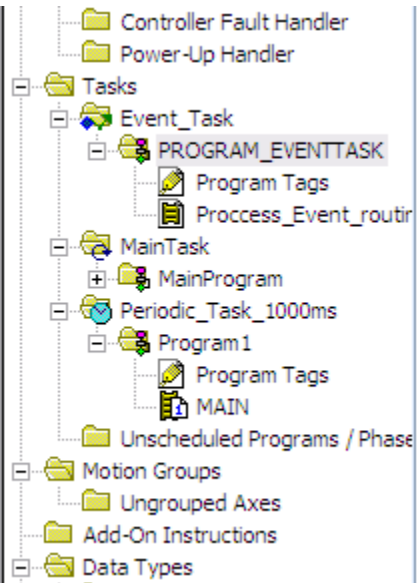
PROGRAM FOR EVENT TASKS

➤ Create a new Program with appropriate name and a new routine



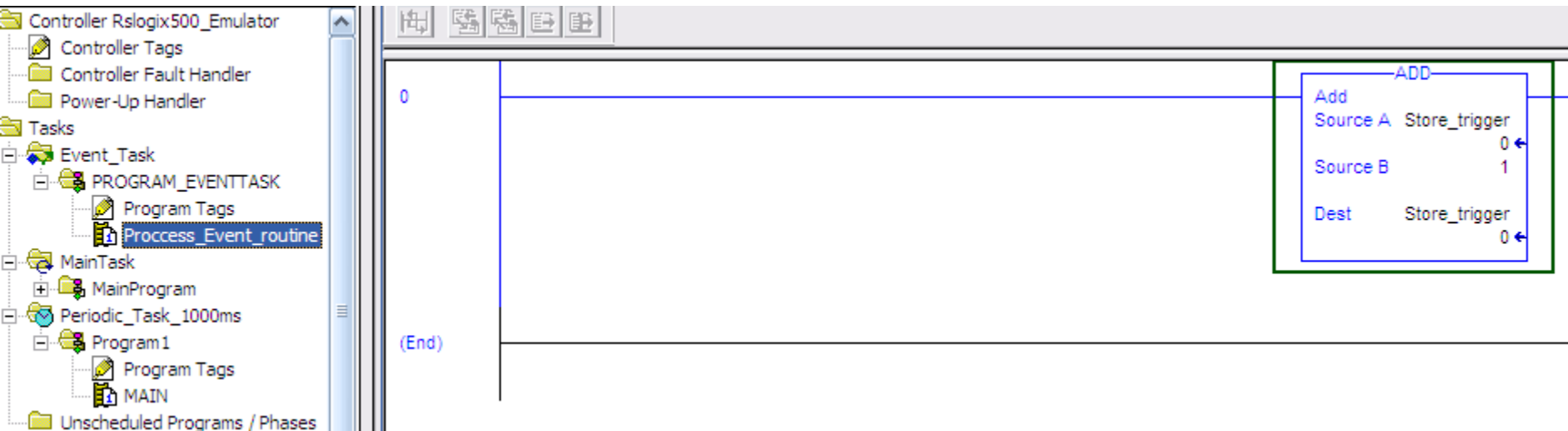
PROGRAM FOR EVENT TASKS

➤ Select Main Routine in Event Task to write logic program



PROGRAM FOR EVENT TASKS

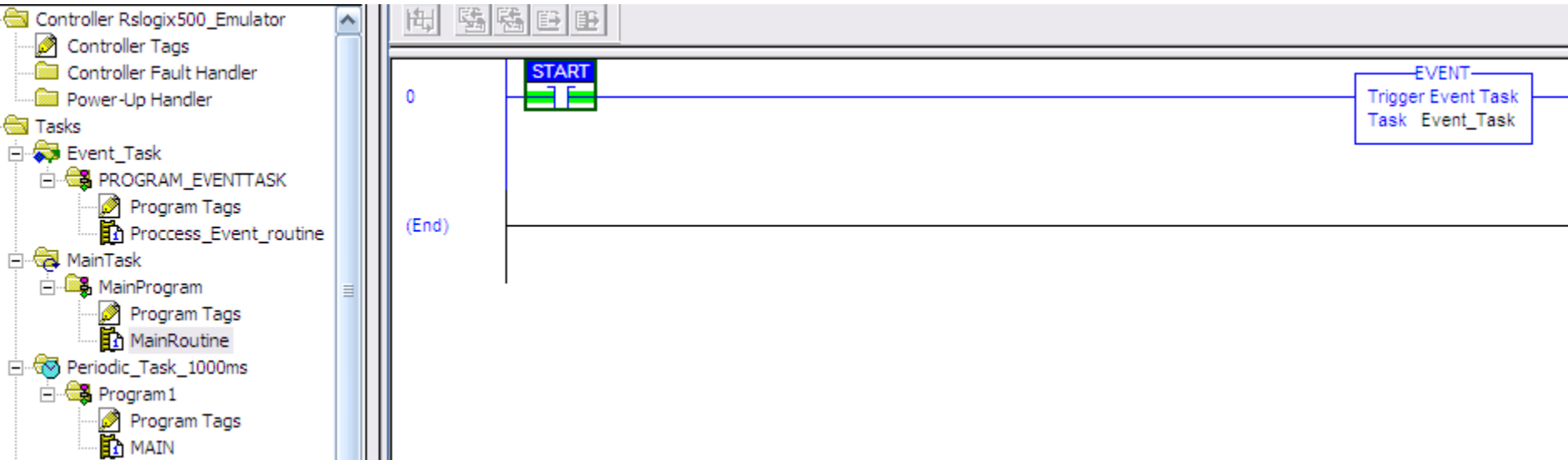
➤ Select Main Routine in Event Task to write a Program



Add Instruction will executed whenever Event Task is Called

PROGRAM FOR EVENT TASKS

Use Trigger Event Instruction to call Event_Task



Trigger Task Instruction is placed in another Task.

MINOR AND MAJOR FAULT

Minor Fault: CPU does not go in stop mode with fault

- Periodic Task overlap.
- Load from nonvolatile memory.
- Problem with serial port.
- Low battery.....

Major Fault: CPU goes in stop mode with fault

The CPU powered on in run mode.

A required I/O module connection failed.

Configuration fault occurred.....

MINOR FAULT CODES

Type	Code	Cause	Recovery Method
4	4	An arithmetic overflow occurred in an instruction.	Fix program by examining arithmetic operations (order) or adjusting values.
4	5	In a GSV/SSV instruction, the specified instance was not found.	Check the instance name.
4	6	In a GSV/SSV instruction, either: <ul style="list-style-type: none"> · specified Class name is <i>not</i> supported · specified Attribute name is <i>not</i> valid 	Check the Class name and Attribute name.
4	7	The GSV/SSV destination tag was too small to hold all of the data.	Fix the destination so it has enough space.
4	35	PID delta time ≤ 0 .	Adjust the PID delta time so that it is > 0 .
4	36	PID setpoint out of range	Adjust the setpoint so that it is within range.
4	51	The LEN value of the string tag is greater than the DATA size of the string tag.	<ol style="list-style-type: none"> 1. Check that no instruction is writing to the LEN member of the string tag. 2. In the LEN value, enter the number of characters that the string contains.
4	52	The output string is larger than the destination.	Create a new string data type that is large enough for the output string. Use the new string data type as the data type for the destination.
4	53	The output number is beyond the limits of the destination data type.	Either: <ul style="list-style-type: none"> · Reduce the size of the ASCII value.

MINOR FAULT CODES

4	56	The Start or Quantity value is invalid.	<ol style="list-style-type: none">1. Check that the Start value is between 1 and the DATA size of the Source.2. Check that the Start value plus the Quantity value is less than or equal to the DATA size of the Source.
4	57	The AHL instruction failed to execute because the serial port is set to no handshaking.	Either: <ul style="list-style-type: none">· Change the Control Line setting of the serial port.· Delete the AHL instruction.
6	2	Periodic task overlap. Periodic task has not completed before it is time to execute again.	Simplify program(s), or lengthen period, or raise relative priority, etc.
7	49	Project loaded from nonvolatile memory.	
9	0	Unknown error while servicing the serial port.	Contact Rockwell Automaiton Technical Support.

MINOR FAULT CODES

Type	Code	Cause	Recovery Method
9	1	The CTS line is not correct for the current configuration.	<p>Disconnect and reconnect the serial port cable to the controller.</p> <p>Make sure the cable is wired correctly</p>
9	2	<p>Poll list error.</p> <p>A problem was detected with the DF1 master's poll list, such as specifying more stations than the size of the file, specifying more than 255 stations, trying to index past the end of the list, or polling the broadcast address (STN #255).</p>	<p>Check for the following errors in the poll list:</p> <ul style="list-style-type: none"> · total number of stations is greater than the space in the poll list tag · total number of stations is greater than 255 · current station pointer is greater than the end of the poll list tag · a station number greater than 254 was encountered
9	5	<p>DF1 slave poll timeout.</p> <p>The poll watchdog has timed out for slave. The master has not polled this controller in the specified amount of time.</p>	Determine and correct delay for polling.
9	9	<p>Modem contact was lost.</p> <p>DCD and/or DSR control lines are not being received in proper sequence and/or state.</p>	Correct modem connection to the controller.
10	10	Battery not detected or needs to be replaced.	Install new battery.

MINOR FAULT CODES

Handle Minor Fault

EX: Arithmetic overflow, result of arithmetic instruction is out of range(Type =4, code =4)

- Create a tag, named **source** with **real** type and another named **Destination** with **integer type** .
- Write an instruction to increase data of source tag.
- Write an instruction to move data from **Source tag** to **Destination tag**
- Download program to the CPU, run CPU
- Slect the CPU/ Properties and minor fault to view **Type** and

MINOR FAULT CODES

Ex: Arithmetic overflow, result of arithmetic instruction is out of range(Type =4, code =4)

The screenshot displays a PLC software interface. On the left is a project tree with folders like 'Controller MA...', 'Tasks', 'Motion Groups', and 'Data Types'. The main area shows a ladder logic diagram with two rungs. Rung 0 contains an 'ADD' instruction: 'Add', 'Source A: Source 6634.0', 'Source B: 2', 'Dest: Source 6634.0'. Rung 1 contains a 'MOV' instruction: 'Move', 'Source: Source 6634.0', 'Dest: Destination -22'. A 'Controller Properties - MAJOR_MINOR' dialog box is open, showing '3207 minor faults since last cleared' and a 'Recent Faults' list. The first entry is: '2/16/2014 2:22:30 AM (Type 04) Program Fault (Code 04) Arithmetic overflow. Result of an arithmetic instruction out of range. Task: MainTask Program: MainProgram Routine: MainRoutine Location: Rung 1'. The 'Fault Bits' section has 'Program' checked.

General	Serial Port	System Protocol	User Protocol	Major Faults	
Minor Faults	Date/Time	Advanced	SFC Execution	File	Memory

3207 minor faults since last cleared. Clear Minors

Recent Faults:

2/16/2014 2:22:30 AM (Type 04) Program Fault (Code 04) Arithmetic overflow. Result of an arithmetic instruction out of range. Task: MainTask Program: MainProgram Routine: MainRoutine Location: Rung 1	Fault Bits: <input type="checkbox"/> Powerup <input type="checkbox"/> I/O <input checked="" type="checkbox"/> Program <input type="checkbox"/> Watchdog
---	---

MINOR FAULT CODES

Monitor Minor Fault

EX: Periodic task overlap, Task scheduled again before it finished executing(Type =6, code =2)

- Create a tag, named **CPT** with data type is real, two tag named **Source**(real) and **Destination**(Sint).
- Create a Periodic Task with period 1ms and a routine
- Use CPT instruction to multi **Source tag** and **Destination tag**, the result is placed in **CPT** tag.
- Download program to the CPU, run CPU
- Slect the CPU/ Properties and minor fault tab to view **Type** and **Code**.

MINOR FAULT CODES

EX: Periodic task overlap, Task scheduled again before it finished executing (Type =6, code =2)

The screenshot displays a control system software interface. On the left is a project tree with folders like 'Controller MAJOR_MIN', 'Tasks', and 'Motion Groups'. The main area shows a ladder logic diagram with a 'Compute' block containing the expression $(Source * Destination) / 10$. A 'Controller Properties - MAJOR_MINOR' dialog box is open, showing '16280 minor faults since last cleared' and a 'Recent Faults' list. The most recent fault is: '2/16/2014 2:57:56 AM (Type 06) Watchdog Fault (Code 02) Periodic task overlap. Task scheduled again before it finished executing. Task: Periodic_Task_overlap'. The 'Fault Bits' section has checkboxes for 'Powerup' and 'I/O'.

General	Serial Port	System Protocol	User Protocol	Major Faults	
Minor Faults	Date/Time	Advanced	SFC Execution	File	Memory

16280 minor faults since last cleared. Clear Minors

Recent Faults:

2/16/2014 2:57:56 AM (Type 06) Watchdog Fault (Code 02) Periodic task overlap. Task scheduled again before it finished executing. Task: Periodic_Task_overlap	Fault Bits: <input type="checkbox"/> Powerup <input type="checkbox"/> I/O
--	---

MAJOR FAULT CODES

Type	Code	Cause	Recovery Method
1	1	The controller powered on in Run mode.	Execute the power-loss handler.
1	15	<ul style="list-style-type: none"> A 1769 power supply is connected directly to the controller's 1769 CompactBus, with an invalid configuration. The 1768 power supply powering the controller has failed. 	<ul style="list-style-type: none"> Remove the power supply from the 1769 CompactBus and cycle power to the system. Replace the power supply.
1	60	For a controller with <i>no</i> CompactFlash card installed, the controller: <ul style="list-style-type: none"> detected a non-recoverable fault cleared the project from memory 	1. Clear the fault. 2. Download the project. 3. Change to remote run/run mode. If the problem persists: <ol style="list-style-type: none"> Before you cycle power to the controller, record the state of the OK and RS232 LEDs. Contact Rockwell Automation support. See the back of this publication.
1	61	For a controller with a CompactFlash card installed, the controller: <ul style="list-style-type: none"> detected a non-recoverable fault wrote diagnostic information to the CompactFlash card cleared the project from memory 	1. Clear the fault. 2. Download the project. 3. Change to remote run/run mode. If the problem persists, contact Rockwell Automation support. See the back of this publication.
3	16	A required I/O module connection failed.	Check that the I/O module is in the chassis. Check electronic keying requirements.

MAJOR FAULT CODES

3	20	Possible problem with the ControlBus chassis.	Not recoverable - replace the chassis.
3	23	At least one required connection was not established before going to Run mode.	Wait for the controller I/O light to turn green before changing to Run mode.
4	16	Unknown instruction encountered.	Remove the unknown instruction. This probably happened due to a program conversion process.
4	20	Array subscript too big, control structure .POS or .LEN is invalid.	Adjust the value to be within the valid range. Don't exceed the array size or go beyond dimensions defined.
4	21	Control structure .LEN or .POS < 0.	Adjust the value so it is > 0.
4	31	The Parameters of the JSR instruction do not match those of the associated SBR or RET instruction.	Pass the appropriate number of Parameters. If too many Parameters are passed, the extra ones are ignored without any error.
4	34	A timer instruction has a negative preset or accumulated value.	Fix the program to not load a negative value into timer preset or accumulated value.
4	42	JMP to a label that did not exist or was deleted.	Correct the JMP target or add the missing label.

MAJOR FAULT CODES

4	82	A sequential function chart (SFC) called a subroutine and the subroutine tried to jump back to the calling SFC. Occurs when the SFC uses either a JSR or FOR instruction to call the subroutine.	Remove the jump back to the calling SFC.
4	83	The data tested was not inside the required limits.	Modify value to be within limits.
4	84	Stack overflow.	Reduce the subroutine nesting levels or the number of Parameters passed.
4	89	In a SFR instruction, the target routine does not contain the target step.	Correct the SFR target or add the missing step.
6	1	Task watchdog expired. User task has not completed in specified period of time. A program error caused an infinite loop, or the program is too complex to execute as quickly as specified, or a higher priority task is keeping this task from finishing.	Increase the task watchdog, shorten the execution time, make the priority of this task "higher," simplify higher priority tasks, or move some code to another controller.
7	40	Store to nonvolatile memory failed.	<ol style="list-style-type: none"> 1. Try again to store the project to nonvolatile memory. 2. If the project fails to store to nonvolatile memory, replace the memory board.
7	41	Load from nonvolatile memory failed due to controller type mismatch.	Change to a controller of the correct type or download the project and store it on the CompactFlash card.
7	42	Load from nonvolatile memory failed because the firmware revision of the project in nonvolatile memory does not match the	Update the controller firmware to the same revision level as the project that is in nonvolatile memory.

MAJOR FAULT CODES

Example about Major Fault: Timer with a negative value preset for its Pre
(Type =04, code =34)

The screenshot shows a PLC software interface with a ladder logic diagram and a 'Controller Properties - MAJOR_MINOR' dialog box. The dialog box displays a major fault message:

1 major fault since last cleared. Clear Majors

Recent Faults:

2/16/2014 3:47:21 AM
(Type 04) Program Fault (can be trapped by a fault routine)
(Code 34) A timer instruction had a negative value for its PRE or ACC.
Task: MainTask
Program: MainProgram
Routine: MainRoutine
Location: Rung 0

MAJOR FAULT CODES

Example about Major Fault: JMP to a label that do not exists (Type =04, code =42)

The screenshot shows a PLC software interface with the following components:

- Top Panel:** Includes a 'Faulted' status indicator, checkboxes for 'Program Mode', 'Controller Fault', 'Battery OK', and 'I/O Not Present'. A 'REM' button and a 'Path' field containing 'AB_VBP-1\1*' are also visible.
- Left Panel:** A tree view showing the project structure, including 'Controller MAJOR_MINO', 'MainTask', 'MainProgram', and 'MainRoutine'.
- Main Window:** Displays a ladder logic diagram for 'MainProgram - MainRoutine'. Rung 0 contains a 'JMP' instruction. Rung 1 contains a normally open contact labeled 'ON' and a coil labeled 'LIHGT'. Rung 2 contains a normally open contact labeled 'a' and a coil labeled 'fault_light'. A label 'a' is also shown at the start of rung 2.
- Dialog Box:** 'Controller Properties - MAJOR_MINOR' is open, showing the 'Major Faults' tab. It indicates '1 major fault since last cleared' and provides details for a recent fault: '2/16/2014 4:24:31 AM (Type 04) Program Fault (can be trapped by a fault routine) (Code 42) JMP to a label that did not exist or was deleted. Task: MainTask Program: MainProgram Routine: MainRoutine Location: Rung 0'. A 'Clear Majors' button is present.

MAJOR FAULT CODES

Example about Major Fault: Task watchdog expired(Type =06, code =01)

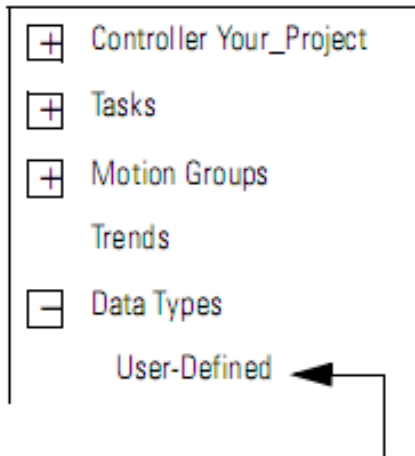
The screenshot displays a PLC software interface with the following components:

- Top Menu:** File, Edit, View, Search, Logic, Communications, Tools, Window, Help.
- Toolbar:** Includes icons for file operations, logic editing, and navigation.
- Left Panel:** A tree view showing the project structure, including 'Controller MAJOR_MINOR', 'MainTask', and 'MainProgram'.
- Main Window:** Shows a ladder logic diagram for 'MainProgram - fault_routine'. It features a 'loop' with a 'LBL' (Label) and a 'loop_bit' indicator. A 'loop' with a 'JMP' (Jump) instruction is also visible.
- Controller Properties - MAJOR_MINOR Dialog:** A dialog box with tabs for 'Minor Faults', 'Date/Time', 'Advanced', 'SFC Execution', 'File', and 'Memory'. The 'Major Faults' tab is active, showing '1 major fault since last cleared' and a 'Clear Majors' button. The 'Recent Faults' list includes:
 - 2/16/2014 4:34:22 AM (Type 06) Watchdog Fault (Code 01) Task watchdog expired. May have been caused by an infinite loop, a complex program, or a higher priority task.
 - Task: MainTask
 - Program: MainProgram
 - Routine: fault_routine

HANDLE FAULTs

Create a Data Type to Store the fault information.

To create a new data type:



Right-click and choose *New Data Type*.

Data Type: FAULTRECORD				
Name	FAULTRECORD			
Description	Stores the MajorFaultRecord attribute or MinorFaultRecord attribute of the PROGRAM object.			
Members				
	Name	Data Type	Style	Description
	Time_Low	DINT	Decimal	lower 32 bits of the fault timestamp value
	Time_High	DINT	Decimal	upper 32 bits of the fault timestamp value
	Type	INT	Decimal	fault type (program, I/O, etc)
	Code	INT	Decimal	unique code for the fault
	Info	DINT[8]	Hex	fault specific information

- To access system information, use GSV(Get System Value) and SSV(Set System Value) Instruction.
- For status information about a program, access the program Objects.
- For fault information, access these attribute of the program Object

HANDLE FAULTs

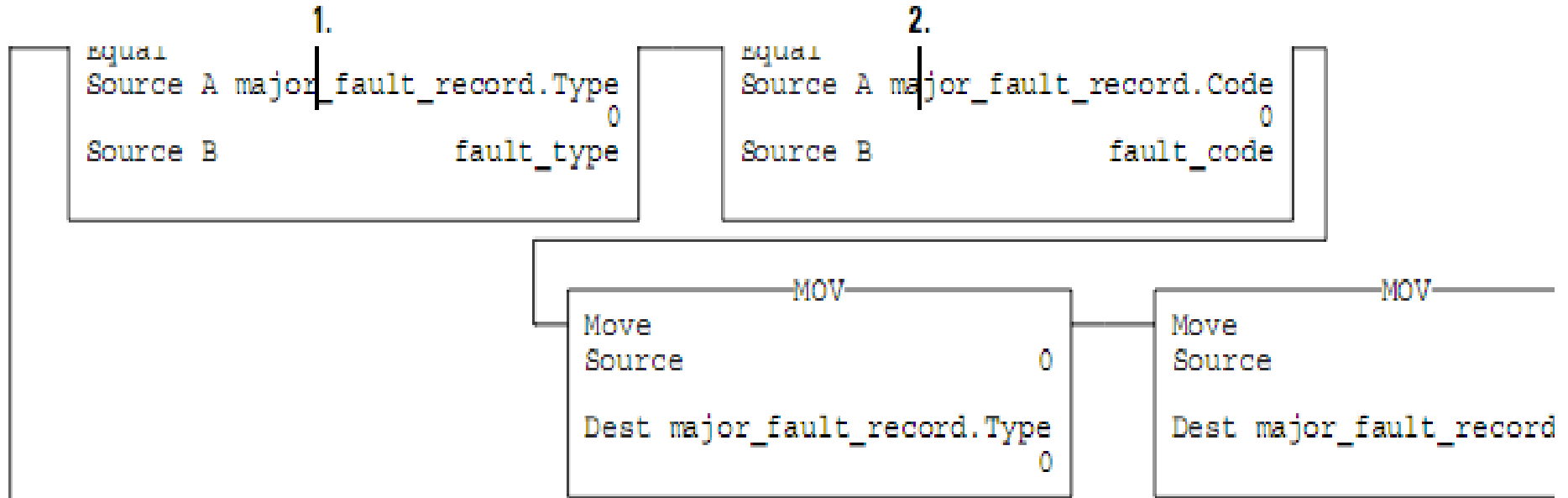
Get the fault Type and Code.



1. The GSV instruction accesses the MAJORFAULTRECORD attribute of this program. This attribute stores information about the fault.
2. The GSV instruction stores the fault information in the major_fault_record tag (of type FAULTRECORD). When you enter a tag that is based on a structure, enter the first member of the tag.

HANDLE FAULTs

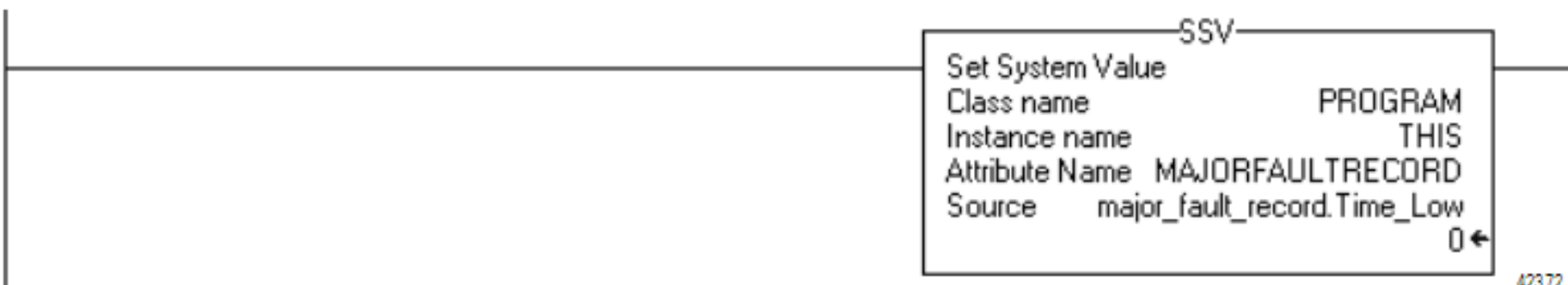
Check for Specific fault.



1. The first EQU instruction checks for a specific type of fault, such as program, I/O. In Source B, enter the value for the type of fault that you want to clear.
2. The second EQU instruction checks for a specific fault code. In Source B, enter the value for the code that you want to clear.
3. The first CLR instruction sets to zero the value of the fault type in the major_fault_record tag.
4. The second CLR instruction sets to zero the value of the fault code in the major_fault_record tag.

HANDLE FAULTs

Clear Fault.



1. The SSV instruction writes new values to the MAJORFAULTRECORD attribute of this program.
2. The SSV instruction writes the values contained in the major_fault_record tag. Since the Type and Code member are set to zero, the fault clears and the controller resumes execution.

HANDLE FAULTs

Choose Where To Place The Fault Routine .

If you want take specific action/clear the fault when		Do this
Condition	Fault Type	
The execution of an instruction faults	4	Create a Fault Routine for a Program
Communication with an I/O module fails	3	Create a Routine for the Controller Fault Handler
Watchdog time for a task expires	6	
While a project is downloading to the controller, the keyswitch is placed in RUN	8	
A motion axis faults	11	
The controller powers up in run/remote run mode	1	Create a Routine for the Power-Up Handler

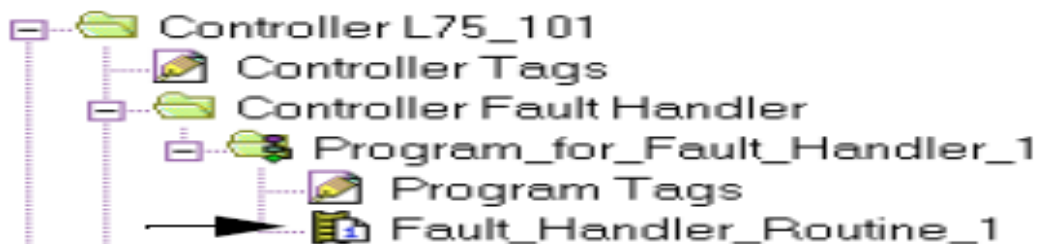
HANDLE FAULTs

Choose Where To Place The Fault Routine .

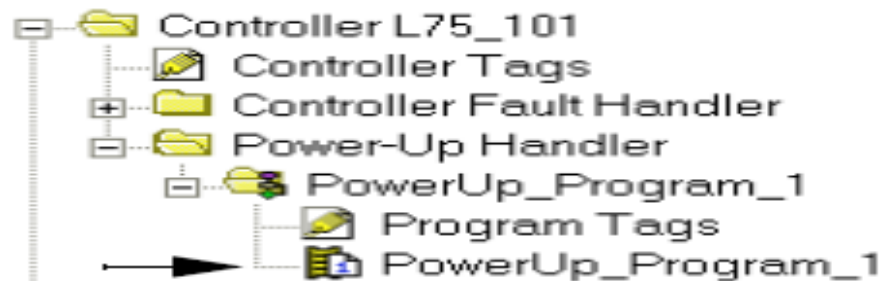
Program Fault Routine



Controller Fault Routine



Power-Up Fault Handler Routine



HANDLE FAULTs

Example: Check and clear the fault when CPU powered in run mode: Type =1, Code = 1.

Create a Data type to store fault information of program

Use GSV instruction to read MAJORFAULTRECORD attribute of the program

Check specific fault code of **Type** and **Code** and clear

Use SSV instruction to write new value to MAJORFAULTRECORD attribute of the program.

HANDLE FAULTs

➤ Create a Data Type to store fault information of program

RSLogix 5000 - MAJOR_MINOR in MAJOR_FAULT.ACD [Emulator]* - [Data Type: FAULTRECORD]

File Edit View Search Logic Communications Tools Window Help

Offline
No Forces
No Edits

Path: AB_VBP-1\1*

TON TOF RTO CTU CTD RES

Favorites Add-On Alarms Bit Timer/Counter

Controller MAJOR_MINOR
Controller Tags
Controller Fault Handler
 faulhandle
 Program Tags
 MainRoutine
Power-Up Handler
Tasks
 MainTask
 MainProgram
 Program Tags
 main
 fault_routine
 Unscheduled Programs / Phases
Motion Groups
 Ungrouped Axes
Add-On Instructions
Data Types
 User-Defined
 FAULTRECORD
 Strings
 Add-On-Defined
 Predefined
 Module-Defined

Name: FAULTRECORD

Description:

Members: Data Type Size: 44 byte(s)

Name	Data Type	Style	Description
Time_low	DINT	Decimal	
Time_high	DINT	Decimal	
TYPE	INT	Decimal	
CODE	INT	Decimal	
infor	DINT[8]	Decimal	

Move Up Move Down OK Cancel

HANDLE FAULTs

➤ Create a tag to store MAJORFAUTRECORD of the program

The screenshot shows a software development environment. On the left is a project tree with the following structure:

- Controller MAJOR_MINOR
 - Controller Tags
 - Controller Fault Handler
 - faulthandle
 - Program Tags
 - MainRoutine
 - Power-Up Handler
 - Tasks
 - MainTask
 - MainProgram
 - Program Tags
 - main
 - fault_routine
 - Unscheduled Programs / Phases
 - Motion Groups

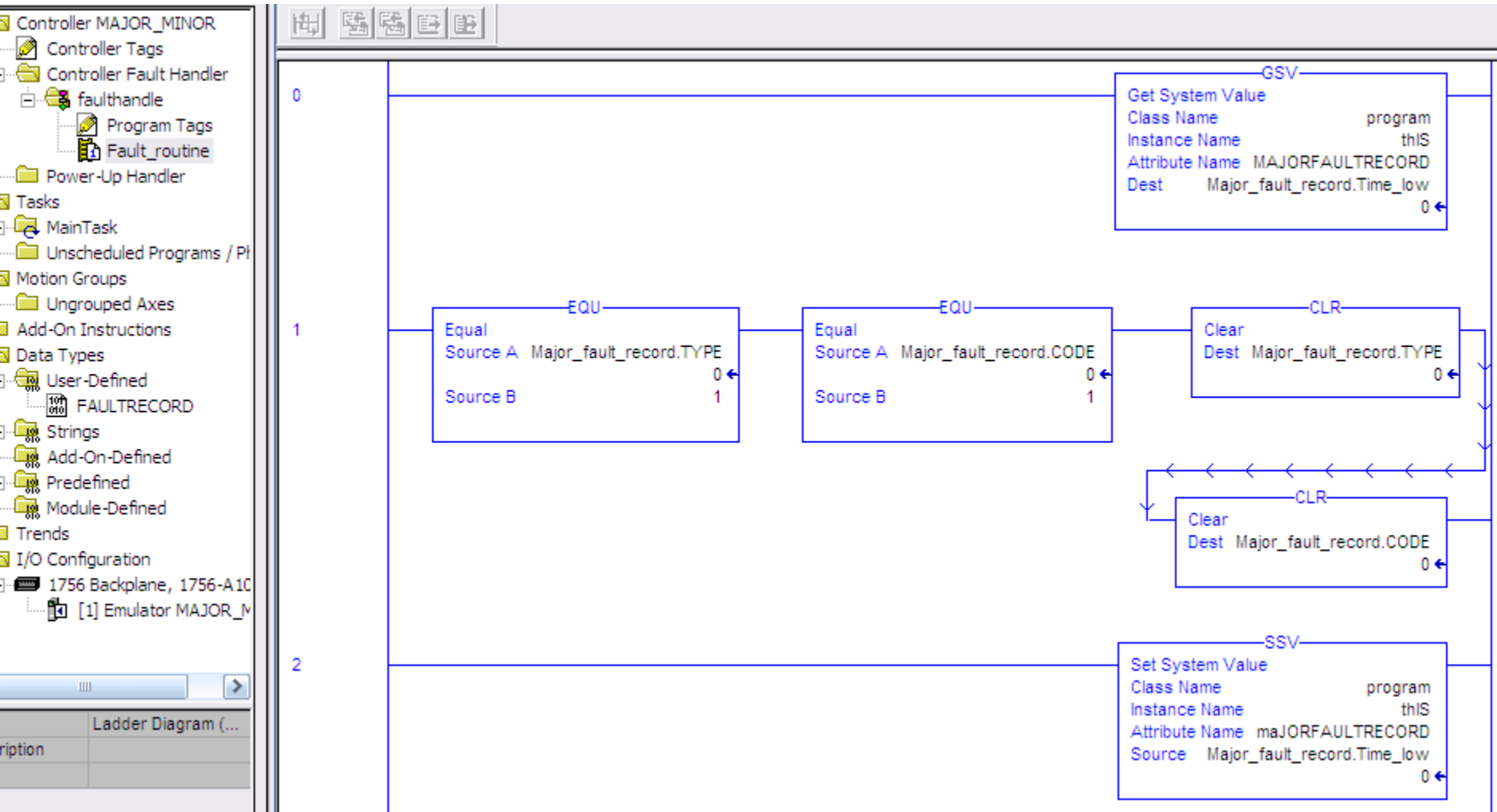
On the right, the 'Scope' is set to 'MAJOR_MINOR'. Below it is a table defining the 'Major_fault_record' tag:

Name	Alias For	Base Tag	Data Type	Style
- Major_fault_record			FAULTRECORD	
+ Major_fault_record.Time_low			DINT	Decimal
+ Major_fault_record.Time_high			DINT	Decimal
+ Major_fault_record.TYPE			INT	Decimal
+ Major_fault_record.CODE			INT	Decimal
+ Major_fault_record.infor			DINT[8]	Decimal

At the bottom of the interface, there are buttons for 'Monitor Tags' and 'Edit Tags'.

HANDLE FAULTs

➤ Create a routine in Controller Fault Handler and write a program as following



HANDLE FAULTs

EX2: Handle fault when download program to cpu in run mode.

EX3: Handle fault when configure a wrong module